

Advances in Neuroinformatics

Aapo Hyvärinen

Neuroinformatics Team

■ Mission:

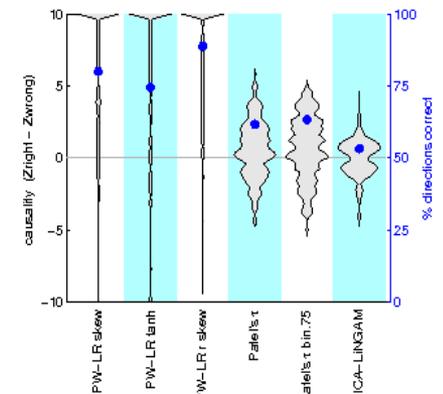
- Develop statistical data analysis methods, with focus on
 - Unsupervised machine learning methods
 - Neuroscience applications
- Non-Gaussianity a central theoretical framework

■ Members:

- Aapo Hyvärinen, leader
- Patrik Hoyer, co-leader (until 8/2013, started own company)
- 2-4 postdocs, 2-4 PhD students
- From 2012, partly in CoE of Inverse Problems Research

Highlight 1: Causal analysis

- Passive observation vs. interventions
 - Completely passively observed data (our LiNGAM from 2006)
 - Experiment with (optimal?) interventions (Hyttinen, Eberhardt, Hoyer, *JMLR*, 2012, 2013a)
- Causality in fMRI, jointly with Stephen Smith
 - Oxford Centre for Functional Imaging of the Human Brain
 - Developer of simulated data for comparing algorithms
 - Our tailor-made methods (*JMLR*, 2013b)
 - Have best performance on simulated data
 - Are particularly simple variants of LiNGAM

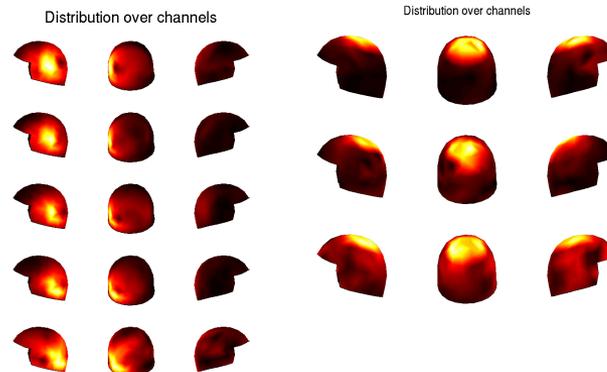


Simulation 1 (5 nodes, 10 minute sessions, TR=3.00s, noise=1.0%, HRFstd=0.5s)

Highlight 2: Testing independent components

- In independent component analysis, testing almost inexistent
 - Components could be local minima, or random effects
- We developed a method which uses a proper null hypothesis and the theory of classical hypothesis testing
 - Do ICA on multiple datasets (e.g. subjects), and see if you get the same component in more than one data set

- Applications in MEG
(*NeuroImage*, 2011):



- Application on fMRI needed further theory (*Frontiers in Human Neuroscience*, 2013)

Highlight 3:

Practical brain imaging data analysis

- Decoding brain state from MEG (*NeuroImage*, 2013)
 - Optimal combination of ICA with classification methods
 - Must use nonlinear classification
- Two-person neuroscience: measuring interacting subjects
 - Riitta Hari's ERC AdG for constructing a system of two MEG scanners with video connection
 - Extremely challenging, still ongoing
- Analysing nonstationary dynamics
 - Result of sabbatical at ATR, Japan, in 2013, a leading centre in brain imaging

Future

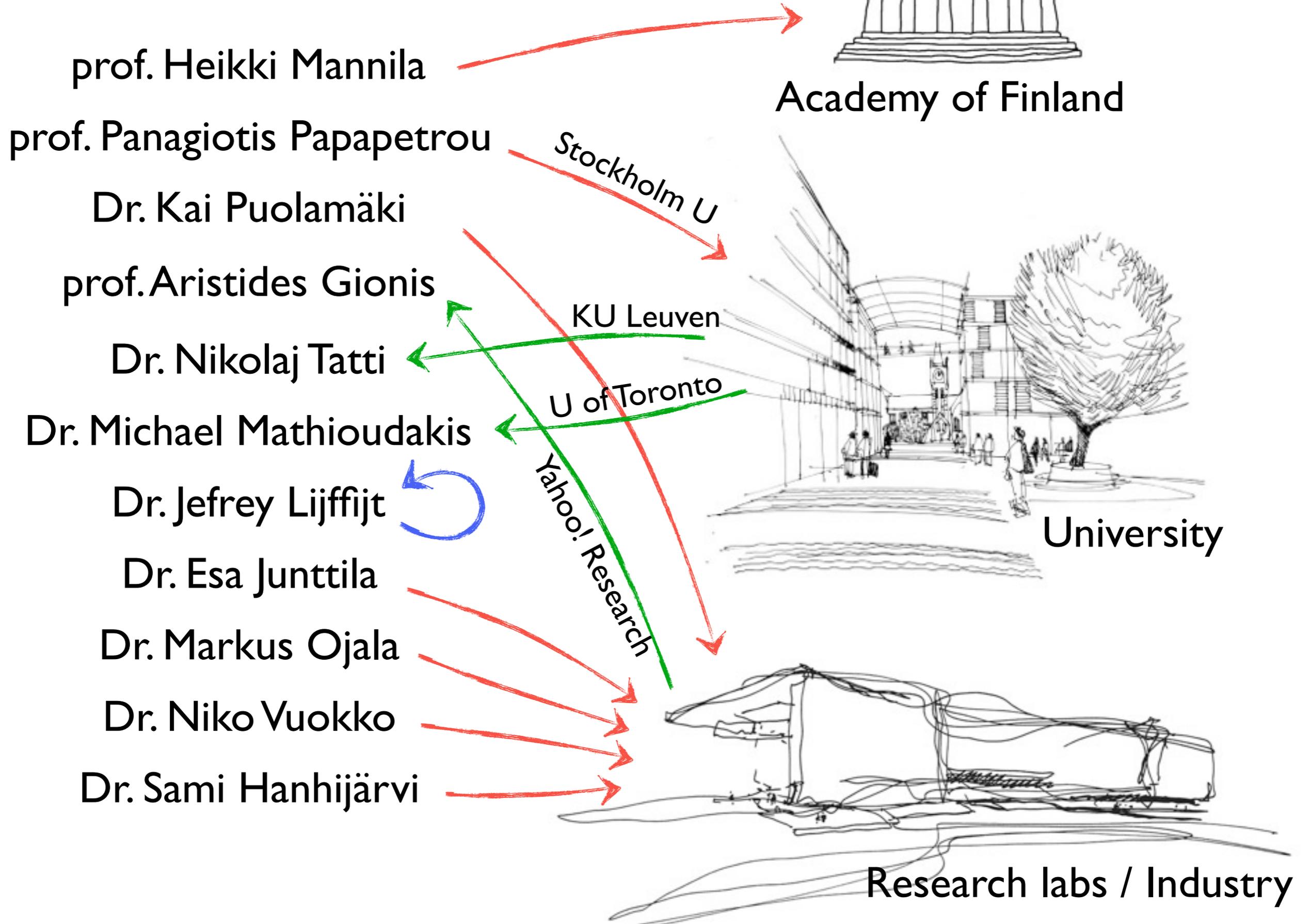
- Co-leader Patrik Hoyer left academia
 - Group size reduced
 - Causal analysis given less emphasis
- New planned project: Modelling spontaneous brain activity
 - Very popular topic in brain imaging
 - But: our approach is to model the computations happening in the brain
 - Theoretical neuroscience instead of brain imaging

Data mining : theory and applications

Aristides Gionis

18 March, 2014

2011 vs. 2013



research activities

- foundations in pattern discovery
 - statistical significance of patterns
- sequence analysis
 - episodes, segmentation, surprising events
- applications
 - biology, paleontology, linguistics, ...

selected publication venues (2012-2014)

- TODS 2014
- 2 x DMKD 2014
- 3 x DMKD 2013
- 2 x ECML PKDD 2013
- ACM Transactions on Applied Perception 2013
- Proceedings of the Royal Society B 2012
- International Journal of Data Mining and Bioinformatics 2012
- VLDB 2012

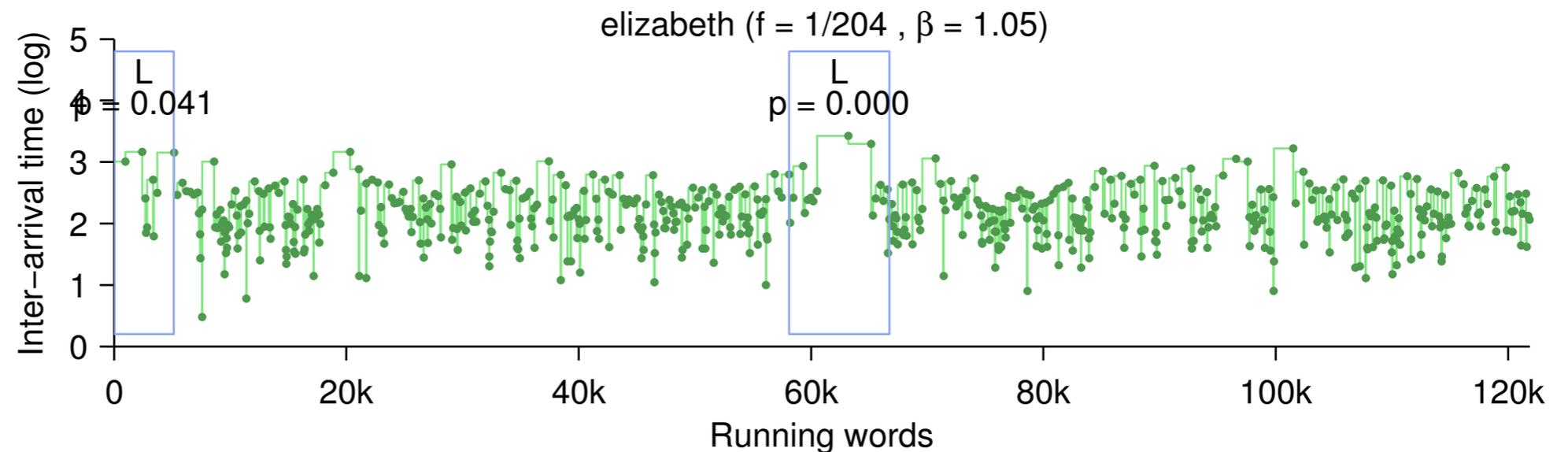
research highlights

comparison and exploration of event sequences

- Jeffrey Lijffijt, PhD dissertation, Dec 2013
 - **best doctoral dissertation** in the Aalto school of Science in 2013
- **data:** event sequences
 - DNA, texts, sensor readings
- **problems:**
 - are two data sets equivalent with respect to pattern X ?
 - are there parts of the data different from the whole?
 - which set of granularities to use when looking for patterns?

are there parts of the data that are different?

▶ multiple testing



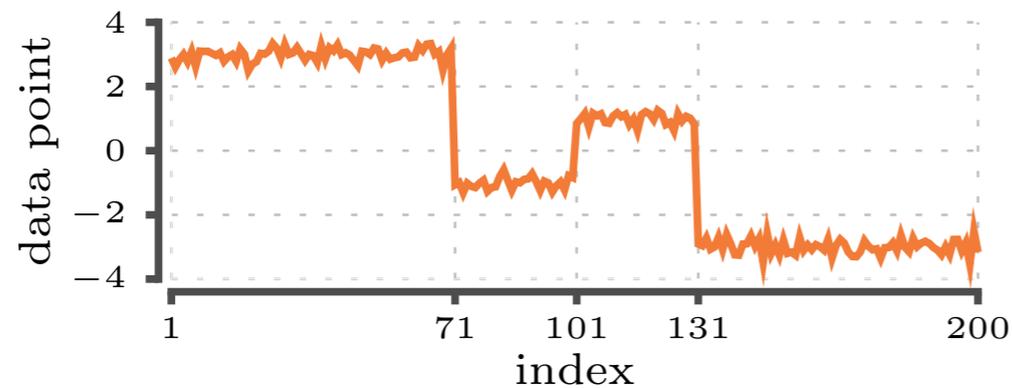
- **challenge:** provide accurate correction without randomization/simulation
- **computational question:** given a Bernoulli process that runs for n steps, what is the probability that in **any** subsequence of length m , there are k or more events?
- thesis introduces upper-bound that works well in practice

finding informative window lengths

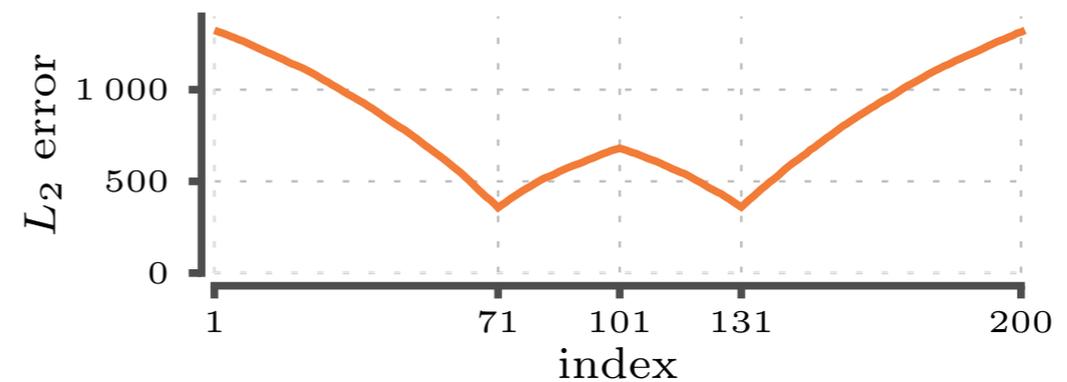
- [Lijffijt, Papapetrou, Puolamäki, PKDD 2012]
- many sequence algorithms use **sliding windows**
- how to **choose** window lengths?
- treat as an **optimization problem**
- pick a set of window lengths that **explains most of the variability** in statistics over all possible window lengths

fast sequence segmentation using log-linear models

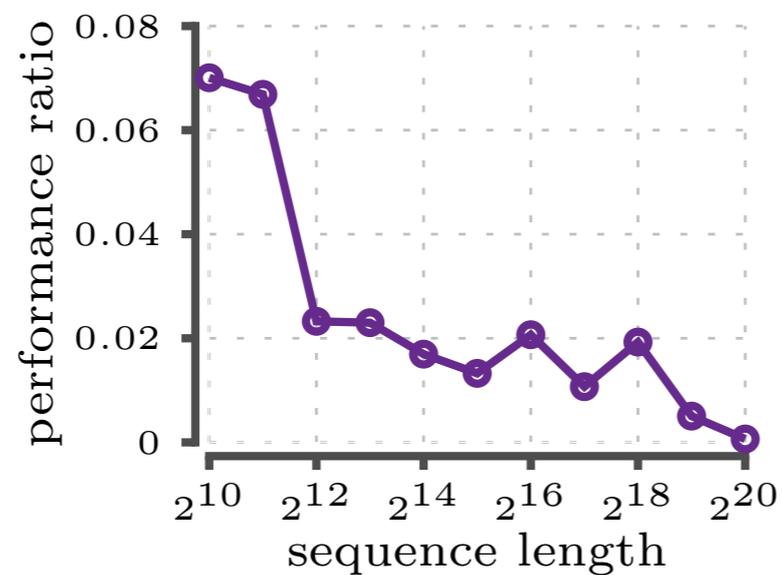
- [Tatti, DMKD 2013]



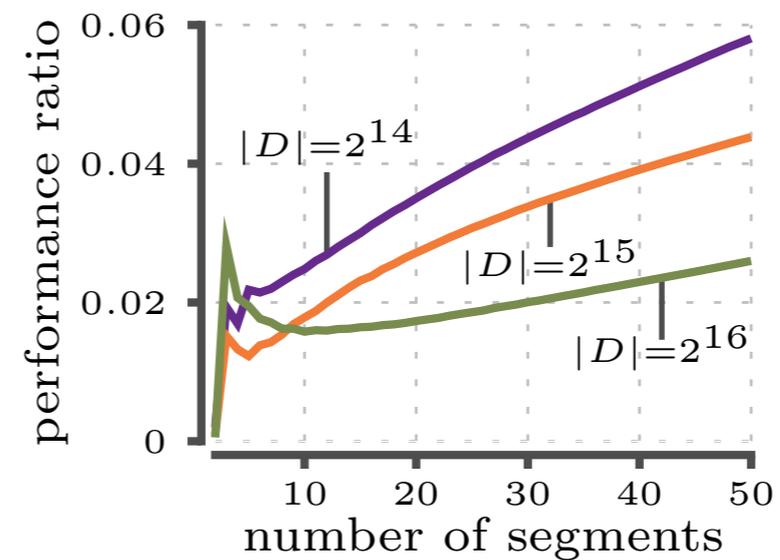
(a) Sequence



(b) Cost of segmentation



(a) speedup vs. sequence length



(b) speedup vs. # of segments

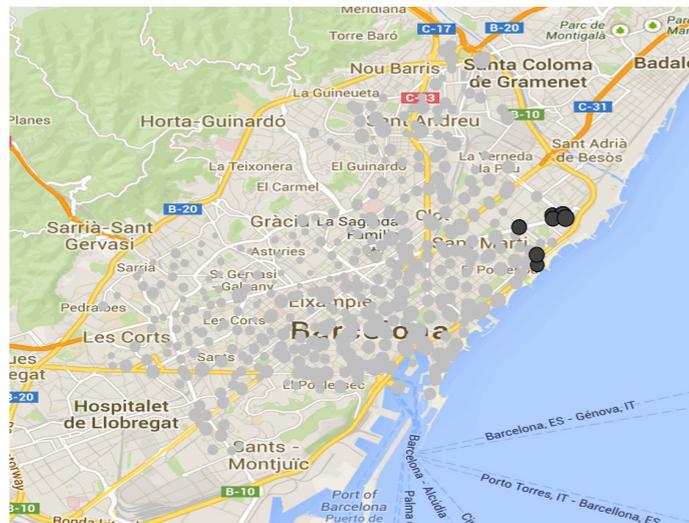
future directions

new research directions

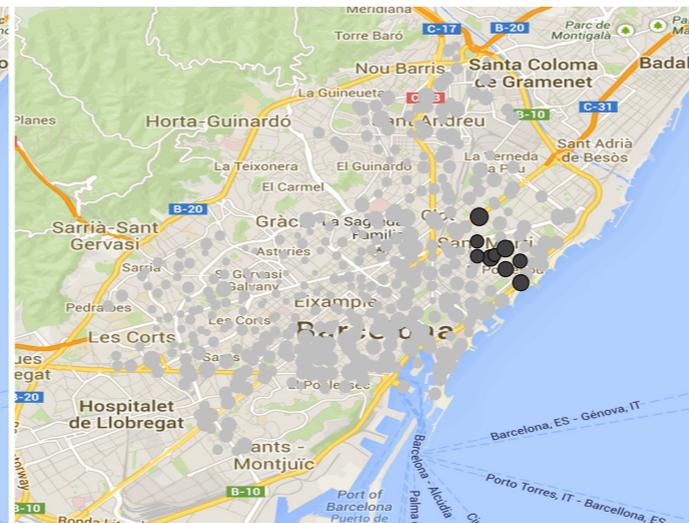
- graph mining and social network analysis
- analysis of information networks
- analysis of evolving networks
- smart cities

recent paper

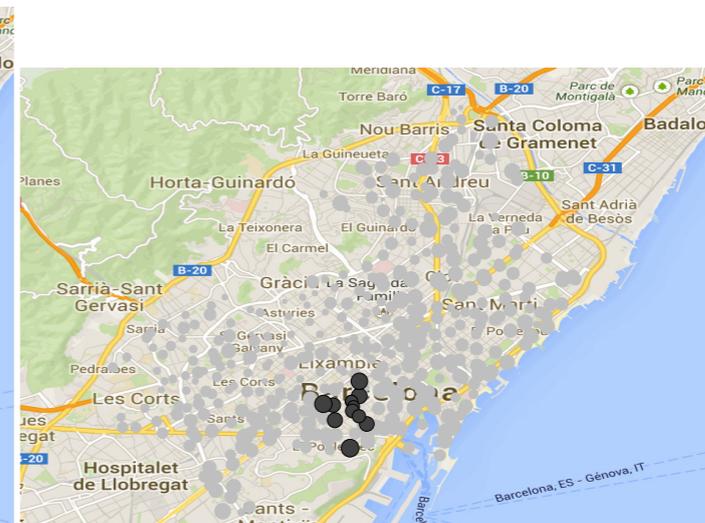
- given a graph with weights on the nodes, find **dense** and **heavy** subgraph
- solutions using **submodular function maximization** and **semidefinite programming**
- applications in **finding events in cities**



(a) 01.06.12 Primavera sound music festival



(b) 18.09.12 festival of the Poblenou neighborhood



(c) 31.10.12 Halloween

Regression models for data streams with missing values

Indrė Žliobaitė
Postdoctoral Researcher

Problem setting

- Predictive modelling for streaming data
 - data arrives and needs to be mined in real time
 - real valued inputs, real valued target variable
 - linear regression models

Examples of streaming data



Sensor data (monitoring)



Transactional data (events)



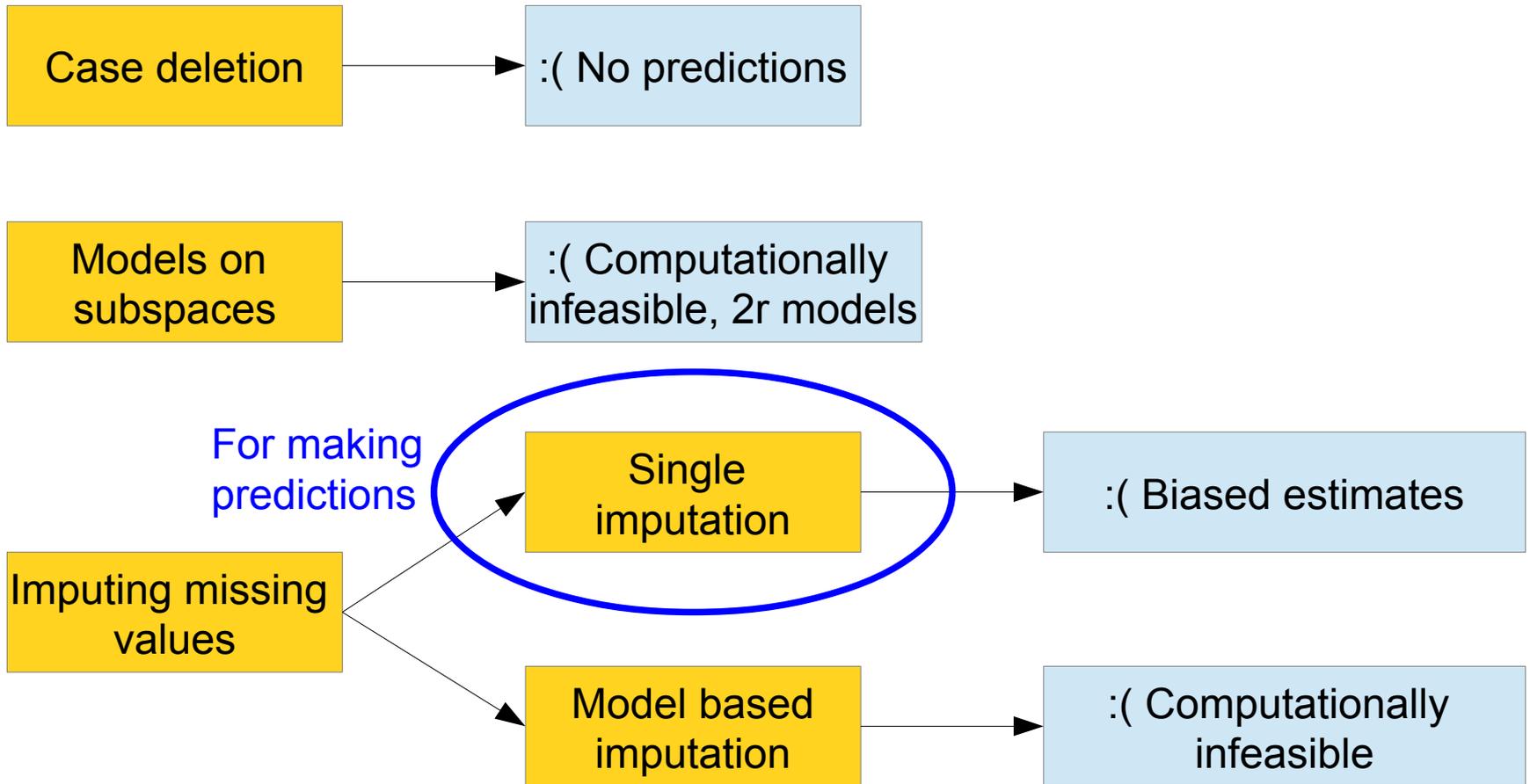
Web data (user generated content)



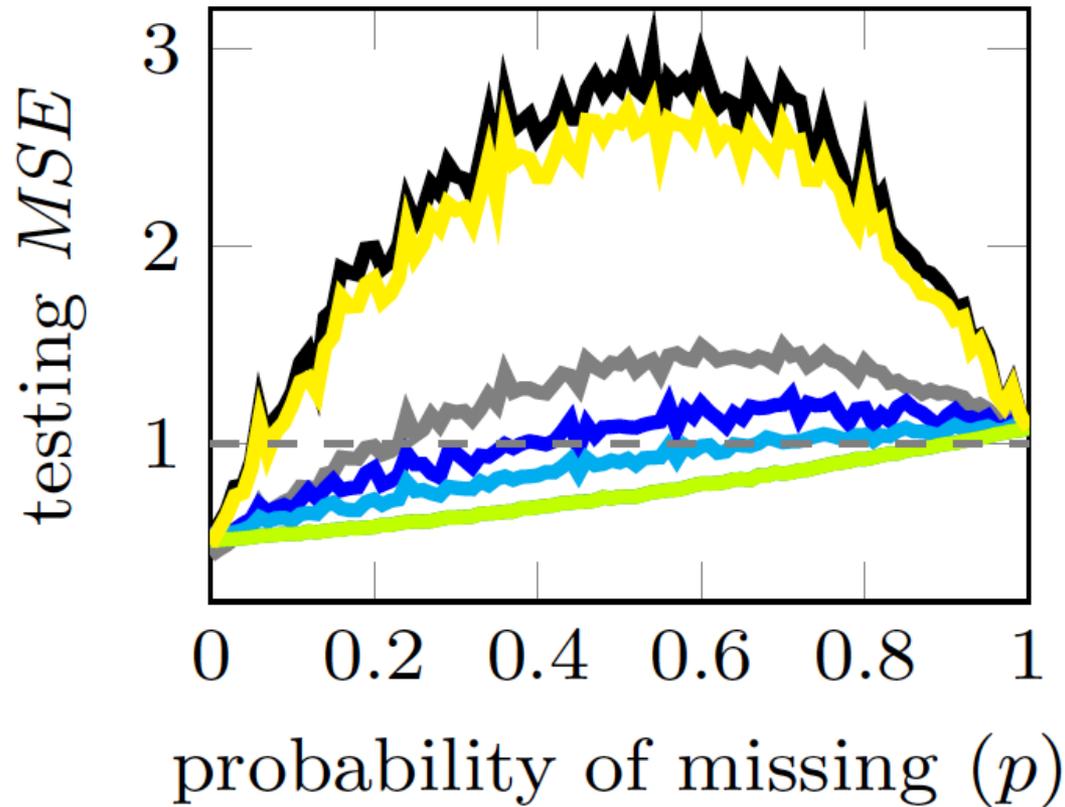
Problem setting

- Predictive modelling for streaming data
 - data arrives and needs to be mined in real time
 - real valued inputs, real valued target variable
 - linear regression models
- During operation predictive models can be regularly updated with recent data
- **Problem:** *massively* missing input data, while predictions are needed continuously
- **Our approach:** make predictive models robust to missing data, use simple mean imputation

Possible solutions



Predictions by different linear models



What makes
a predictive model
robust to missing data?

Analysis of the expected error

■ Expected MSE of a linear model

p – prior probability of missing, β – regression coefficients,

C – covariance matrix of inputs, I – identity matrix

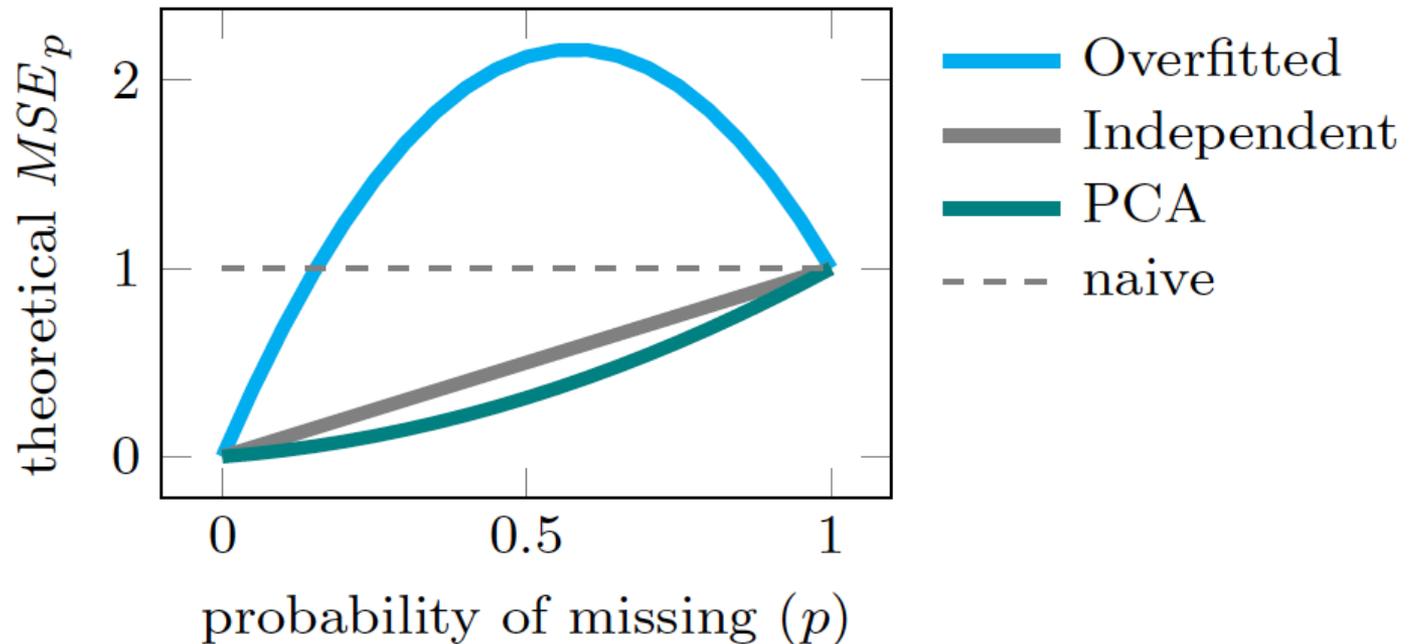
$$E[MSE_p^*] = \underbrace{(1 - p)E[MSE_0]}_{\text{MSE grows linearly with number of missing inputs}} + \underbrace{p - p(1 - p)}_{\text{Quadratically}} \underbrace{\beta^T (C - I)\beta}_{\text{Deterioration Index D}}$$

■ If $D = 0$ inputs are treated as independent

■ We can make use of dependency in inputs to ensure sub-linear MSE growth

Illustrative example

■ Data: $x_1 = x_2 = x_3 = x_4 = y \sim N(0,1)$



Independent: $y = x_1$

PCA: $y = 0.25x_1 + 0.25x_2 + 0.25x_3 + 0.25x_4$

Overfitted: $y = 2x_1 - 1.5x_2 + x_3 - 0.5x_4$

Theoretically optimal model

$$\hat{\beta}_{ROB} = \left((1 - p)\mathbf{X}^T \mathbf{X} + pn\mathbf{I} \right)^{-1} \mathbf{X}^T \mathbf{y}$$

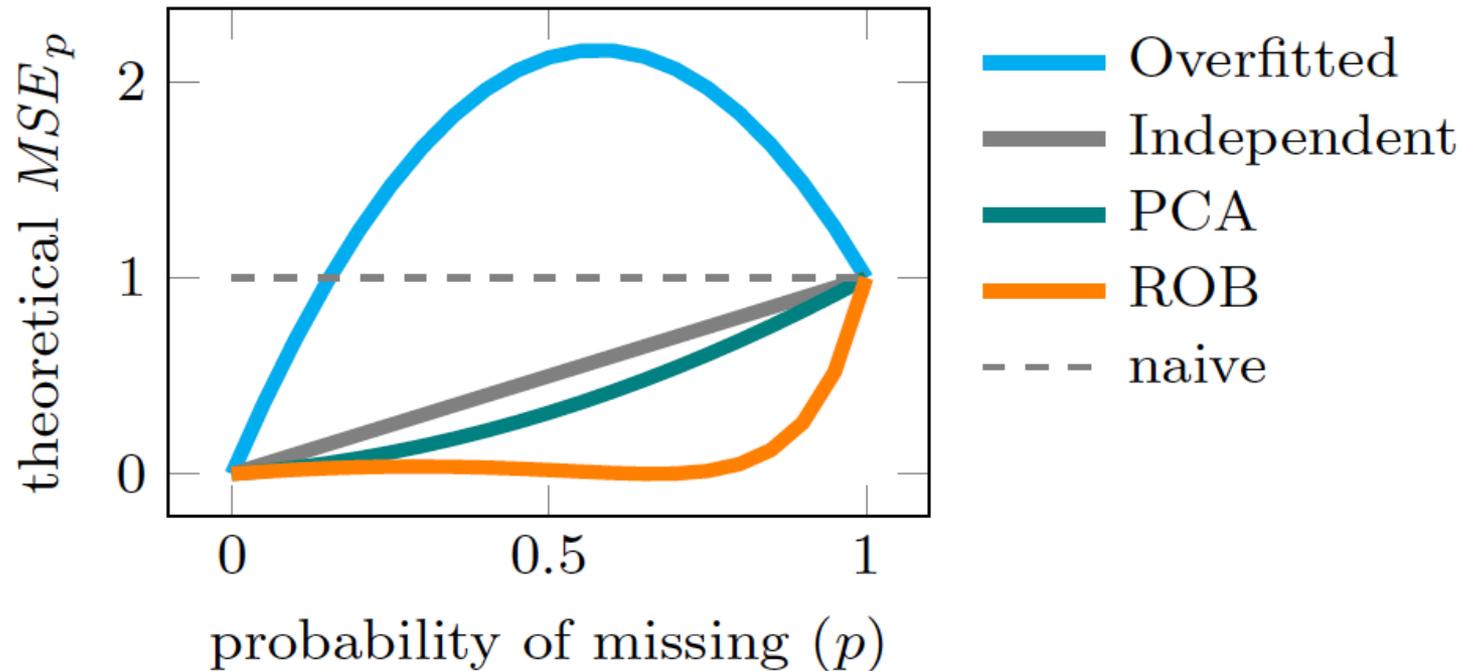
↑
prior probability
of missing values

minimizes MSE given
prior probability of missing values

$$\hat{\beta}_{RR} = (\mathbf{X}^T \mathbf{X} + \lambda\mathbf{I})^{-1} \mathbf{X}^T \mathbf{y}$$

is similar to regularized regression

Illustrative example

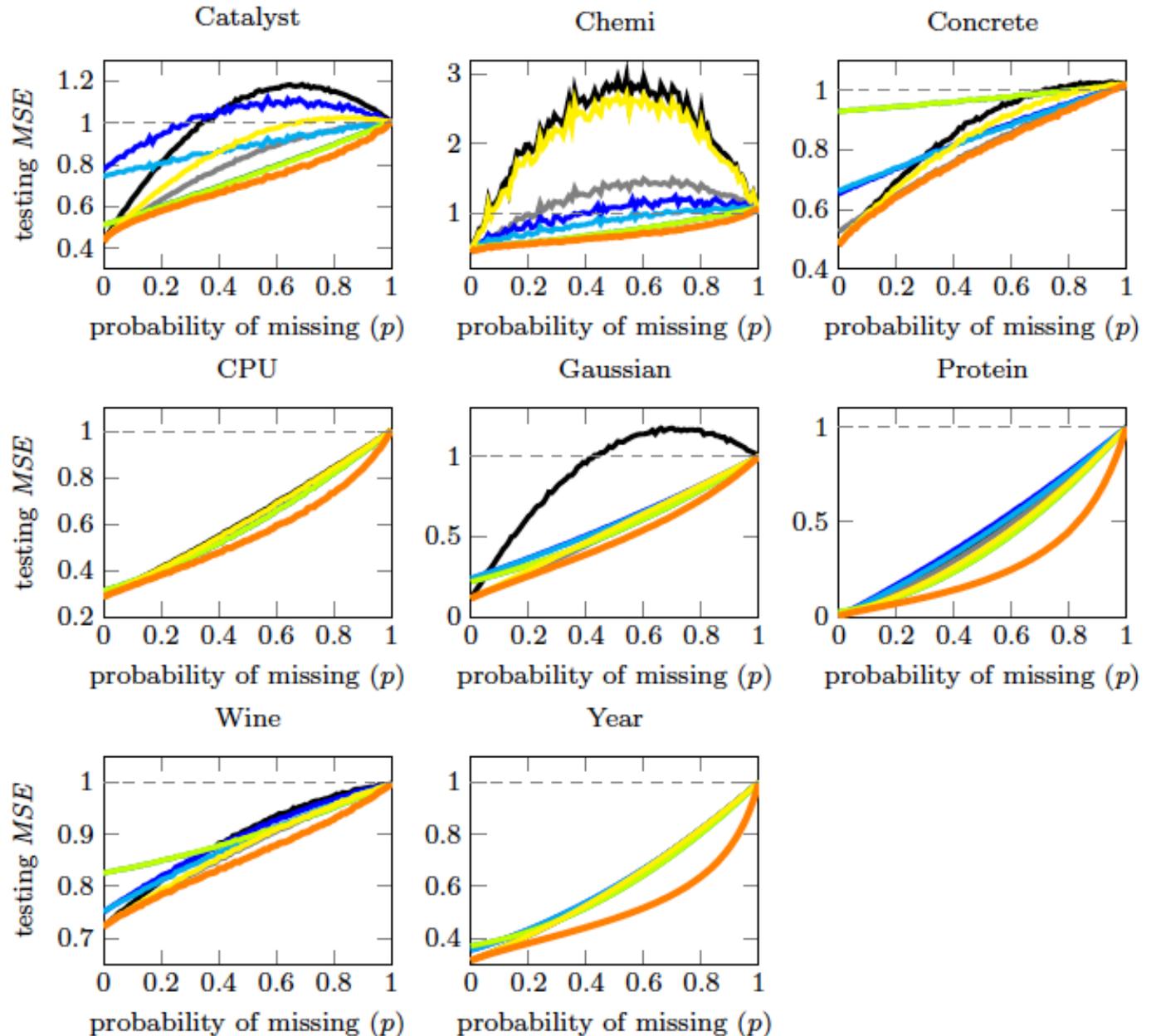
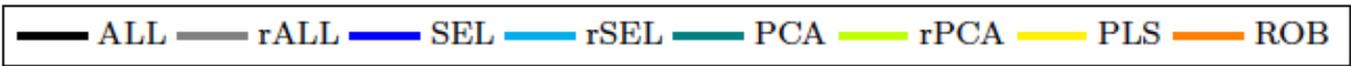


Independent: $y = x_1$

PCA: $y = 0.25x_1 + 0.25x_2 + 0.25x_3 + 0.25x_4$

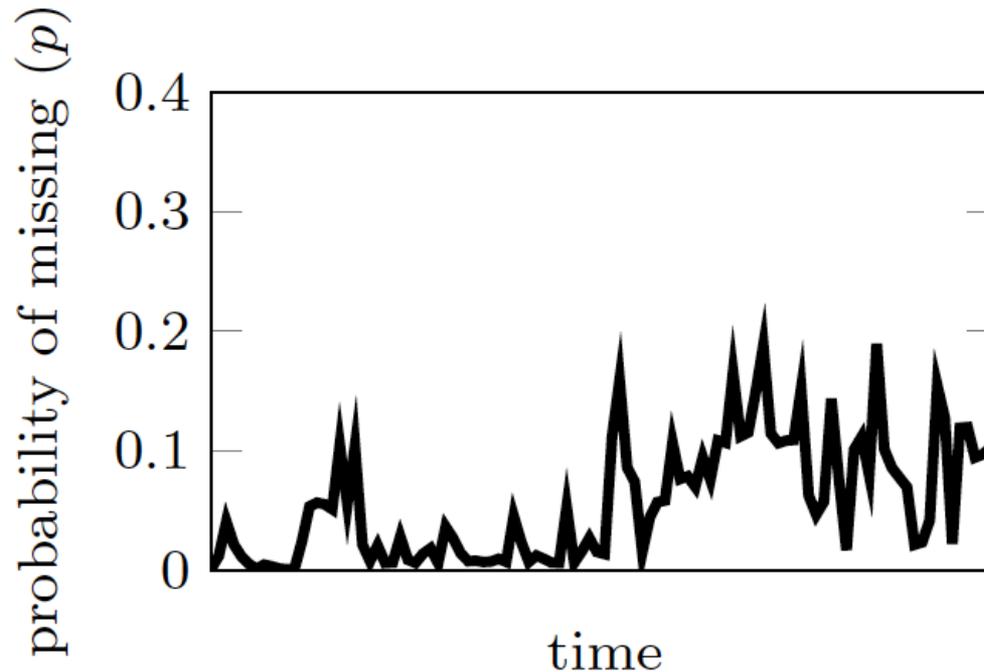
Overfitted: $y = 2x_1 - 1.5x_2 + x_3 - 0.5x_4$

ROB regression: different model for each value of p



Addressing data stream challenges

- Data evolves over time
 - not only data distribution
 - but also *how* data is missing



Online adaptive ROB algorithm

new observation \mathbf{x} arrives, predict $\hat{y} = \mathbf{x}\beta$

true target value y arrives

update missing value estimate $p \leftarrow \gamma \frac{m}{r} + (1 - \gamma)p$

If no
missing
values

update covariance estimate and model

$$\mathbf{S}_t = \mathbf{S}_{t-1} + \mathbf{x}\mathbf{x}^T - p(\mathbf{x}\mathbf{x}^T - \mathbf{I})$$

$$\beta_t = \beta_{t-1} + \mathbf{S}_t^{-1} \mathbf{x}(y - \mathbf{x}^T \beta_{t-1}) - \mathbf{S}_t^{-1} p(\mathbf{x}\mathbf{x}^T - \mathbf{I})\beta_{t-1}$$

Summary

- We developed
 - an optimization criteria (MSE) for regression being robust to massively missing data
 - a corresponding regression model
 - an algorithm for online operation on streaming data (recursive updates)



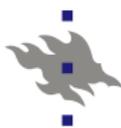
HELSINGIN YLIOPISTO
HELSINGFORS UNIVERSITET
UNIVERSITY OF HELSINKI

ALGODAN
Algorithmic Data Analysis

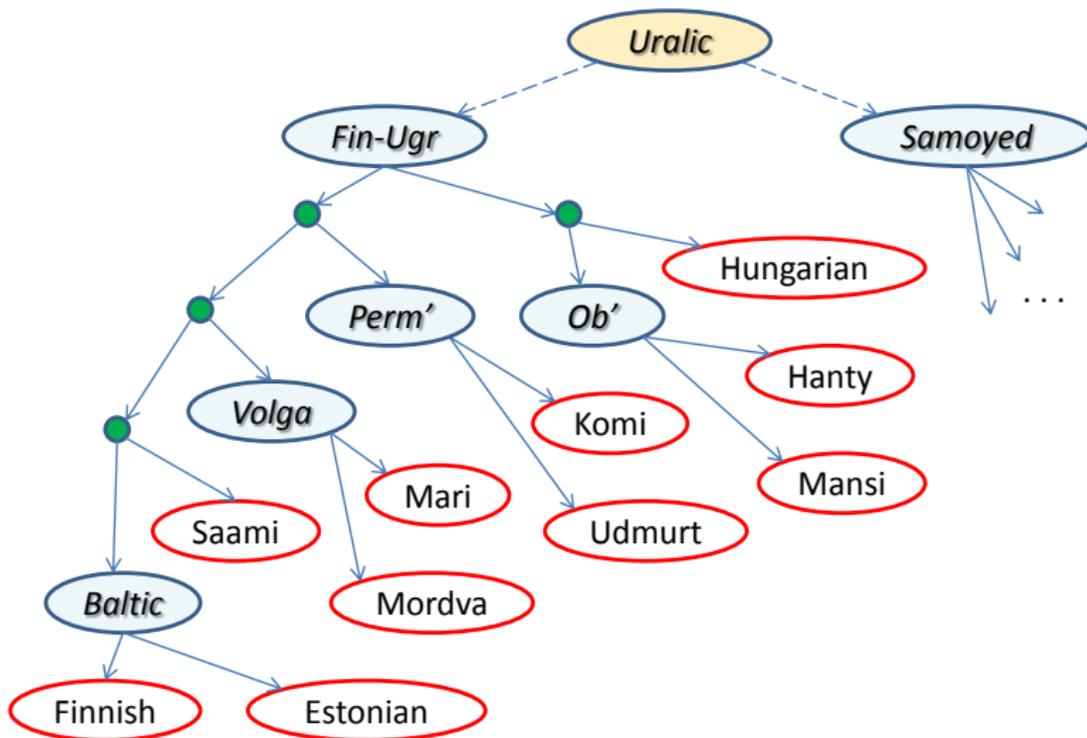
Modeling inter-linguistic relationships and language evolution

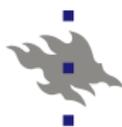
Roman Yangarber
Algodan
March 2014

University of Helsinki, Finland

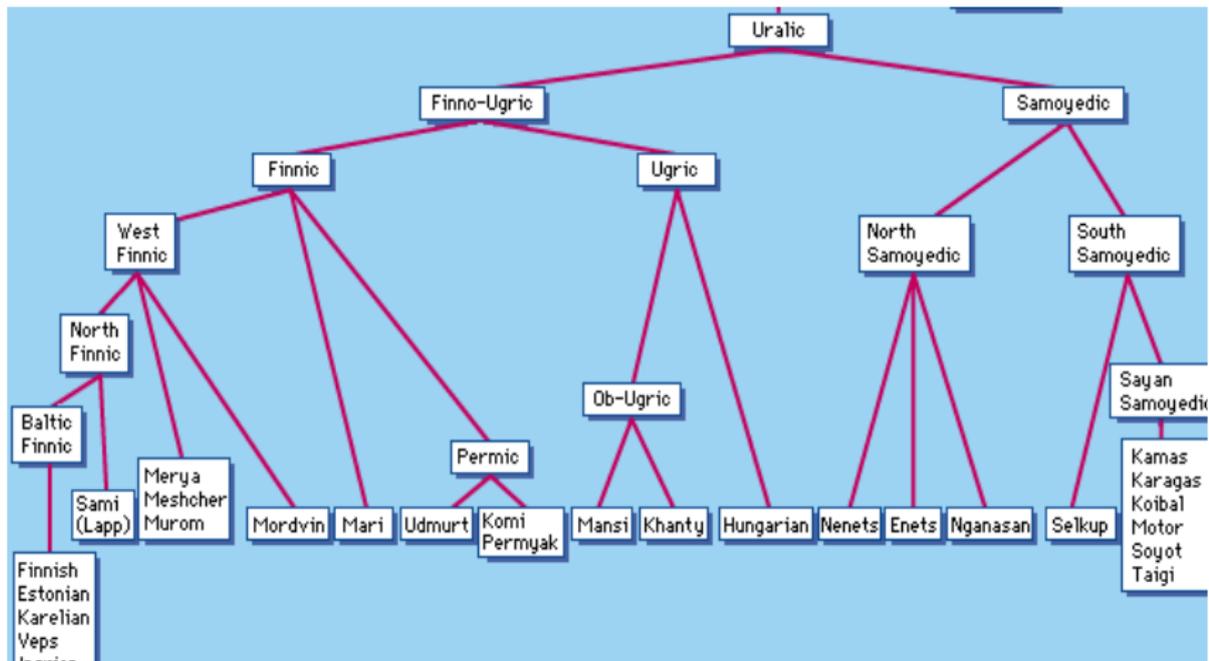


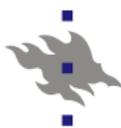
Uralic Language Family





Uralic Language Family

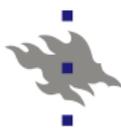




Data sources

Data is arranged in *Cognate Sets*: set of genetically-related words, from different languages in the language family

- ... Raw data sample
- ... Aligned data sample



Central Principle

- **Regularity of sound change:**
 - *Sound change is conditioned only on its phonetic environment, not on any other factor.*
 - Sound change is *deterministically* conditioned

- **NB:** different from, e.g., biological sequence alignment, where mutations are sporadic.



Example sound change: German vs. Germanic

Germanic t	English	German
	two	zwei
	ten	zehn
	to	zu
	tell	zähle-n
	tooth	Zahn
	tear	Zähre
	tow	ziehe-n
	tail	Zagel
	heart	Herz
	...	
	tip	Zipf-el
	tide	Zeit
	timber	Zimmer
	...	

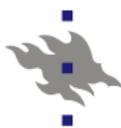
stone	Stein
star	Stern
...	

dead	tot
door	Tür
do	tu-n
under	unter
...	



Example sound change: German vs. Germanic

- There are “exceptions” to rules
 - “regular” exceptions?
 - rare/occasional exceptions?
- probabilistic modeling
- MDL
 - code most of the data with rules, then code the exceptions.



Principal Tasks

Long-term goal: Determine the origin of everything

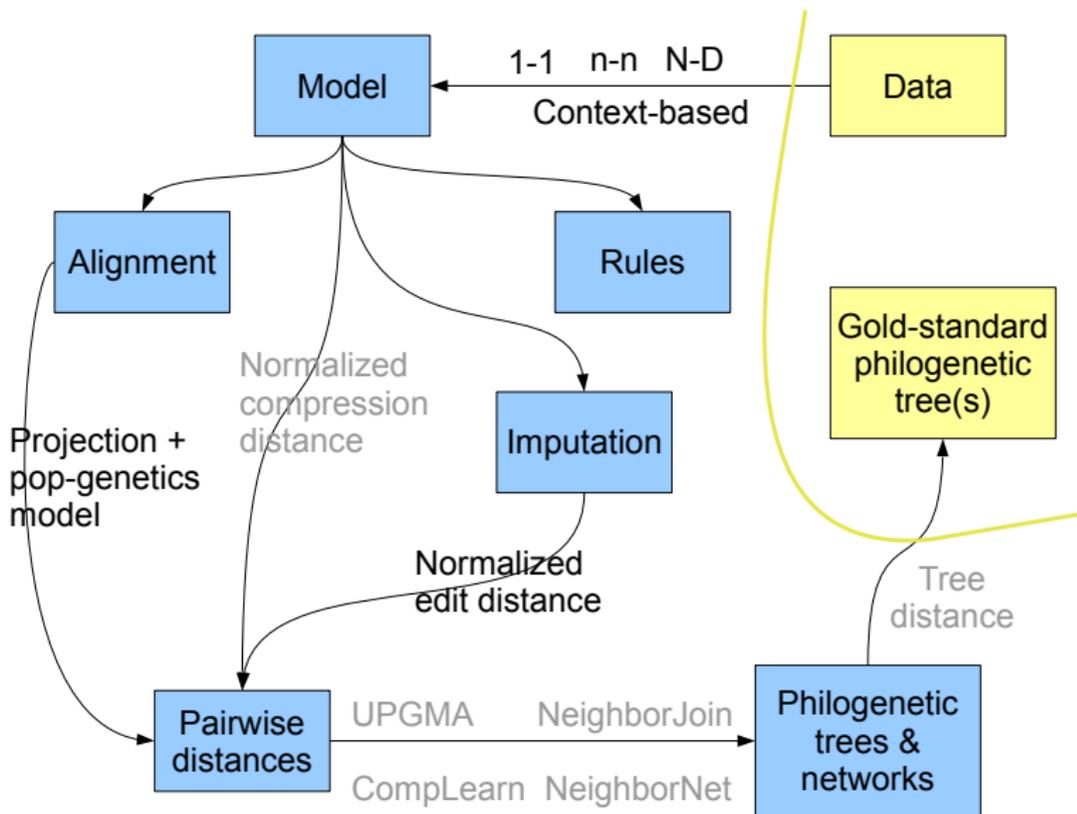
- Find cognate sets (from raw language data)
 - difficult to model semantics...
- Find sound-by-sound alignment of all related words
- Find rules of sound correspondence

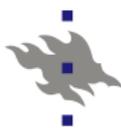
- Reconstruct phylogenetic trees
- Reconstruct proto-forms → at root and internal nodes of the phylogeny

- Model borrowing across languages / families
- Model timing → anchor data on absolute time scale



Components





Problem formulation

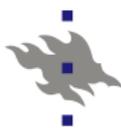
Dual problem:

A find the *globally best alignment* for the complete data, and

B find the **rules of correspondence**

Chicken and egg...

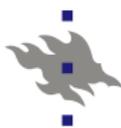
Approach *in tandem*



Models

Baseline: Initial simplifications

- *Pairwise* alignment: only two languages at a time, “*source:target*”
 - **N-dimensional alignment, $N > 2$ languages**
- *1-1* alignment: one source symbol may correspond to only one target symbol—or to empty symbol ϵ (marked “.”)
 - **Align n-n symbols (2x2)**
- Ignore context
 - **Model how the *Context* conditions the changes**
- Symbols/sounds are treated as ATOMS
 - **Symbols/sounds analyzed as *vectors of distinctive features***



Problem formulation

Alignment → ... Complete data

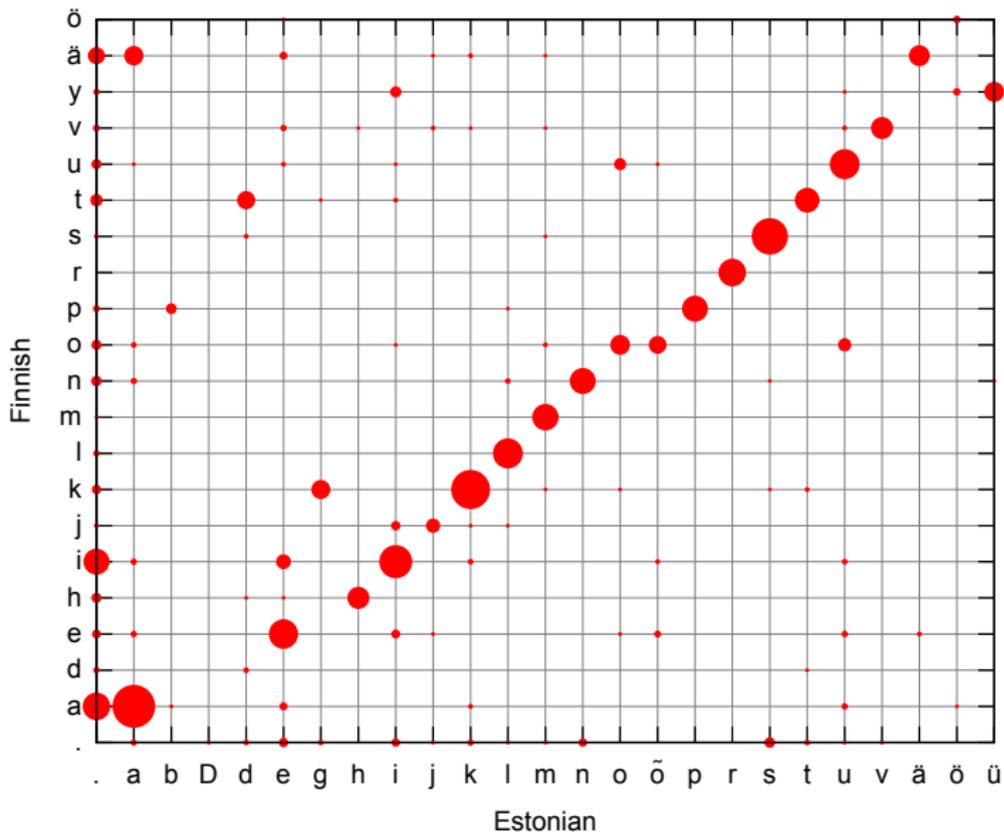
Rules → in *baseline* model: simply the **counts** of events

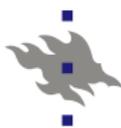
How do we know which rules are better?

(recall, in baseline: rules are 1x1 alignments)



Rules: low entropy



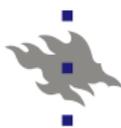


2x2: Aligning Multiple Symbols

Extend the baseline model to a 2x2 model: correspondences of up to two symbols on both sides

The set of admissible *kinds* of events becomes:

$$K = \left\{ \begin{array}{cc} (\# : \#) & (\sigma : \cdot) \\ (\cdot : \tau) & (\sigma : \tau) \end{array} \right\}$$

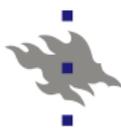


2x2: Aligning Multiple Symbols

Extend the baseline model to a 2x2 model: correspondences of up to two symbols on both sides

The set of admissible *kinds* of events becomes:

$$K = \left\{ \begin{array}{lll} (\# : \#) & (\sigma : \cdot) & (\sigma\sigma' : \cdot) \\ (\cdot : \tau) & (\sigma : \tau) & (\sigma\sigma' : \tau) \\ (\cdot : \tau\tau') & (\sigma : \tau\tau') & (\sigma\sigma' : \tau\tau') \end{array} \right\}$$



3-D Model

Align more than two languages: e.g., Finnish : Estonian : Mordva

<i>y</i>	.	<i>h</i>	<i>d</i>	<i>e</i>	<i>k</i>	<i>s</i>	<i>ä</i>	<i>n</i>
<i>ü</i>	.	<i>h</i>	.	<i>e</i>	<i>k</i>	<i>s</i>	<i>a</i>	.
<i>v</i>	<i>e</i>	<i>χ</i>	.	.	<i>k</i>	<i>s</i>	<i>a</i>	.

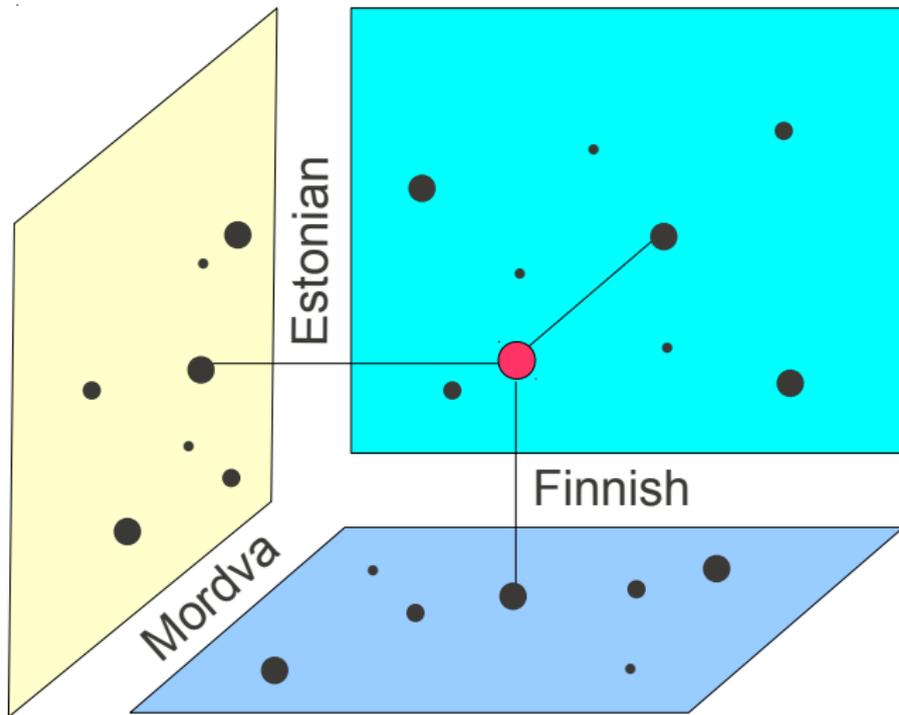
Model each 3D event as **three pairwise events**

Some examples are *incomplete* – missing data in one language:

<i>h</i>	<i>a</i>	<i>a</i>	<i>m</i>	<i>u</i>
—	—	—	—	—
<i>č</i>	.	<i>a</i>	<i>m</i>	<i>a</i>

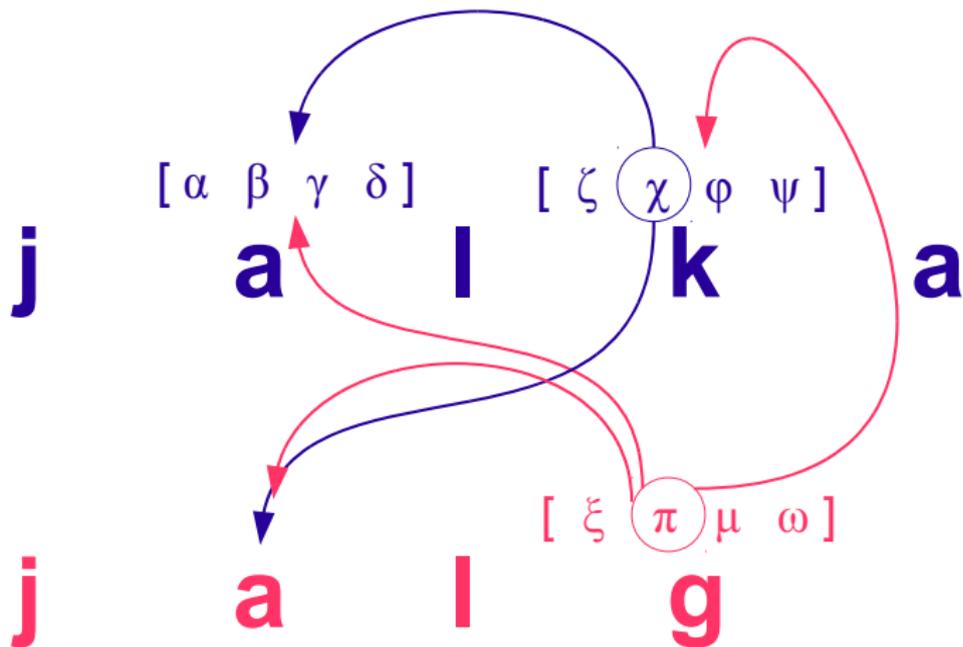


3-D Model



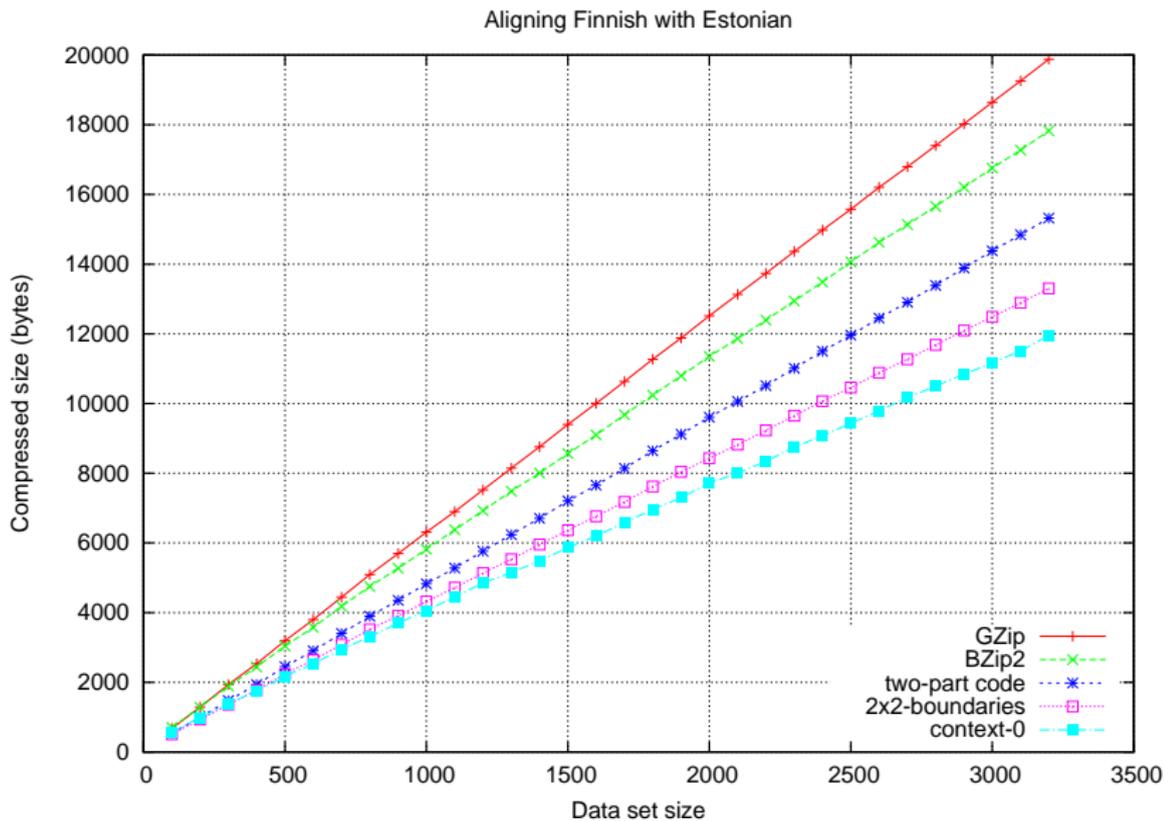


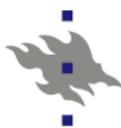
Building decision trees





Performance: Compression rates





Language Distance

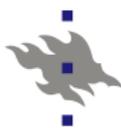
Sanity check: Use alignment to measure inter-language distances

- Cost for different language pairs $C(\mathbf{a}, \mathbf{b})$ are not comparable
- *Normalised Compression Distance* (Cilibrasi&Vitanyi, 2005)

$$\delta(\mathbf{a}, \mathbf{b}) = \frac{C(\mathbf{a}, \mathbf{b}) - \min(C(\mathbf{a}, \mathbf{a}), C(\mathbf{b}, \mathbf{b}))}{\max(C(\mathbf{a}, \mathbf{a}), C(\mathbf{b}, \mathbf{b}))}$$

Align all languages in StarLing *pairwise*, e.g., using two-part 1x1 model

→ ...



	<i>fin</i>	<i>khn</i>	<i>kom</i>	<i>man</i>	<i>mar</i>	<i>mrd</i>	<i>saa</i>	<i>udm</i>	<i>ugr</i>
<i>est</i>	.372	.702	.704	.716	.703	.665	.588	.733	.778
<i>fin</i>		.731	.695	.754	.695	.635	.589	.699	.777
<i>khn</i>			.672	.633	.701	.718	.668	.712	.761
<i>kom</i>				.675	.656	.678	.700	.417	.704
<i>man</i>					.676	.718	.779	.688	.752
<i>mar</i>						.648	.671	.674	.738
<i>mrd</i>							.646	.709	.722
<i>saa</i>								.686	.760
<i>udm</i>									.759
<i>ugr</i>									

Table: Pairwise normalised compression distances for Finno-Ugric sub-family of Uralic, StarLing data.



NED with Neighbor Joining

