## 582650 Information-Theoretic Modeling (Fall 2014)

Homework 3 (due September 25)

Please see the instructions for exercises at www.cs.helsinki.fi/group/cosco/Teaching/Information/2014/ex/exercise\_instructions.pdf .

- 1. Symbol codes. Let the sets SET1, SET2, SET3, and SET4 correspond to
  - the set of all possible symbol codes,
  - the set of prefix(-free) codes,
  - the set of codes that satisfy the Kraft inequality,
  - the set of decodable codes,

in some order.

(a) How should the sets be chosen (ordered) so that we have

$$SET1 \subseteq SET2 \subseteq SET3 \subseteq SET4?$$

- (b) For each of the subset relations, give an example of a code that belongs to the superset but not the subset.
- 2. Shannon-Fano code. Consider a source alphabet  $\mathcal{X} = \{x_1, \ldots, x_m\}$  of size m. Assume we are given propabilities  $p_1, \ldots, p_m$  for the source symbols, so  $\Pr[X = x_i] = p_i$ . Recall that the Shannon-Fano code works as follows:
  - (a) Sort the symbols according to decreasing probability so that we can assume  $p_1 \ge p_2 \ge \dots \ge p_m$ .
  - (b) Initialize all codewords  $w_1, \ldots, w_m$  as the empty string.
  - (c) Split the symbols in two sets,  $(x_1, \ldots, x_k)$  and  $(x_{k+1}, \ldots, x_m)$ , so that the total probabilities of the two sets are as equal as possible, i.e., minimize the difference  $|(p_1 + \ldots + p_k) (p_{k+1} + \ldots + p_m)|$ .
  - (d) Add the bit '0' to all codewords in the first set,  $w_i \mapsto w_i 0$ , for all  $1 \le i \le k$ , and '1' to all codewords in the second set,  $w_i \mapsto w_i 1$  for all  $k < i \le m$ .
  - (e) Keep splitting both sets recursively (Step (c)) until each set contains only a single symbol.

Simulate the Shannon-Fano code, either on paper or by computer, for a source with symbols A: 0.9, B: 0.02, C: 0.04, D: 0.01, E: 0.015, F: 0.015, where the numbers indicate the probabilities  $p_i$ . Evaluate the expected code-length and compare it to the entropy as well as the expected code-length of the Shannon code with  $\ell_i = \lceil \log_2 1/p_i \rceil$ .

3. Shannon-Fano code. Take a piece of text, estimate the symbol occurrence probabilities from it. Then use them to encode the text using the Shannon-Fano code (on a computer). Compare the code-length to the entropy as well as the expected code-length of the Shannon code with  $\ell_i = \lceil \log_2 1/p_i \rceil$ .

## 4. Huffman code.

- (a) Construct a Huffman code for the source in Exercise 2.
- (b) Can you come up with a case where the Huffman codeword for a symbol is much shorter than  $\lceil \log_2 1/p_i \rceil$ ? (*Hint:* Consider the binary source alphabet, which would normally make no sense at all!)
- (c) This one may take a bit of thinking but the solution is actually quite elegant, so keep trying even if it takes a while.

Suppose you encounter a file where the number of occurrences of symbols a, b, c and d are 1,1,1, and 2, respectively. If you use the frequencies to obtain probabilities, you get p(a) = p(b) = p(c) = 1/5, p(d) = 2/5.

When building a Huffman code, you will encounter a tie where you may combine either the pair (a, b) with c, or c with d. Suppose that in such a case you always make the former choice. Note that this way the Huffman tree becomes maximally unbalanced.

Suppose now that there are also other symbols than a, b, c, d in the file (but no more of the aforementioned symbols).

- i. What is fewest number of occurrences of symbol e such that the Huffman tree is still maximally unbalanced? How about symbols f, g, h, etc? Give the sequence of counts for m symbols. Do you recognize this sequence?
- ii. What is the probability of symbol a if the number of distinct source symbols is m and if the counts are as in the previous item?
- iii. What is the depth of the Huffman tree in this case? Note that this is the codeword length for symbol a.
- iv. What is the Shannon codeword length  $\lceil \log 1/p(a) \rceil$ ? Compare this the codeword length in the Huffman code.
- 5. Randomness. (Cover & Thomas, Ex. 5.35) Your task is to generate a binary random variable  $X \in \{0,1\}$  with  $\Pr[X = 0] = p$  with a given parameter  $0 . You have access to a potentially infinite sequence of fair coin flips <math>Z_1, Z_2, \ldots$  Find a procedure for generating X by using as few of the fair coin flips as possible; in particular, show that the expected number of flips that you need is at most two,  $E[N] \leq 2$ .