

Overlay (and P2P) Networks

Part II

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Birds Eye View of Complex Networks

- Milgram's Experiment
 - Small diameter
- Duncan Watts Model
 - Random Rewiring of Regular Graph
 - Graph with small diameter, high clustering coefficient
- Scale Free Model
 - Preferential attachment



Outline for this lecture

- Graph Properties
- Scale-Free Networks
- Navigation in Small World Networks

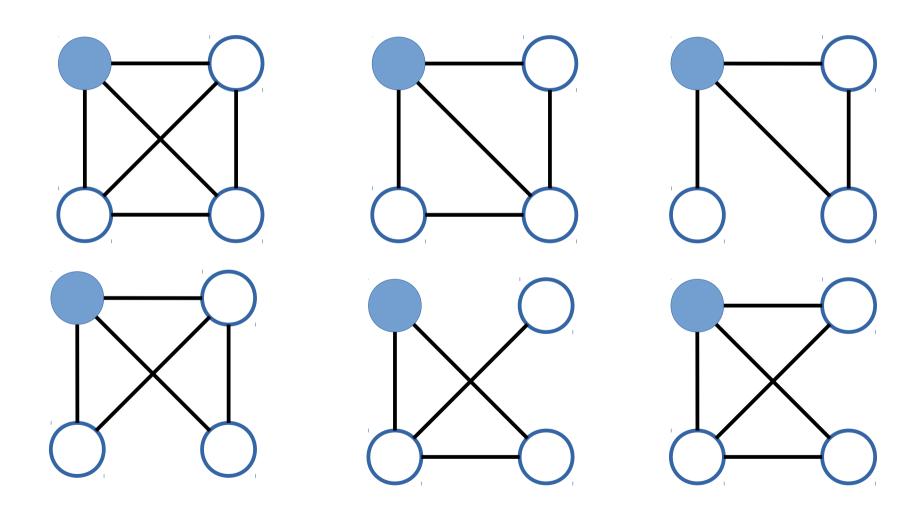


Local Clustering Coefficient

- Degree to which vertices of a graph tend to cluster together
- Quantifies how close neighbors of a vertex are to being a clique (complete graph)
- Computing clustering coefficient of vertex i
 - k_i : the number of neighbors of vertex i
 - N_i : set of vertices that are neighbors of vertex $\,i\,$
 - Number of edges in neighborhood of i : $\binom{k_i}{2} = \frac{k_i(k_i-1)}{2}$
 - Local Clustering Coefficient = $\frac{|e_{pq}:p\in N_i,q\in N_i,e_{pq}\in E|}{\frac{k_i(k_i-1)}{2}}$



Local Clustering Coefficient Example





Average Clustering Coefficient

$$\hat{C} = \frac{1}{n} \sum_{i=1}^{n} C_i$$



Graph Diameter

- Distance between two vertices i, j
 - Number of vertices in the shortest path between i,j
- Diameter: Greatest distance between any pair of vertices
- Radius: Minimum distance between any pair of vertices

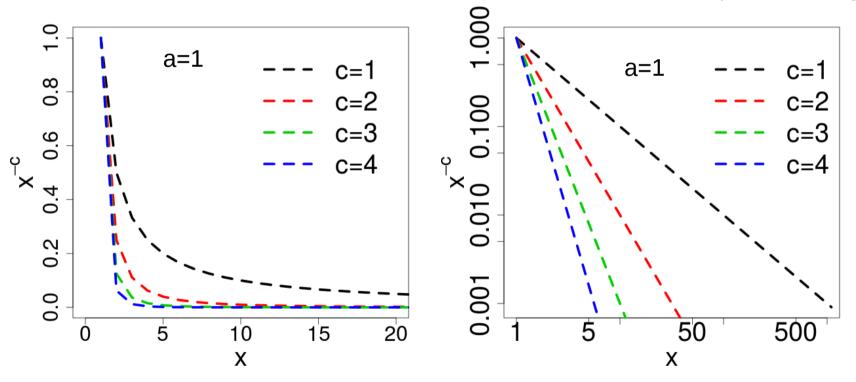


Power-law

$$y = ax^{-c}$$
$$log(y) = -c log(x) + log(a)$$

c : slope of log-log plot

a: constant (uninteresting)

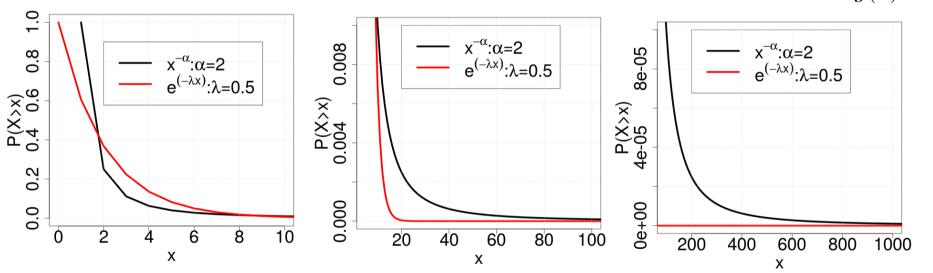




Power-law distribution

$$Pr[X > x] \sim c x^{-\alpha}$$

$$f(x) \sim g(x) \implies \lim_{x \to \infty} \frac{f(x)}{g(x)} = 1$$



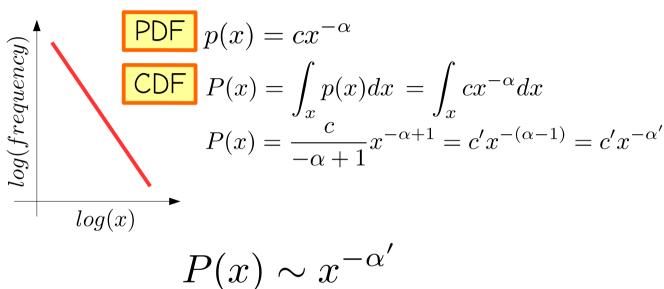
Self-similar & Scale-free Heavy tail Small occurrences (x) *extremely* common Large occurrences (x) *extremely* rare

What is the CDF of power-law?

Micheal Mitzenmacher. "A brief history of generative models for power law and lognormal distributions." Internet mathematics 1.2 (2004): 226-251.



Exponent of PDF vs Exponent of CDF



$$P(x) \sim x^{-\alpha'}$$
$$\alpha' = \alpha - 1$$

What is the exponent of the PDF if you have read

$$Pr[X > x] \sim c x^{-\alpha}$$

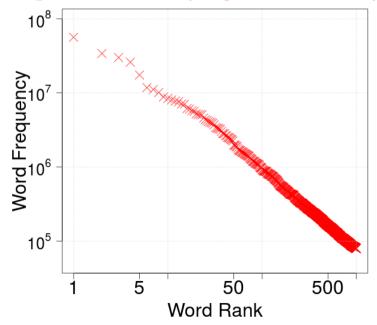


Zipf's Law

Example of discrete power-law

- Sort words in a corpus in the decreasing order of their frequency
- The frequency of any word is inversly proportional to its rank in the frequency table

https://en.wiktionary.org/wiki/Wiktionary:Frequency_lists/PG/2006/04/1-10000



Ranking	Word	Frequency
1	the	56271872
5	in	17420636
10	he	8397205
50	when	1980046
100	men	923053
500	paid	162605
1000	names	79366



Quantities following Power-law

xmin: the smallest \mathbf{x} in the measured samples for which the power-law behaviour holds

A			Quantity	Minimum	Exponent
log(frequency)	log(x)	(a) (b) (c) (d) (e) (f) (g) (h) (i) (j)	frequency of use of words number of citations to papers number of hits on web sites copies of books sold in the US telephone calls received magnitude of earthquakes diameter of moon craters intensity of solar flares intensity of wars net worth of Americans	Minimum x_{min} 1 100 1 2000000 10 3.8 0.01 200 3 \$600m	Exponent
		(k) (l)	frequency of family names population of US cities	10000 40000	1.94(1) 2.30(5)

Mark Newman. "Power laws, Pareto distributions and Zipf's law." Contemporary physics 46, no. 5 (2005): 323-351



Preferential Attachment (Growth in Scale-Free Network)

- Initial number of nodes \mathbf{m}_0
- At time 't' add a new vertex j with degree m (< m_0)
- The probability that vertex \mathbf{j} creates a link with vertex \mathbf{i} is the probability $\mathbf{\pi}$ which depends on \mathbf{k}_i (the degree of vertex \mathbf{i})

 $\pi(k_i) = \frac{\kappa_i}{\sum_l k_l}$

- Probability that a node has **k** links is $P(k) \propto k^{-\gamma}$
- ullet γ exponent for the degree distribution

Barabási, Albert-László, and Réka Albert. "Emergence of scaling in random networks." Science 286, no. 5439 (1999): 509-512.



Evolving Copying Model

Observations & Assumptions

- Observations of the Web-graph
 - The graph is a directed graph
 - Average degree of vertex is largely constant over-time
 - Disjoint instances of bipartite cliques
 - On creation, vertex adds edge(s) to existing vertices
- Assumptions made by the model
 - The directed graph evolves over discrete timesteps
 - Some vertices choose their outgoing edges independently at random, while others replicate existing linkage patterns by copying edges from a random vertex

Ravi Kumar et al. "**Stochastic models for the web graph.**" In Annual Symposium on Foundations of Computer Science, 2000.



Generic Evolving Graph Model

$$t = 1,2,3 \dots \text{ (discrete timesteps)}$$

$$G_t = \langle V_t, E_t \rangle$$

$$|V_{t+1}| = |V_t| + f_v(V_t, t)$$

$$E_{t+1} \cup E_t + f_e(f_v, G_t, t)$$

An evolving graph model can be completely characteristed by

$$\langle f_v, f_e \rangle$$



Evolving Copying Model

Linear Growth Copying

- Parameters
 - Constant out-degree $d \ge 1$
 - Copy factor α
- At time instant t
 - Add a single new vertex $\ u$

$$[f_v(V_t, t) = 1]$$

- u is a copy of a prototype vertex $p \in_R V_t$
- The i^{th} outlink from u is randomly chosen from V_t with a probability α and with probability $1-\alpha$ it is the i^{th} outlink from p



More Reading

- Variants of Evolving Copying Model
 - Multiple Variants of Linear Growth
 - Exponential Growth
 - Include death process to cause edges and vertices to disappear

Ravi Kumar et al. "**Stochastic models for the web graph.**" In Annual Symposium on Foundations of Computer Science, 2000.



Scale Free Networks

- Node degree distribution follows Power-law
- Can be created using
 - Preferential attachment (undirected graphs)
 - Copying Generative Models (directed graphs)
 - **–** ...
- How realistic are these models?
 - Do graphs undergo densification (degree increases with time)?
 - Does the diameter decrease with time?

Jure Leskovec et al. "**Graphs over time: densification laws, shrinking diameters and possible explanations.**" In ACM SIGKDD, pp. 177-187. 2005.



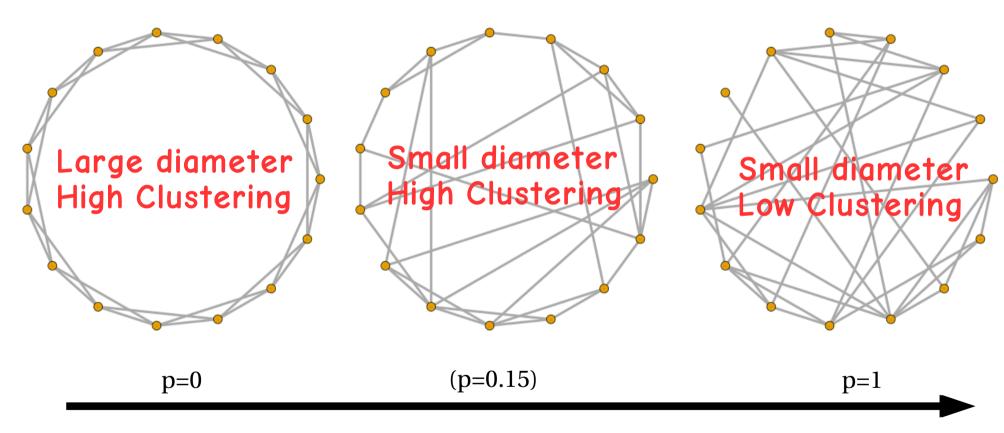
When to use a particular model?

- What is the objective of your study?
- Why do you need the model?
- Which model will you use for
 - (a) Properties of a snapshot of a graph
 - (b) Evolution of the graph
 - (c) ...



Random Rewiring Procedure

n=10, k=4



n: number of vertices

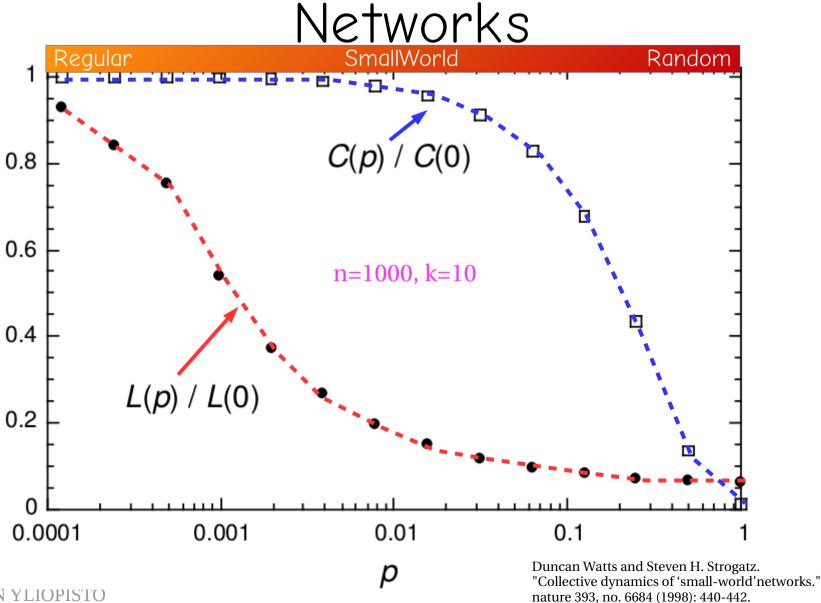
k: degree of each node, i.e., neighbours of a vertex (n >> k >> ln(n) >> 1)

p: probability of rewiring

Duncan Watts and Steven H. Strogatz. "Collective dynamics of 'small-world' networks." nature 393, no. 6684 (1998): 440-442.



Path Length & Clustering Coefficient in Small-World



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Decentralized Search in Small World Networks

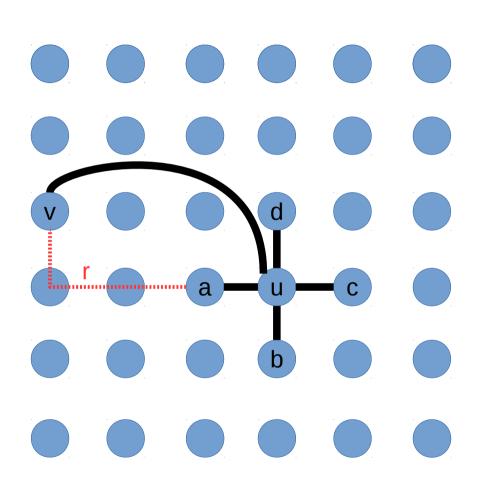
(Motivation)

- How would you find the shortest path if you have the complete picture of the graph?
 - What will be the information required to be present on each node?
- Can you find the shortest path of small world graph if nodes only have local information?
 - My coordinates on the graph
 - Coordinates of my neighbors
 - Which algorithm would you use?



Klienbergs Small World

- $n \times n$ Lattice
- Each node has short-range links to its neighbors
- Long range connection to a node v selected with probability proportional to $r^{-\alpha}$. Where r is the **Manhattan** distance between v and v
- α : the clustering exponent, probability of connection as a function of lattice distance



Jon Kleinberg. "**Navigation in a small world.**" Nature 406, no. 6798 (2000): 845-845.



What does Klienbergs Model abstract?

- ullet lpha abstracts the randomness of long links
 - α = 0: uniform distribution over long-range contacts (similar to rewiring graph)
 - As lpha increases, long range contacts become more clustered
- Model can be extended to d-dimensional lattices



Kleinberg's Result

- Assumption:
 - Each node only has local information (neighbors)
 - d: lattice dimension n x n x (d times)
 - **p** : short-range links to vertices in **p** lattice steps
 - \mathbf{q} : long-range links computed with exponent $\boldsymbol{\alpha}$
- Greedy Algorithm: Each message holder forwards message across a connection that brings it as close as possible to the target in lattice distance
- Message delivery time T of any decentralized algorithm
 - $T \ge cn^{\beta}$ for $\beta = (2 \alpha)/3$ for $0 \le \alpha < 2$ and $\beta = (\alpha-2)/(\alpha-1)$ for $\alpha > 2$
 - T bounded by polynomial of logN when $\alpha = 2$
 - \mathbf{c} depends on $\mathbf{\alpha}$, \mathbf{p} , and \mathbf{q} but not \mathbf{n}



Implications of the result

- Decentralized Search requires a large number of steps (much larger than the shortest path)
 - Small world captures clustering and small paths but not the ability actually find the *shortest paths*
 - ""When this correlation (between local structure and long-range connections) is near a critical threshold, the structure of the long-range connections forms a type of gradient that allows individuals to guide a message efficiently towards a target. As the correlation drops below this critical value and the social network becomes more homogeneous, these cues begin to disappear; in the limit, when long-range connections are generated uniformly at random, the result is a world in which short chains exist but individuals, faced with a disorienting array of social contacts, are unable to find them."



Important Papers

- Ravi Kumar et al. "Stochastic models for the web graph." In Annual Syposium on Foundations of Computer Science, 2000.
- Jon Kleinberg. "**Navigation in a small world.**" Nature 406, no. 6798 (2000): 845-845.
- Jure Leskovec et al. "Graphs over time: densification laws, shrinking diameters and possible explanations." In ACM SIGKDD, pp. 177-187. 2005.



Sources for these slides

- Sasu Tarkoma "Overlay and P2P Networks", 2015
- Daron Acemoglu et al. "6.207/14.15: Networks. Lecture 7: Search on Networks: Navigation and Web Search." 2009.