

**Table 1.1 Classes of Interrupts**

<b>Program</b>	Generated by some condition that occurs as a result of an instruction execution, such as arithmetic overflow, division by zero, attempt to execute an illegal machine instruction, and reference outside a user's allowed memory space.
<b>Timer</b>	Generated by a timer within the processor. This allows the operating system to perform certain functions on a regular basis.
<b>I/O</b>	Generated by an I/O controller, to signal normal completion of an operation or to signal a variety of error conditions.
<b>Hardware failure</b>	Generated by a failure, such as power failure or memory parity error.