58093 String Processing Algorithms (Autumn 2011)

Exercises 4 (22–23 November)

- 1. Two string x and y are *rotations* of each other if there exists strings u and v such that x = uv and y = vu. For example abcde and deabc are rotations of each other. Describe a *linear time* algorithm for determining whether given two strings are rotations of each other. (Hint: use a linear time exact string matching algorithm.)
- 2. The Knuth–Morris–Pratt algorithm differs from the Morris–Pratt algorithm only in the failure function, which can be defined as

 $fail_{\text{KMP}}[i] = k$, where k is the length of the longest proper border of P[0..i) such that $P[k] \neq P[i]$, or -1 if there is no such border.

- (a) Compute both failure functions for the pattern ananassana.
- (b) Give an example of a text, where some text character is compared three times by the MP algorithm but only once by the KMP algorithm when searching for ananassana.
- 3. Modify Algorithm 3.6 on the lecture notes to compute $fail_{KMP}$ instead of $fail_{MP}$.
- 4. Let us analyze the average case time complexity of the Horspool algorithm, where the average is taken over all possible patterns of length m and all possible texts of length n for the integer alphabet $\Sigma = \{0, 1, \dots, \sigma 1\}$ where $\sigma > 1$. This is the same as the expected time complexity when each pattern and text character is chosen independently and randomly from the uniform distribution over Σ .
 - (a) Show that the average time spent in the loop on line 7 is $\mathcal{O}(1)$.
 - (b) Show that the probability that the shift is shorter than $\min(m, \sigma/2)$ is at most 1/2.
 - (c) Combine the above results to show that the average time complexity is $O(n/\min(m, \sigma))$.
- 5. The multiple exact string matching problem is to find the occurrences of multiple patterns P_1, P_2, \ldots, P_k in a text T. The trivial solution is to find each pattern separately. Show how the following algorithms can be modified to solve the problem more efficiently:
 - (a) Shift-And
 - (b) Karp-Rabin
- 6. A don't care character # is a special character that matches any single character. For example, the pattern #oke#i matches sokeri, pokeri and tokeni.
 - (a) Modify the Shift-And algorithm to handle don't care characters.
 - (b) It may appear that the Morris–Pratt algorithm can handle don't care characters almost without change: Just make sure that the character comparisons are performed correctly when don't care characters are involved. However, such an algorithm would be incorrect. Give an example demonstrating this.