## Algorithms in Genome Analysis, Spring 2023

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#### Week 5

Genome analysis with suffix trees: maximal repeats, maximal unique matches, maximal overlaps

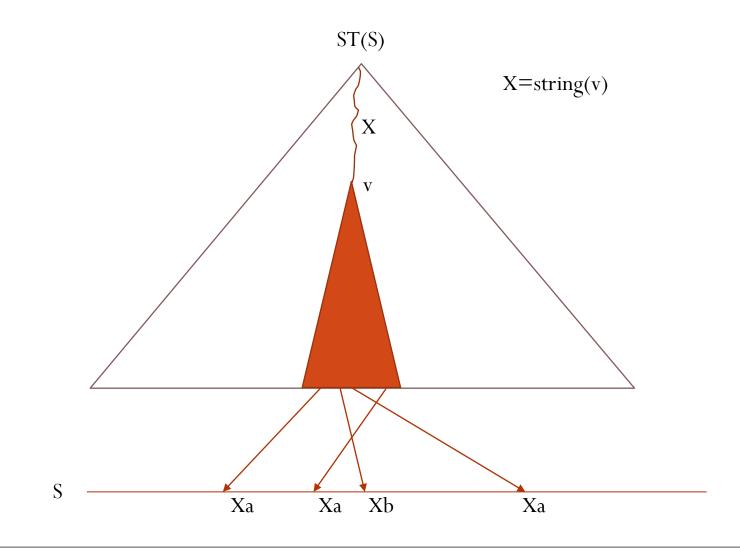
#### Maximal repeats

Compact encoding of the repeat structure of a genome

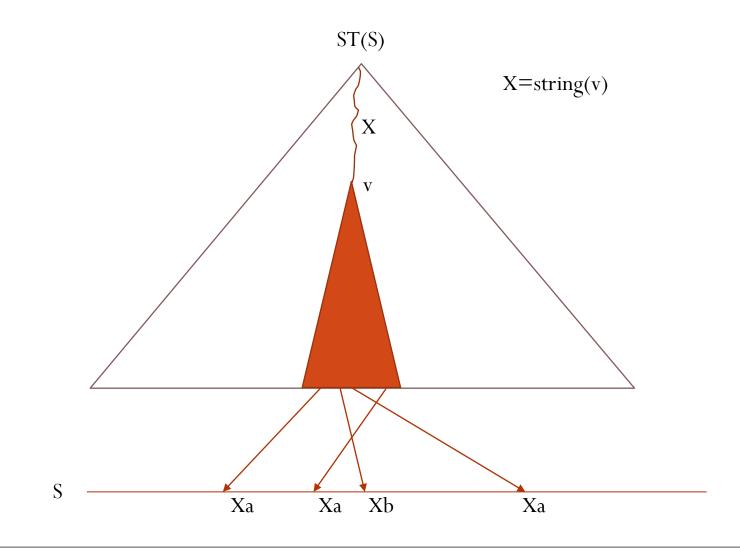
#### Maximal repeats

- A repeat is a substring of sequence S that has at least two occurrences: e.g. ACAGCAT
- Left-maximal (right-maximal) repeat is one that cannot be extended to the left (to the right, respectively) without loosing one of its occurrences
- If repeat is left- and right-maximal, it is called maximal repeat: e.g. C is left-maximal repeat but not right-maximal in ACAGCAT

Right-maximal repeats = labels of paths from the suffix tree root to its internal nodes



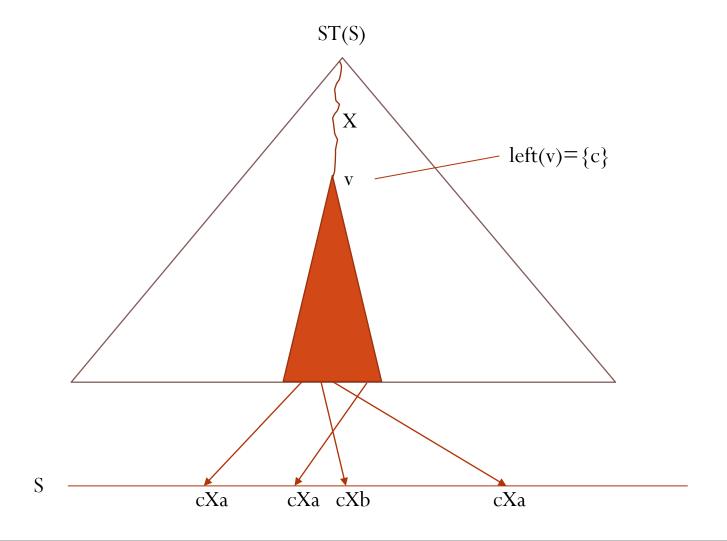
Right-maximal repeats = labels of paths from the suffix tree root to its internal nodes



Substring X is maximal repeat of sequence S iff X=string(v) for some node v of suffix tree of S and left(v)={}, where left(v)={c} if all occurrences of X in S are preceded by c, otherwise left(v)={} ST(S) X  $left(v) = \{\}$ S dXa cXb cXa cXa

left(v) can be computed bottom up for all nodes v in linear time

 $\rightarrow$  maximal repeats can be found in linear time



### Maximal unique matches

Repeat extension to multiple sequences

Can be used to identify conserved regions for a divide-and-conquer type multiple sequence alignment heuristic

#### Maximal unique matches

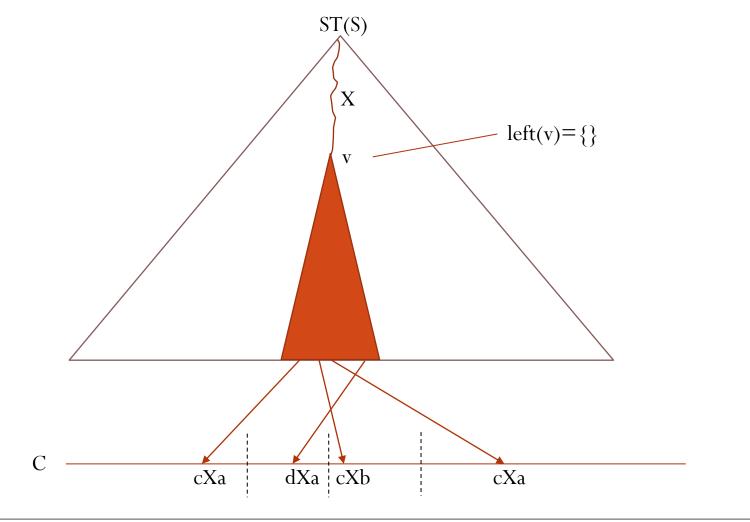
- Consider a collection of d sequences  $\{S^1, S^2, \dots, S^d\}$
- Substring X is maximal unique match (MUM) if it occurs exactly once in each sequence  $S^i$  and its left- and right-extensions do not have this property
- Consider a generalized suffix tree: Suffix tree of the concatenation  $C = S^1 \$_1 S^2 \$_2 \cdots S^d \$_d$ , where we have added unique separator symbols in between
- Property 1: Substring X can be a MUM only if it is a maximal repeat in C
- Property 2: Substring X can be a MUM only if node v has exactly d leaves in its subtree, where v is s.t. string(v)=X
- What other properties must hold for substring X to be a MUM?

Let X be a MUM candidate (properties 1 and 2 holding).

Consider bit-vector  $B^{\nu}[1..d]$  initialized to zeros.

Traverse the subtree of v and mark  $B^{\nu}[i] = 1$  if a leaf points to a suffix starting at  $S^{i}$ .

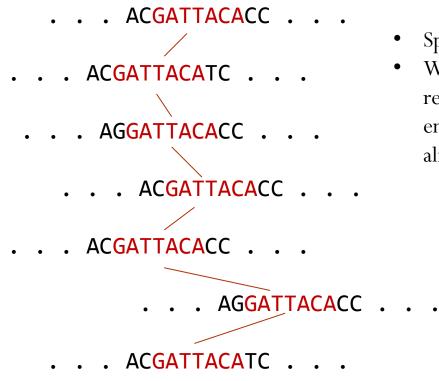
Candidate X is a MUM iff  $B^{\nu}[i]$  contains no zero.



### MUMs in linear time

- MUM candidates can be found in linear time
- The subtrees corresponding to MUM candidates are disjoint
- Filling the bit-vectors take overall linear time
- Hence, MUMs can be found in linear time

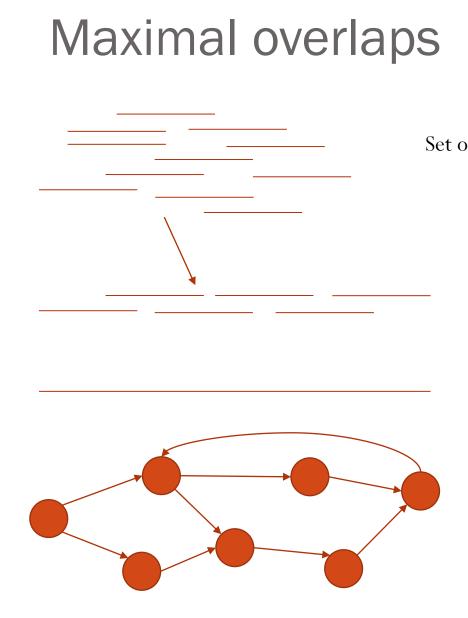
# MUMs as anchors for multiple alignment



- Split at the MUM and recurse
- When no MUMs left, remaining MSA might be small enough to admit optimal alignment computation

### Maximal overlaps

How to build an assembly graphs efficiently



Set of sequencing reads

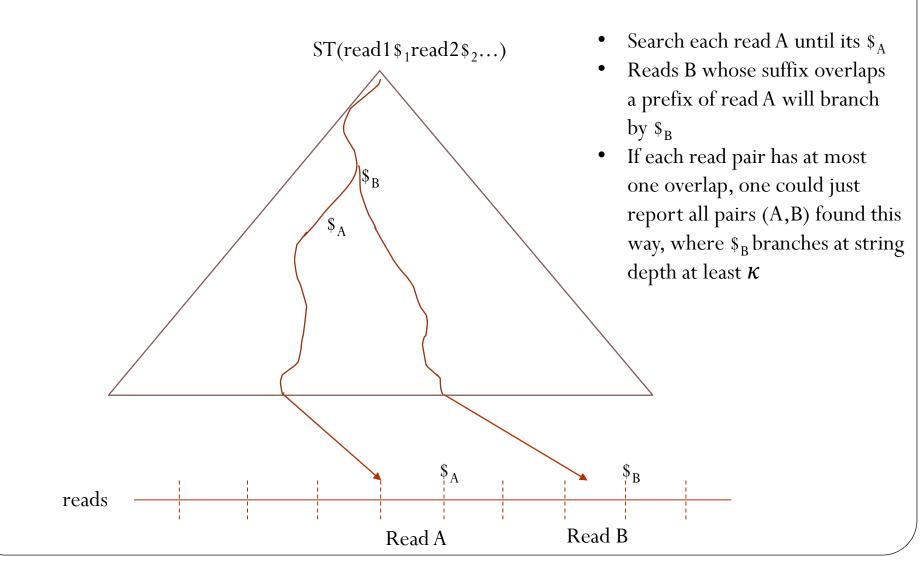
Subset sorted by suffix-prefix overlaps

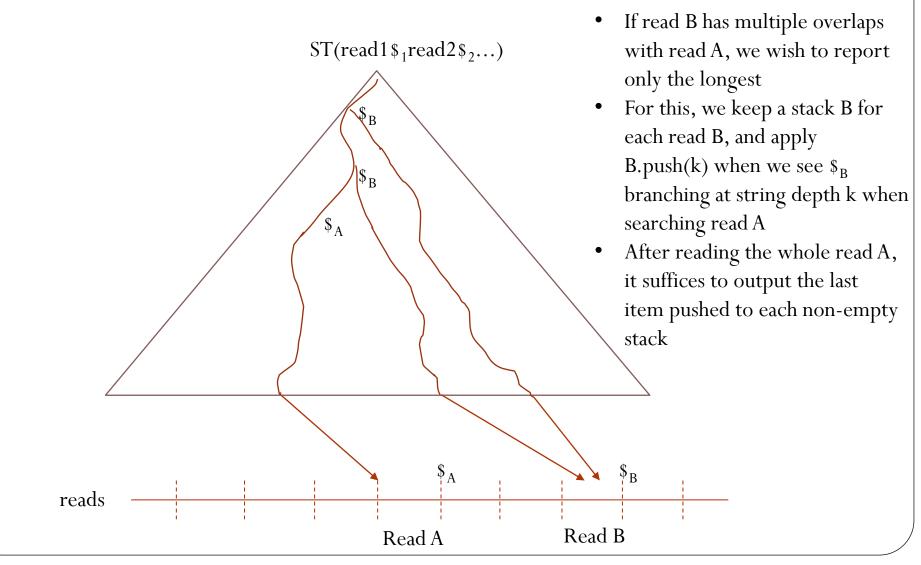
Longer contiguous fragment of DNA

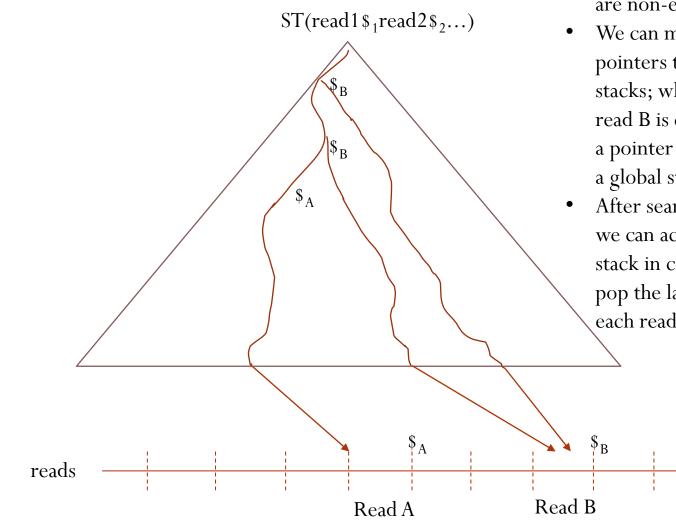
Overlap graph: nodes are reads, arcs present suffix-prefix overlaps

#### Maximal overlaps

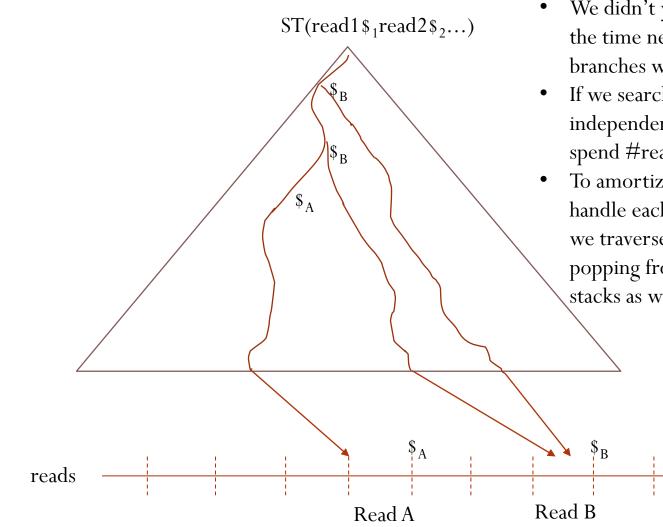
- Consider a set of reads
- We say that a pair of reads (A,B) has a significant suffix-prefix overlap if A[|A|-k+1..|A|]=B[1..k], where  $k \ge \kappa$  and  $\kappa$  is a predefined threshold.
- For each pair of reads (A,B) with a significant overlap, we wish to report the length k of the largest overlap
- Can we find all such overlaps in linear time in the size of the input and output?





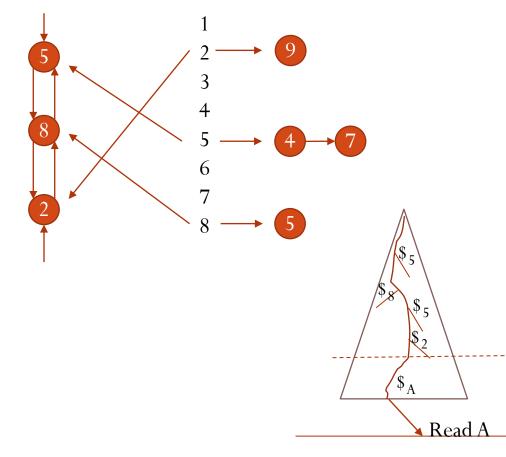


- How to know which stacks are non-empty?
- We can maintain a stack of pointers to the non-empty stacks; whenever stack for read B is created, we add a pointer to this stack in a global stack
- After searching read A, we can access each non-empty stack in constant time and pop the largest overlap between each read B



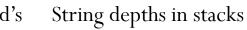
- Is this approach now optimal?
- We didn't yet take into account the time needed to detect the branches with separator symbols
- If we search each read A independently, we may need to spend #reads time for each overlap
- To amortize this cost (in order to handle each edge constant time), we traverse the whole tree once, popping from and pushing to the stacks as we go

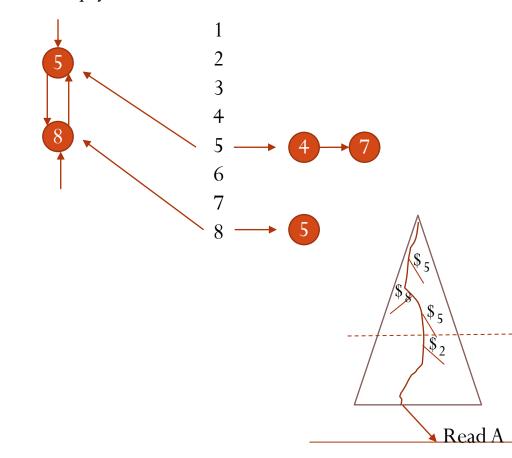
Double-linked list of non-empty stacks Read id's String depths in stacks



- When reaching locus corresponding to read A, one still gets the maximal overlaps from the non-empty stacks
- When a stack gets empty, pointer to it needs to be removed from the global stack; with some care (handling children in reverse order when coming back to a node), popping from the global stack suffices to remove the correct pointer
- Alternatively, one can replace the global stack with a double-linked list, and keep back-pointers to this list

Double-linked list Read id's of non-empty stacks





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#### Pseudo-code