
Algorithm 6.21: Readers and writers with semaphores

```
semaphore readerSem ← 0, writerSem ← 0
integer delayedReaders ← 0, delayedWriters ← 0
semaphore entry ← 1
integer readers ← 0, writers ← 0
```

SignalProcess

```
if writers = 0  $\wedge$  delayedReaders > 0
    delayedReaders ← delayedReaders - 1
    signal(readerSem)
else if readers = 0 and writers = 0 and delayedWriters > 0
    delayedWriters ← delayedWriters - 1
    signal(writerSem)
else signal(entry)
```

StartRead

p1: wait(entry)
p2: if writers > 0
p3: delayedReaders ← delayedReaders + 1
p4: signal(entry)
p5: wait(readerSem)
p6: readers ← readers + 1
p7: SignalProcess

EndRead

p8: wait(entry)
p9: readers ← readers - 1
p10: SignalProcess

StartWrite

p11: wait(entry)
p12: if writers > 0 or readers > 0
p13: delayedWriters ← delayedWriters + 1
p14: signal(entry)
p15: wait(writerSem)
p16: writers ← writers + 1
p17: SignalProcess

EndWrite

p18: wait(entry)
p19: writers ← writers - 1
p20: SignalProcess
