

581365-8 Computer Organization II (Tietokoneen rakenne)

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30.8.2000

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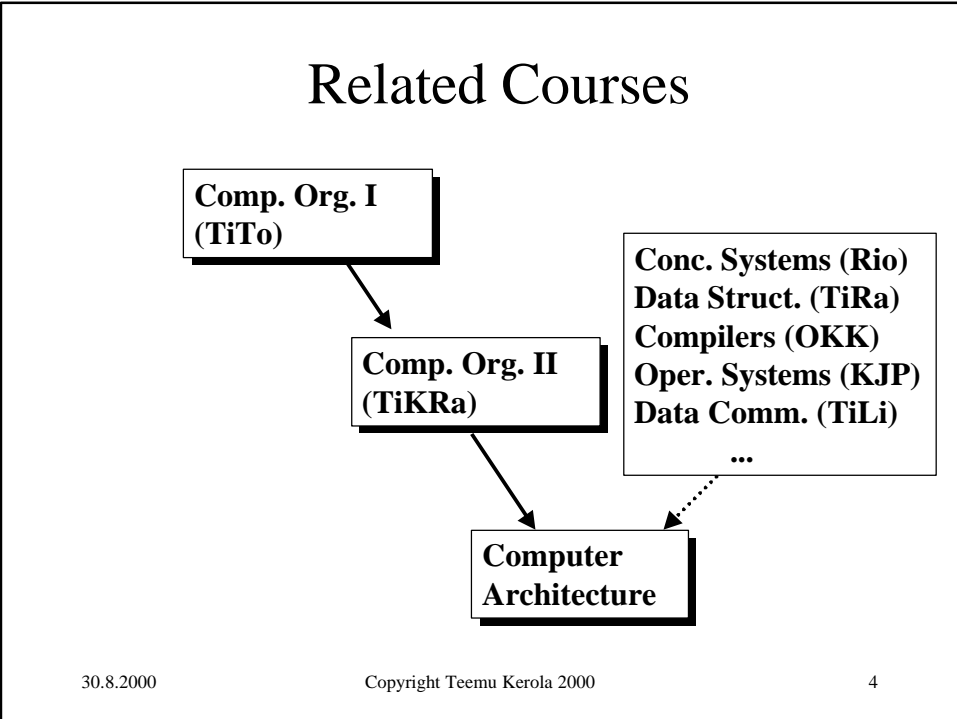
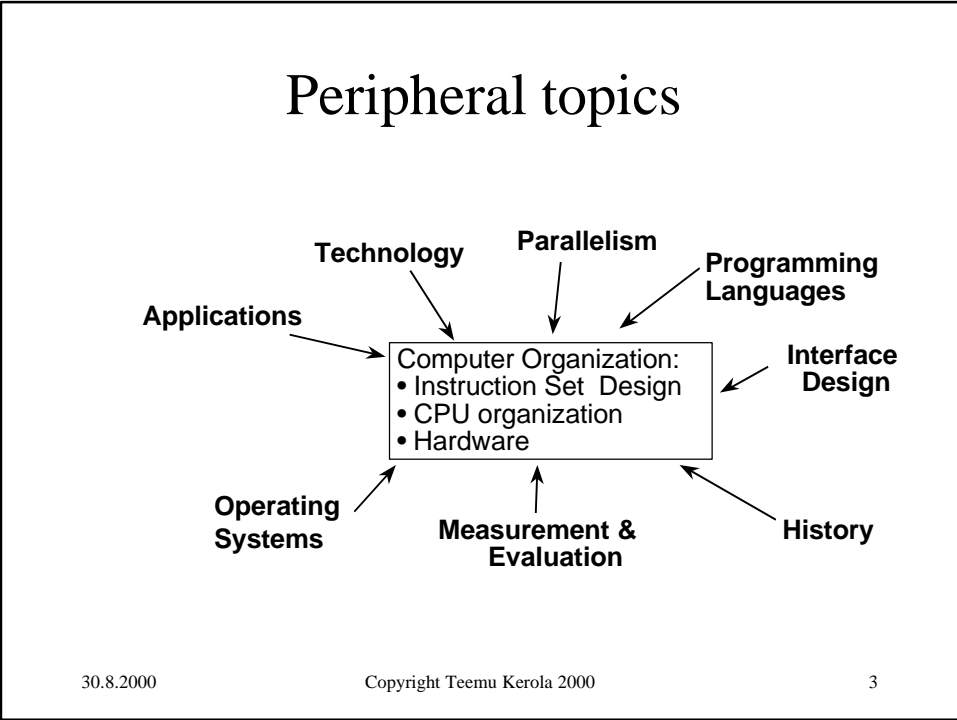
Course Focus

- Understand basic computer system design from the user (human, OS, compiler) viewpoint as well as from the designer viewpoint.
- Understand how a simple hardware clock signal makes a computer to execute programs.

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Notice

- These slides are made to support lectures and to be used with the text book.
- They do NOT include everything that is covered in the lectures.
- They are NOT a replacement for a text book.
- If you need a self-contained presentation, please use the text book.

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Motto

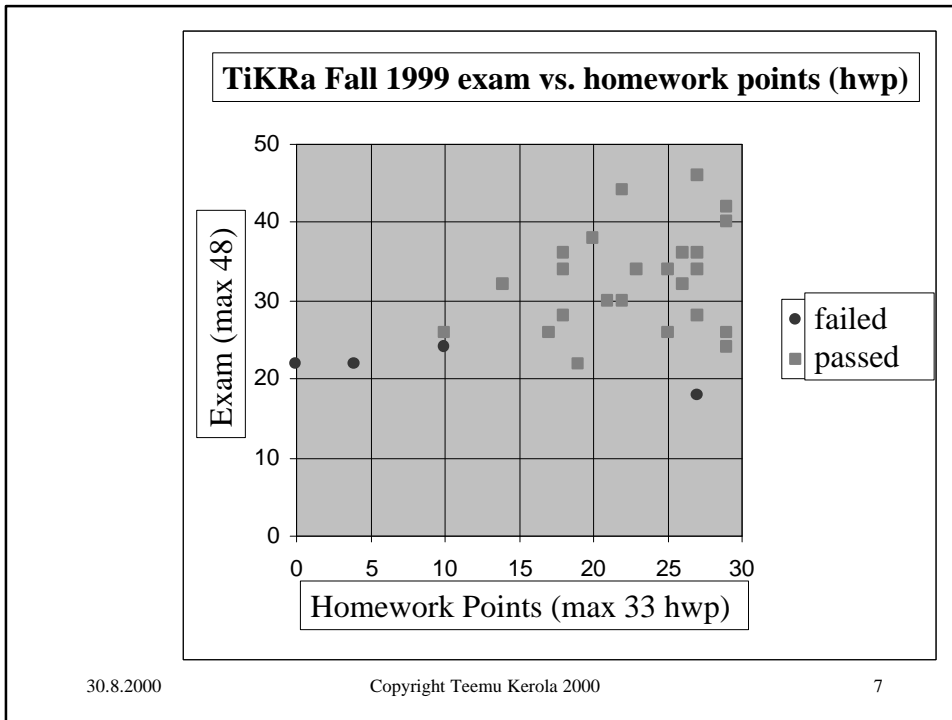
- “It is not good exercise,
if you do not sweat”

 (“Kunto ei nouse, jos ei tule hiki”)

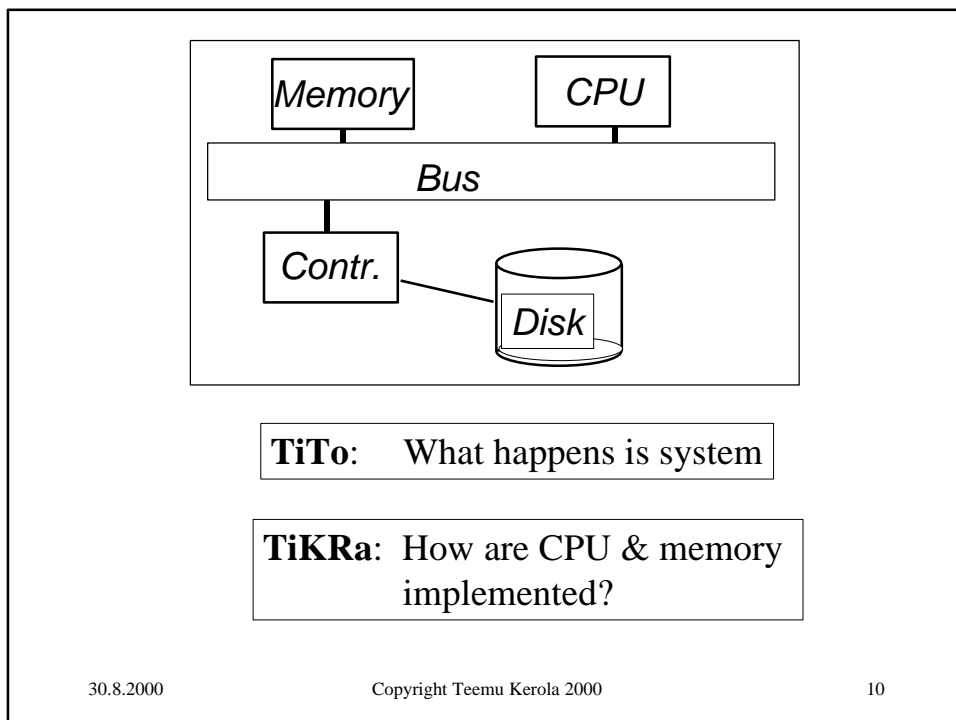
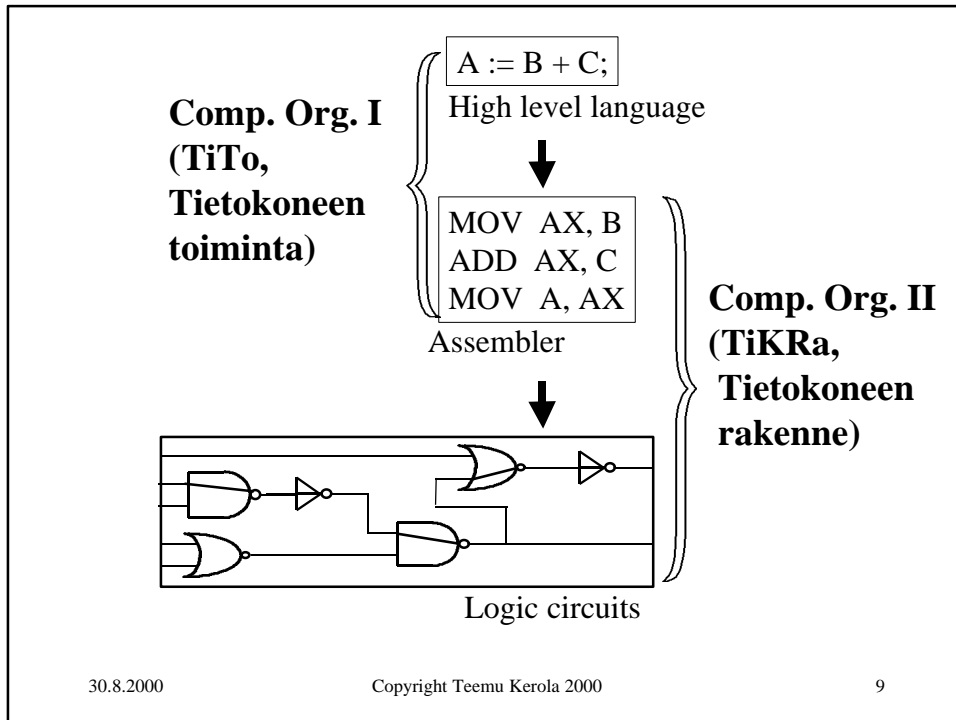
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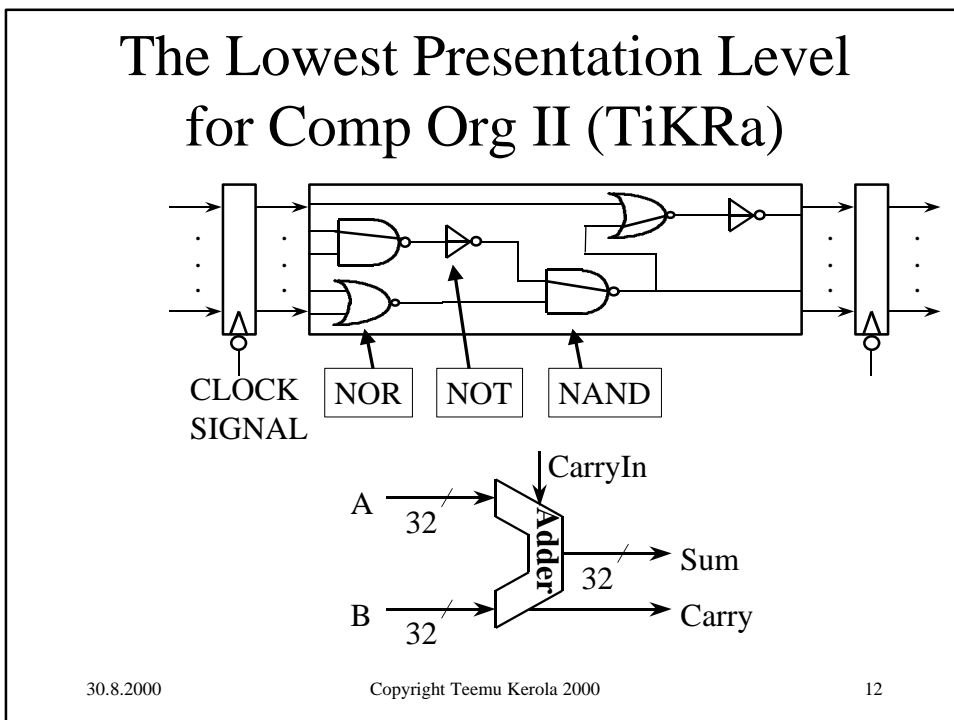
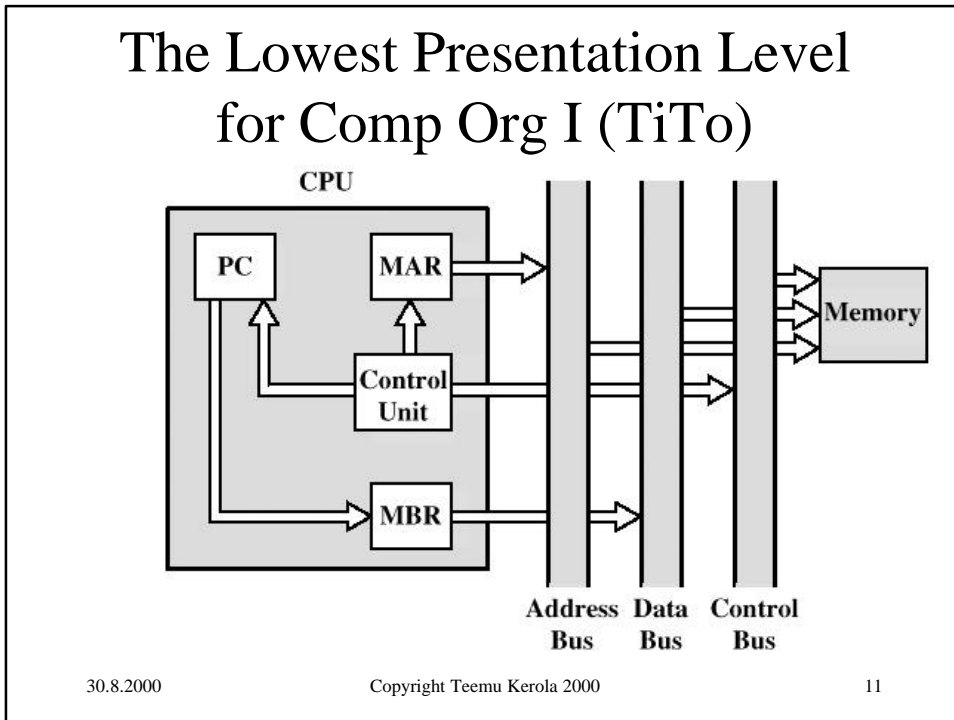
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- ## WWW Information
- Course home page
<http://www.cs.helsinki.fi/Teemu.Kerola/tikra/>
 - This semester schedule
[.../tikra/S2000/aikataulu.html](http://www.cs.helsinki.fi/Teemu.Kerola/tikra/S2000/aikataulu.html)
 - Lectures *[.../luennot/](http://www.cs.helsinki.fi/Teemu.Kerola/tikra/luennot/)*
 - Homeworks *[.../laskuharj/](http://www.cs.helsinki.fi/Teemu.Kerola/tikra/laskuharj/)*
 - Old exams *[.../tikra/kokeet/](http://www.cs.helsinki.fi/Teemu.Kerola/tikra/kokeet/)*
 - Newsgroup *hy.opiskelu.tktl.tikra*
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Contents

- Computer system - overall structure (Ch 1-7)
- System buses (Ch 3)
- Digital logic (App A)
- Memory hierarchy (Ch 4.3, 7.4)
- Computer arithmetic (Ch 8)
- Instruction sets (Ch 9-10)
- CPU structure and function (Ch 11)
- Reduced Instruction Set Computers (Ch 12)
- Instr. level parall. and superscalar proc. (Ch 13)
- Control unit (Ch 14-15)

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