

581286-6 Three concepts: Information

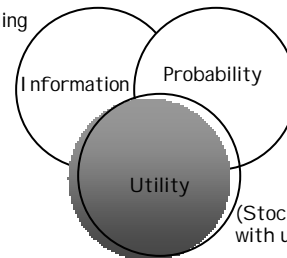
<http://www.cs.helsinki.fi/u/ttonteri/information>

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Three concepts

Compression,
coding, modeling



Uncertain
reasoning

(Stochastic) search
with utility functions

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Why information theory?



- "Educational argument"
 - ✓ general background
- "Employment argument"
 - ✓ information theory is **the** theory of data (tele)communication
- "Intelligent systems argument"
 - ✓ information theoretical concepts are deeply related to learning and adaptation

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Information theory for Intelligent systems?

- Many problems are the same
 - ✓ data compression and error correcting codes are based on modeling and inference
 - ✓ "reliable communication over unreliable channels" vs. "reliable computation with unreliable hardware" (e.g., neural networks)
 - ✓ working with probability distributions in high dimensional spaces

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What do we learn?

- Central results by Shannon and their consequences
 - ✓ the source coding theorem
 - ✓ the noisy channel coding theorem
- "The legend of Minimum Description Length (MDL) Principle"

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What is Information theory?

Claude Shannon, "A mathematical Theory of Communication".
Bell Syst. Tech. Journal 27: 379-423, 623-656, 1948.



Simply put

- The problem of representing the source alphabet symbols s in terms of another system of symbols $(0,1)$
 - ✓ Channel encoding: how to represent the source symbols so that their representations are far apart in some suitable sense ("error-correction")
 - ✓ Source encoding: How to represent the source symbols in a minimal form for purposes of efficiency ("compression")

The course focus

- we will address source encoding as it has deep relationship to modeling
- (by the end of the course) abstract from actual codes to code lengths
- discuss information-theoretic principles that can be used as a foundation of statistical modeling

What we will NOT discuss

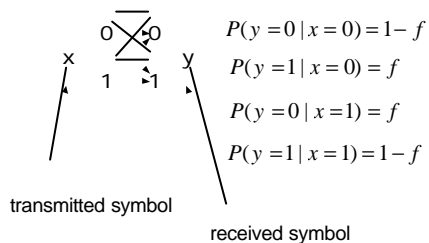


Noisy communication channels

- An analogue telephone line used by modems (to transmit digital information)
- the radio communication link from Galileo to earth
- a disk drive

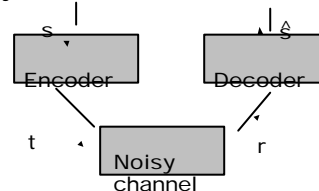


Binary symmetric channel



How to reach error probabilities of order 10^{-15} ?

- The physical solution
- The system solution



"To be more precise"

- Information theory answers questions about the theoretical limitations of such systems
- Coding theory discusses how to build practical encoding and decoding systems

Repetition codes

Encoding Decoding

s	t	r	000	001	010	100	101	110	011	111
0	000	1	0	0	0	0	1	1	1	1
1	111									

s	0	0	1	0	1	1	0
t	000	000	111	000	111	111	000
n	000	001	000	000	101	000	000
r	000	001	111	000	010	111	000
1	0	0	1	0	0	1	0

Think!

- What is the error probability for the previous repetition code for a binary symmetric channel with noise level f ?



Some analysis

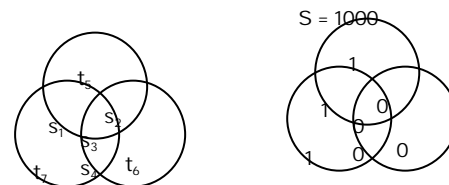
- For $f=0.1$ the error probability $p_b = 0.03$
- What did we loose?
 - information transmission rate reduced by factor of three!
- Good?
 - assume we want a probability of error close to 10^{-15} . What would be the rate of the repetition code? ($\sim 1/60$)



Block codes

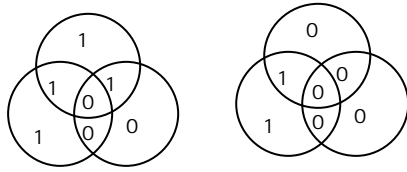
- Goal: (very) small probability of error and a good transmission rate
- Idea: add redundancy to blocks instead of encoding one bit at a time (the origin of "parity")
- Solution: (N,K) block code adds $(N-K)$ redundant bits to the end of the sequence of K source bits

(7,4) Hamming encoding



Rule: parity in each circle is even

(7,4) Hamming decoding



Rule: for the received vector check that the parity in each circle is even; identify the most likely cause

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Performance of the best codes

- We want
 - ✓ small error probability p_b
 - ✓ large (transmission) rate R
- What points in the (p_b, R) -plane are achievable?
- A good guess: boundary passes through the origin $(0,0)$

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Wrong! (The noisy channel theorem)

- Shannon proved that for any given channel, the boundary meets the R axis at a non-zero value $R=C$
- This channel capacity C for binary symmetric channel is

$$C(f) = 1 - \left[f \log_2 \frac{1}{f} + (1-f) \log_2 \frac{1}{1-f} \right]$$

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So how many disks?



- For $f=0.1$ we have $C \cong 0.53$
- Repetition code gave us $R=1/3$ with $p_b=0.03$ (3 noisy gigabyte disk drives)
- To reach $p_b=10^{-15}$ we needed 60 noisy gigabyte disk drives
- Shannon says:
 - ✓ to reach $p_b=10^{-15}$ you can achieve with 2 disk drives ($2 > 1/0.53$)
 - ✓ and to reach $p_b=10^{-24}$ you still need only 2 disk drives!

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