



Overlay (and P2P) Networks

Part II

- Navigability of Complex Networks
- Mathematics and the Internet: A Source of Enormous Confusion and Great Potential
- Internet Indirection Architecture
- SIP / P2P-SIP

Samu Varjonen

Ashwin Rao

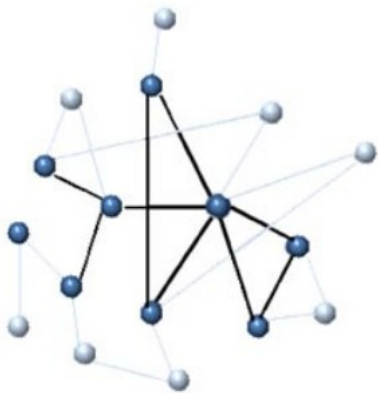


Navigability of Complex Networks

Boguna, Marian et al. "**Navigability of complex networks.**"
Nature Physics 5, no. 1 (2009): 74-80.

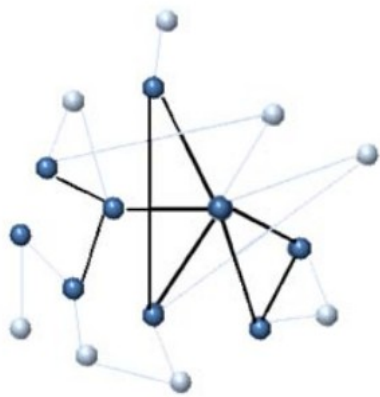


Clustering of Nodes



$$k_T = 2$$

k_T : extract subgraph $G(k_T)$ with nodes having degree $k > k_T$



$$k_T = 2$$

Clustering of Nodes

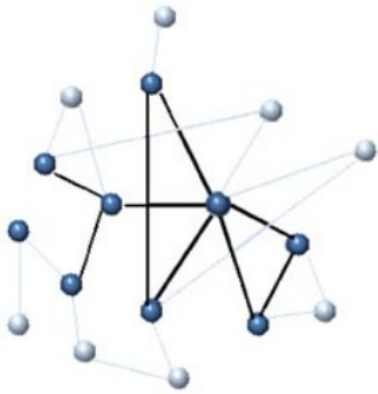
k_T : extract subgraph $G(k_T)$ with nodes having degree $k > k_T$

$\langle k_i(k_T) \rangle$: average degree of this subgraph $G(k_T)$

$\bar{c}(k_T)$: clustering coefficient of subgraph $G(k_T)$



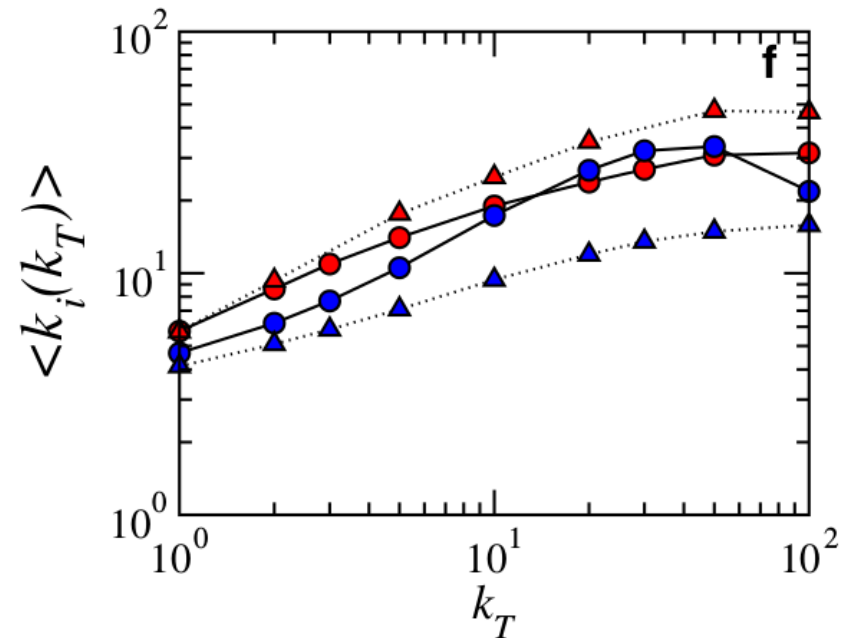
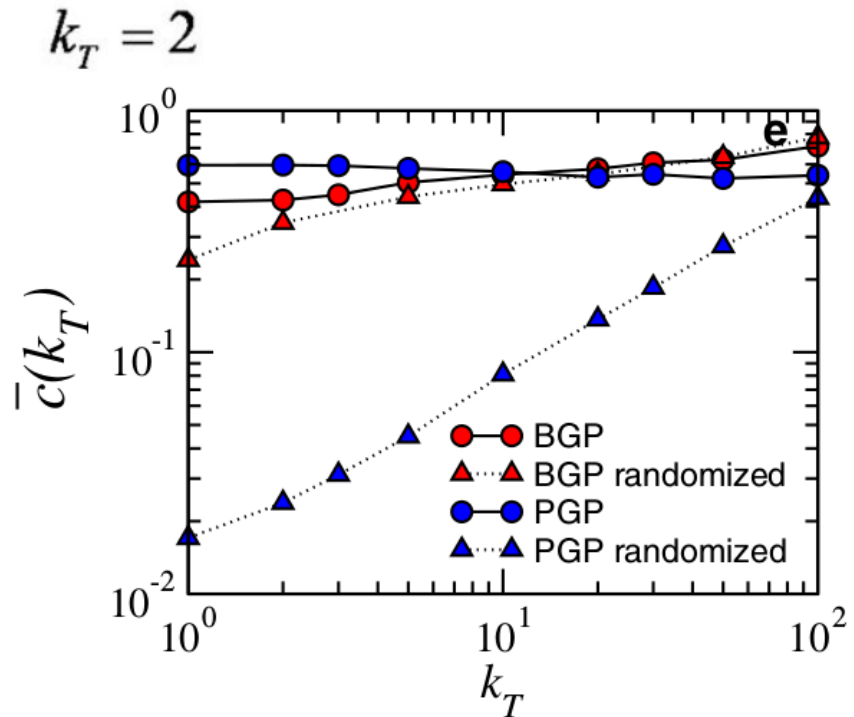
Clustering of Nodes



k_T : extract subgraph $G(k_T)$ with nodes having degree $k > k_T$

$\langle k_i(k_T) \rangle$: average degree of this subgraph $G(k_T)$

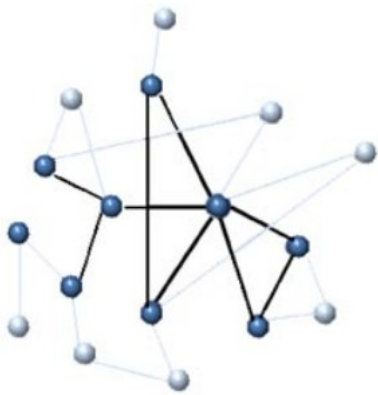
$\bar{c}(k_T)$: clustering coefficient of subgraph $G(k_T)$



Serrano, M. Angeles, Dmitri Krioukov, and Marián Boguná. "Self-similarity of complex networks and hidden metric spaces." Physical review letters 100, no. 7 (2008): 078701.



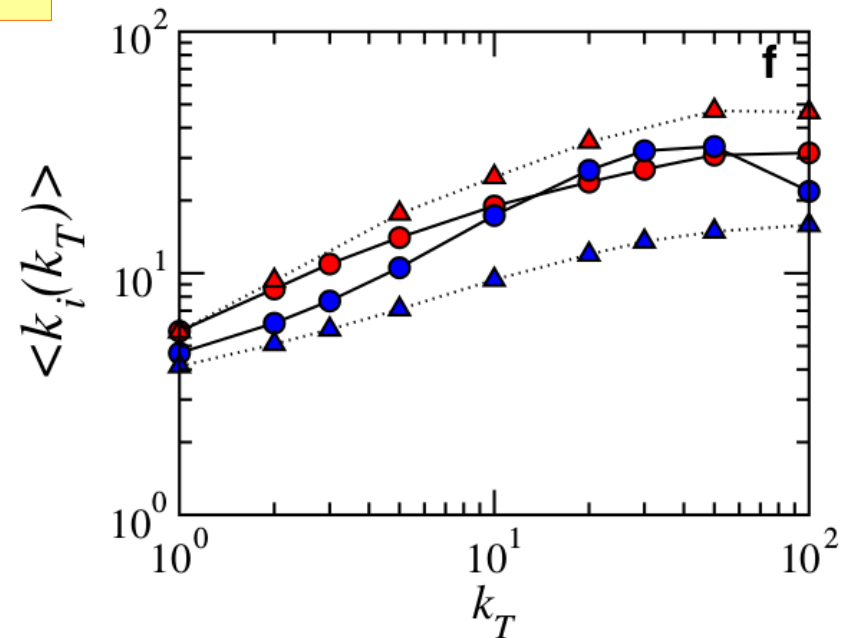
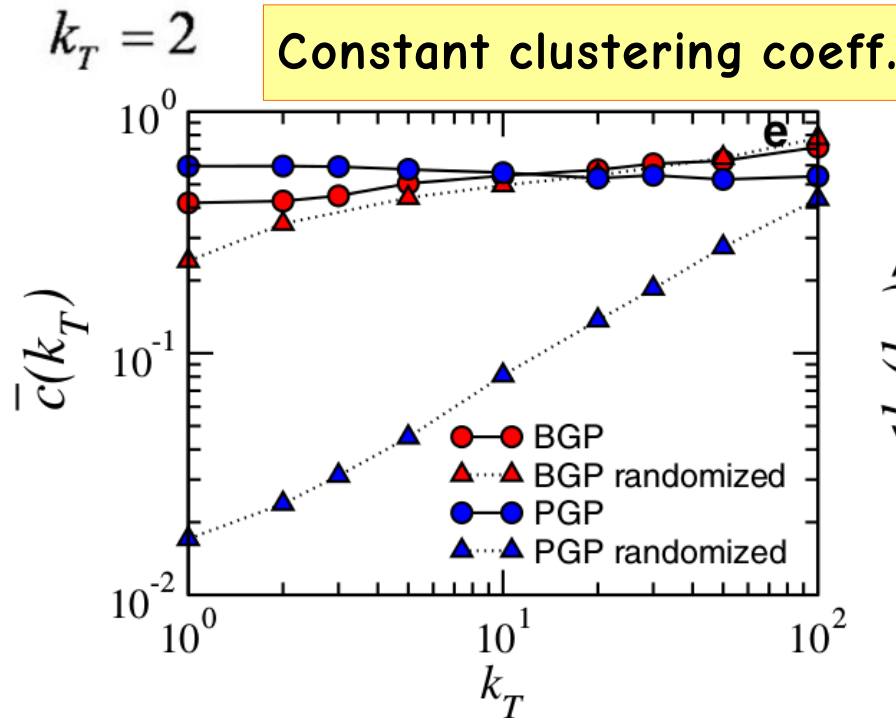
Clustering of Nodes



k_T : extract subgraph $G(k_T)$ with nodes having degree $k > k_T$

$\langle k_i(k_T) \rangle$: average degree of this subgraph $G(k_T)$

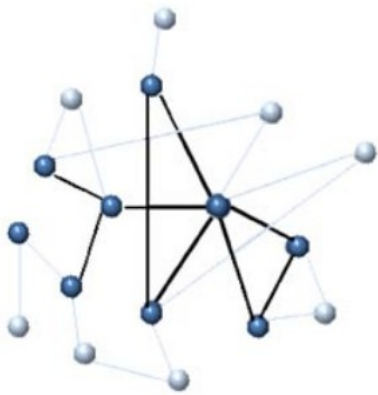
$\bar{c}(k_T)$: clustering coefficient of subgraph $G(k_T)$



Serrano, M. Angeles, Dmitri Krioukov, and Marián Boguná. "Self-similarity of complex networks and hidden metric spaces." Physical review letters 100, no. 7 (2008): 078701.



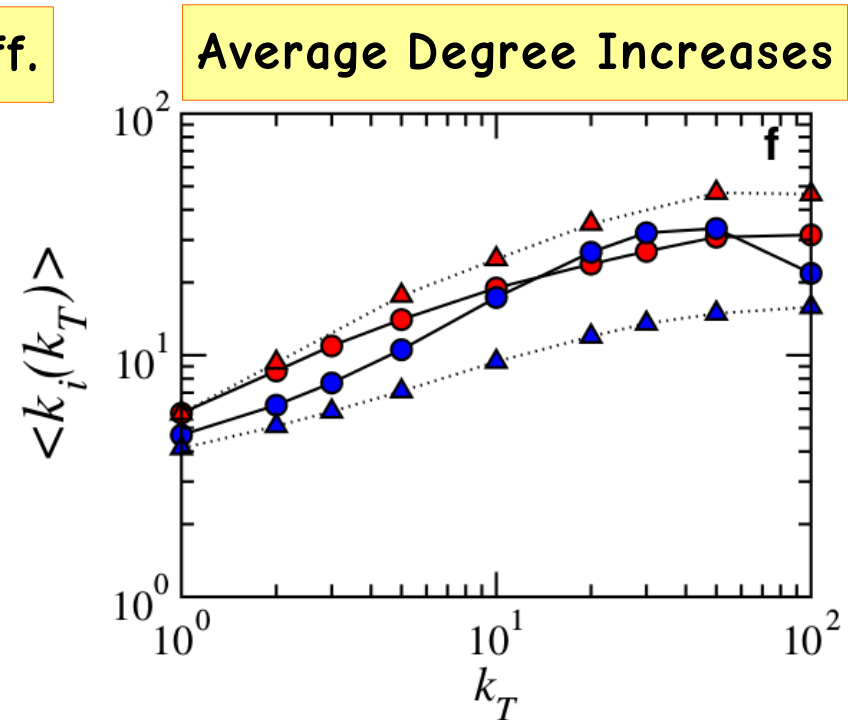
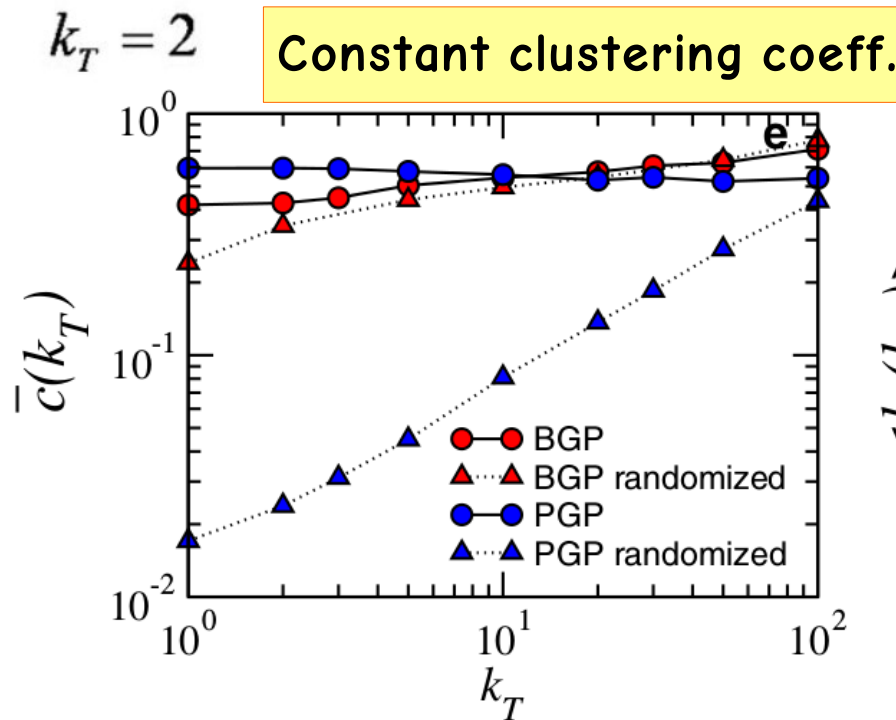
Clustering of Nodes



k_T : extract subgraph $G(k_T)$ with nodes having degree $k > k_T$

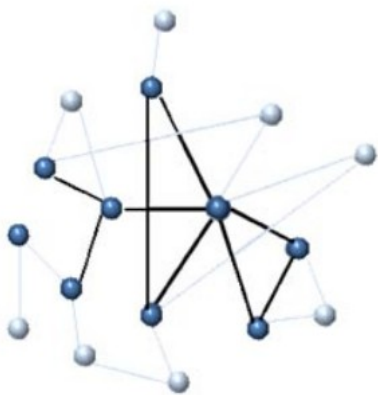
$\langle k_i(k_T) \rangle$: average degree of this subgraph $G(k_T)$

$\bar{c}(k_T)$: clustering coefficient of subgraph $G(k_T)$





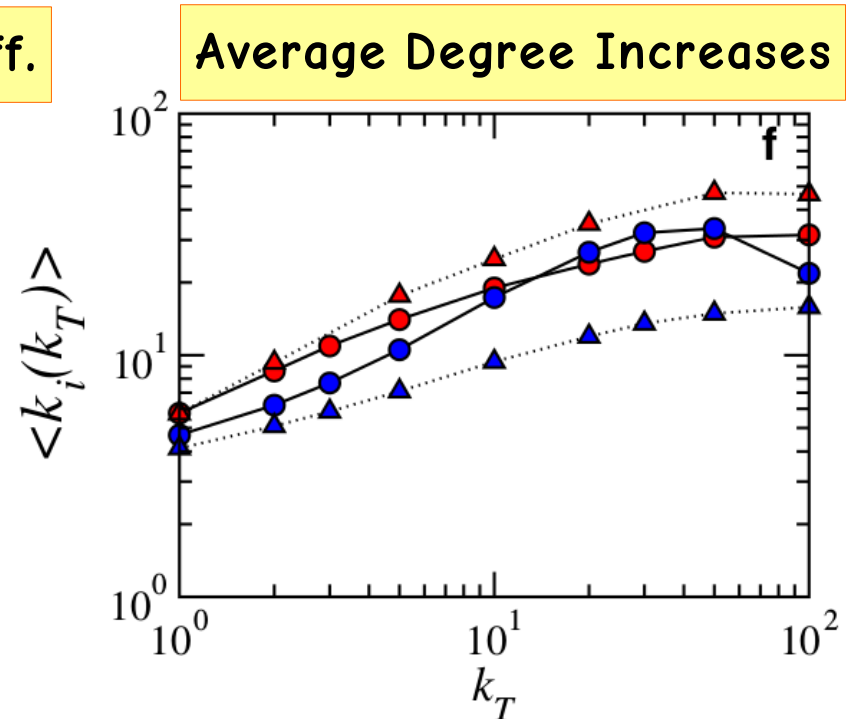
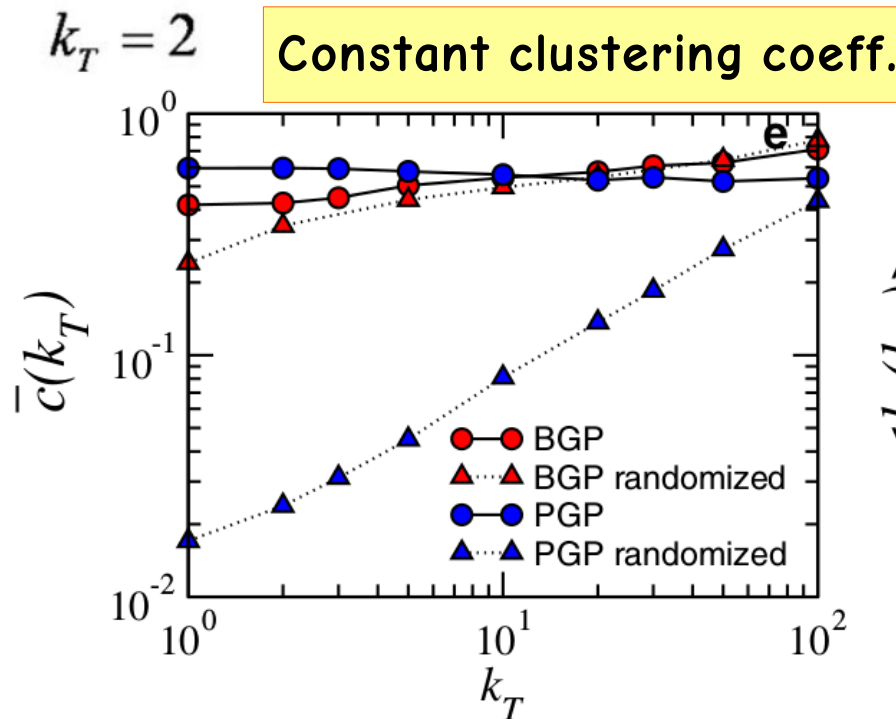
Clustering of Nodes



k_T : extract subgraph $G(k_T)$ with nodes having degree $k > k_T$

$\langle k_i(k_T) \rangle$: average degree of this subgraph $G(k_T)$

$\bar{c}(k_T)$: clustering coefficient of subgraph $G(k_T)$



How to Generate Scale-Free Graphs with Strong Clustering

Serrano, M. Angeles, Dmitri Krioukov, and Marián Boguná. "Self-similarity of complex networks and hidden metric spaces." Physical review letters 100, no. 7 (2008): 078701.



Generating Scale-Free Graphs with Strong Clustering



Generating Scale-Free Graphs with Strong Clustering

Take all nodes and distribute them within an underlying circle



Generating Scale-Free Graphs with Strong Clustering

Take all nodes and distribute them within an underlying circle

Assign each node an expected degree k where $P(k) \sim k^{-\gamma}$



Generating Scale-Free Graphs with Strong Clustering

Take all nodes and distribute them within an underlying circle

Assign each node an expected degree k where $P(k) \sim k^{-\gamma}$

Connect each pair of nodes with a connection probability $r(d; k, k')$

d is the distance between these two nodes in the circle

$d_c = \sqrt{kk'}$ is also called the characteristic distance



Generating Scale-Free Graphs with Strong Clustering

Take all nodes and distribute them within an underlying circle

Assign each node an expected degree k where $P(k) \sim k^{-\gamma}$

Connect each pair of nodes with a connection probability $r(d; k, k')$

d is the distance between these two nodes in the circle

$d_c = \frac{1}{k} + \frac{1}{k'}$ is also called the characteristic distance

$$r(d; k, k') = \left(1 + \frac{d}{d_c}\right)^{-\alpha}$$



Generating Scale-Free Graphs with Strong Clustering

Take all nodes and distribute them with

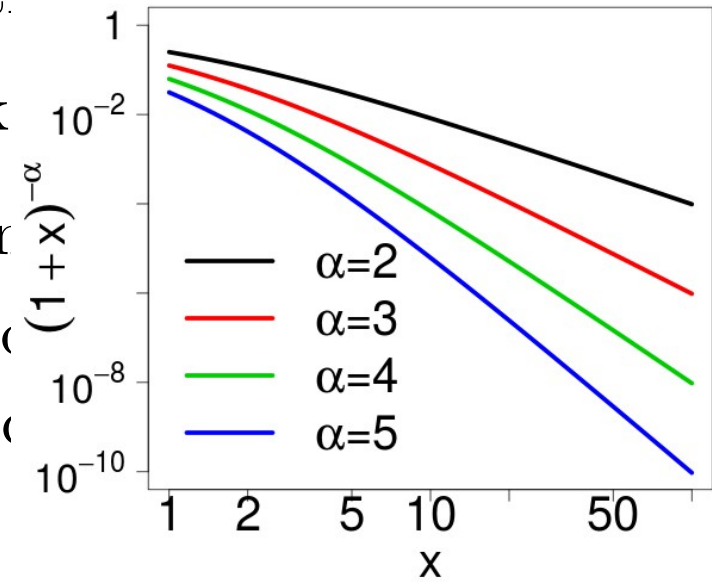
Assign each node an expected degree k

Connect each pair of nodes with a con

d is the distance between these two nodes

$d_c = kk'$ is also called the characteristic

$$r(d; k, k') = \left(1 + \frac{d}{d_c}\right)^{-\alpha}$$



Hubs will be connected with a high probability because of large d_c



Generating Scale-Free Graphs with Strong Clustering

Take all nodes and distribute them with

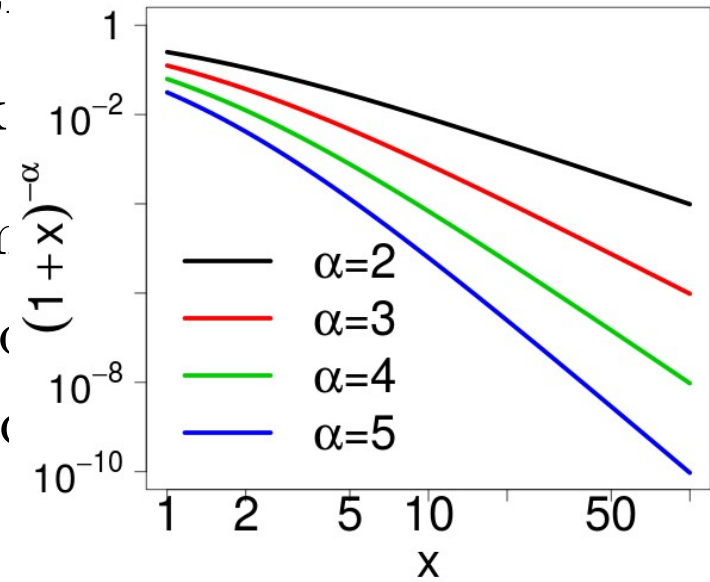
Assign each node an expected degree k

Connect each pair of nodes with a connection

d is the distance between these two nodes

$d_c = kk'$ is also called the characteristic

$$r(d; k, k') = \left(1 + \frac{d}{d_c}\right)^{-\alpha}$$



Hubs will be connected with a high probability because of large d_c

Low degree nodes connected only if (hidden distance) d is small



Generating Scale-Free Graphs with Strong Clustering

Take all nodes and distribute them with

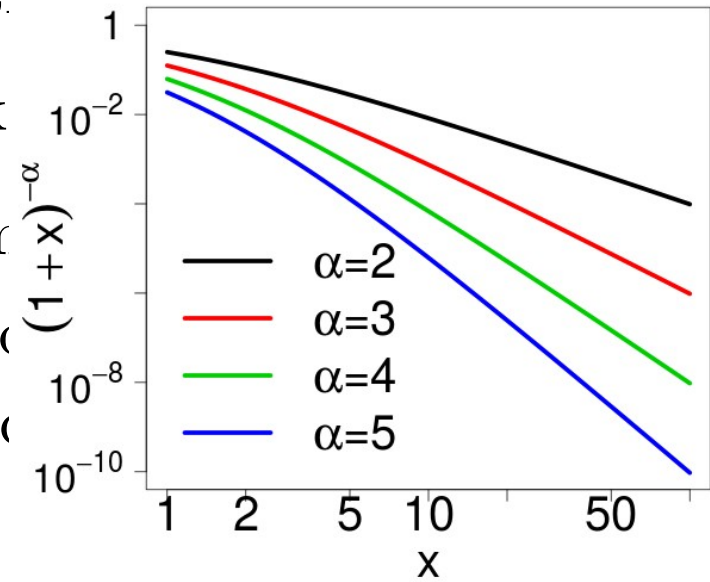
Assign each node an expected degree k

Connect each pair of nodes with a connection

d is the distance between these two nodes

$d_c = kk'$ is also called the characteristic

$$r(d; k, k') = \left(1 + \frac{d}{d_c}\right)^{-\alpha}$$



Hubs will be connected with a high probability because of large d_c

Low degree nodes connected only if (hidden distance) d is small

Hubs connected to low degree nodes at moderate hidden distance



Generating Scale-Free Graphs with Strong Clustering

Take all nodes and distribute them with

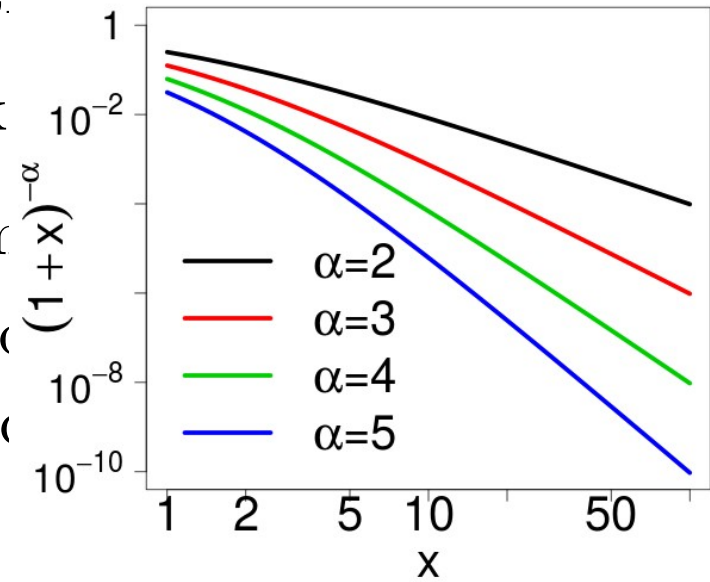
Assign each node an expected degree k

Connect each pair of nodes with a con

d is the distance between these two nodes

$d_c = kk'$ is also called the characteristic

$$r(d; k, k') = \left(1 + \frac{d}{d_c}\right)^{-\alpha}$$



Hubs will be connected with a high probability because of large d_c

Low degree nodes connected only if (hidden distance) d is small

Hubs connected to low degree nodes at moderate hidden distance

α importance of hidden distance



Generating Scale-Free Graphs with Strong Clustering

Take all nodes and distribute them within an underlying circle

Assign each node an expected degree k where $P(k) \sim k^{-\gamma}$

Connect each pair of nodes with a connection probability $r(d; k, k')$

d is the distance between these two nodes in the circle

$d_c = kk'$ is also called the characteristic distance

$$r(d; k, k') = \left(1 + \frac{d}{d_c}\right)^{-\alpha}$$

Hubs will be connected with a high probability because of large d_c

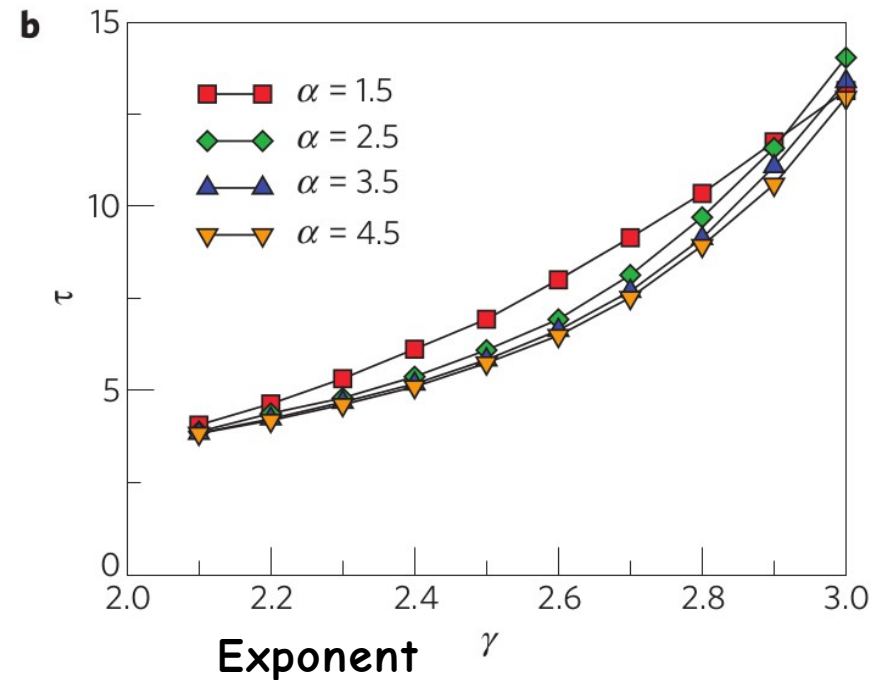
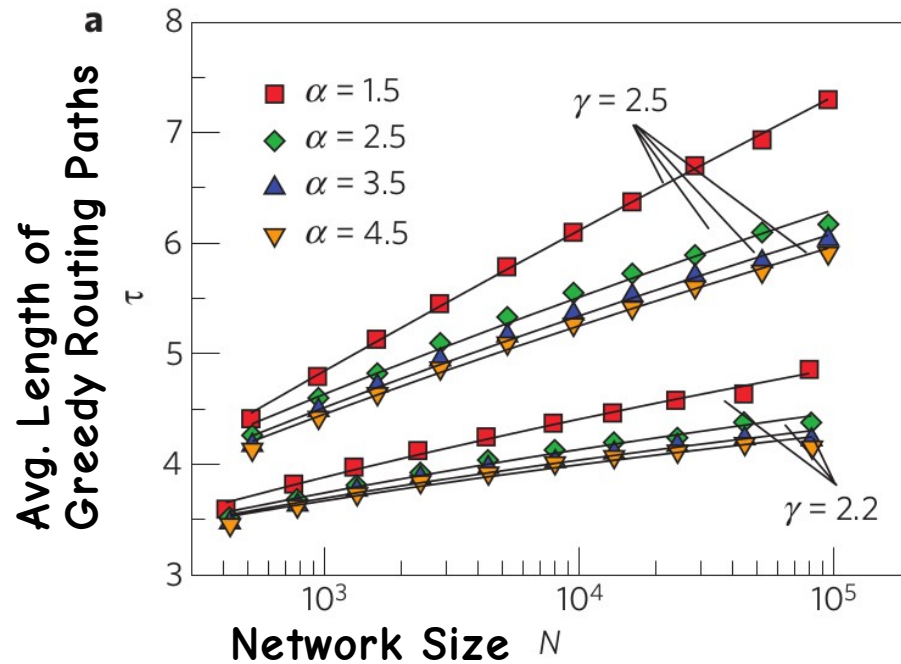
Low degree nodes connected only if (hidden distance) d is small

Hubs connected to low degree nodes at moderate hidden distance

α importance of hidden distance

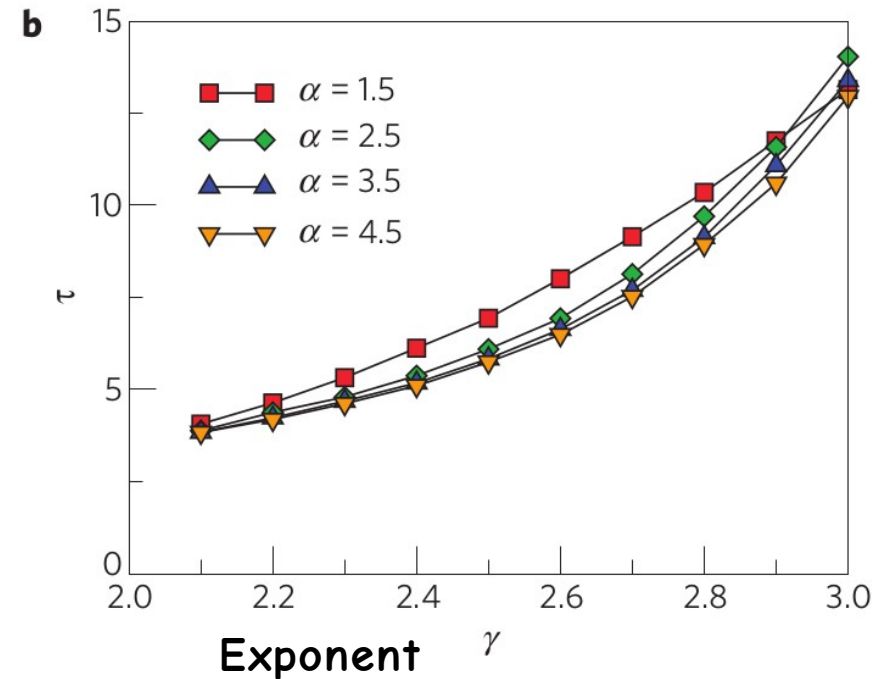
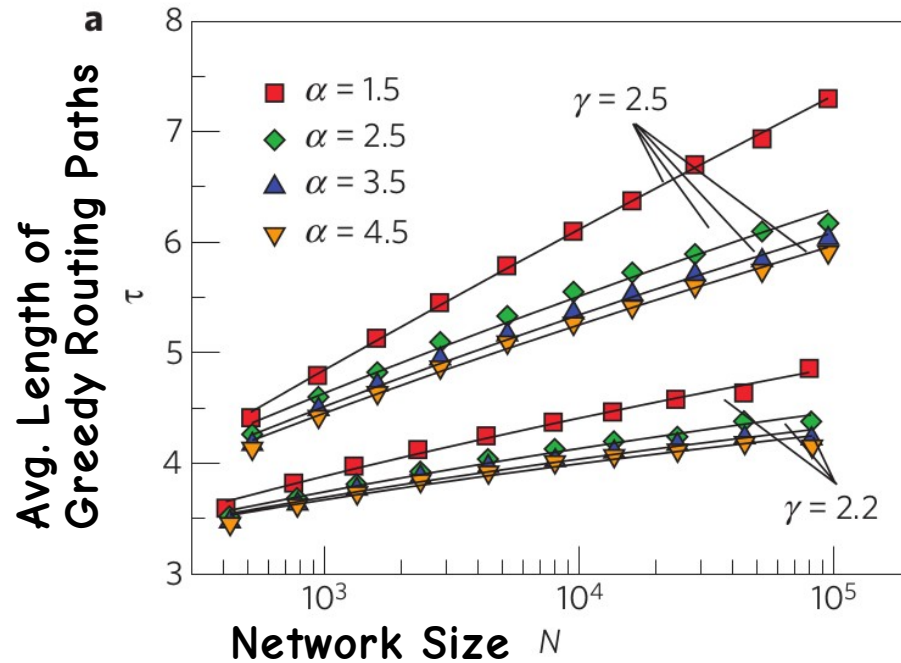


Path Length (Greedy Routing)





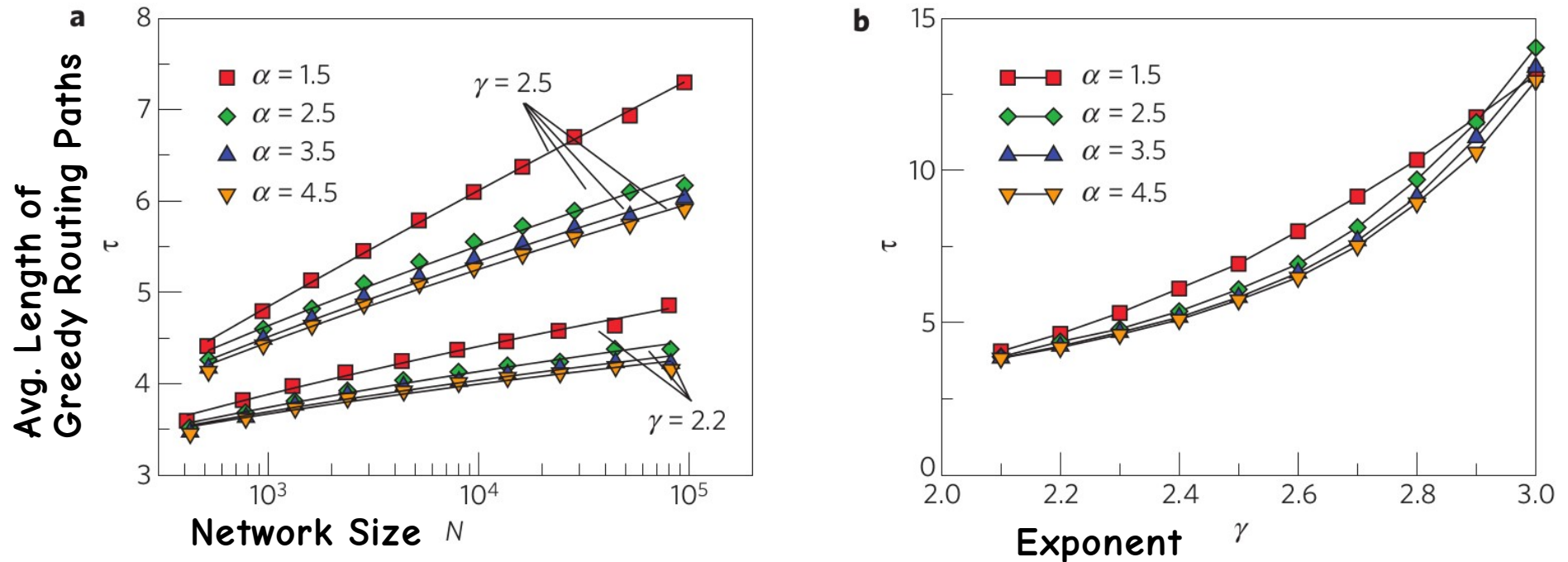
Path Length (Greedy Routing)



Path length grows polylogarithmically with the network size



Path Length (Greedy Routing)



Path length grows polylogarithmically with the network size

Paths shorter for smaller exponents and stronger clustering



Greedy Routing



Greedy Routing

- Hidden Space as the coordinate space
 - *Hidden space is circle in this example*



Greedy Routing

- Hidden Space as the coordinate space
 - ***Hidden space is circle in this example***
- Greedy Routing: Send to neighbor who is closer to the destination (in hidden space)



Greedy Routing

- Hidden Space as the coordinate space
 - ***Hidden space is circle in this example***
- Greedy Routing: Send to neighbor who is closer to the destination (in hidden space)
- Unsuccessful Paths: None of your neighbors are closer to the destination in the hidden space



Success Probability

(Greedy Routing)

Boguna, Marian et al.

"Navigability of complex networks."

Nature Physics 5, no. 1 (2009): 74-80.

HELSINGIN YLIOPISTO

HELSINGFORS UNIVERSITET *Faculty of Sciences*

UNIVERSITY OF HELSINKI

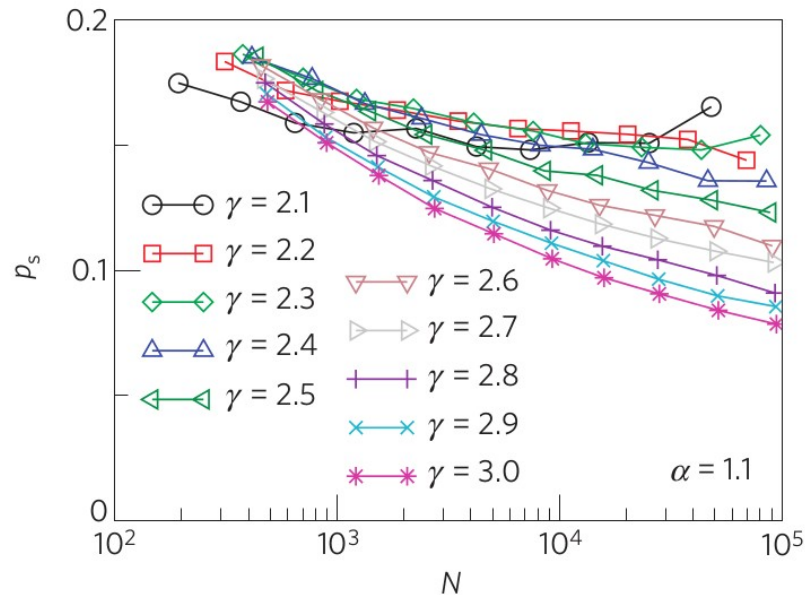
Department of Computer Science

Overlay (and P2P)

23.02.2017



Success Probability (Greedy Routing)



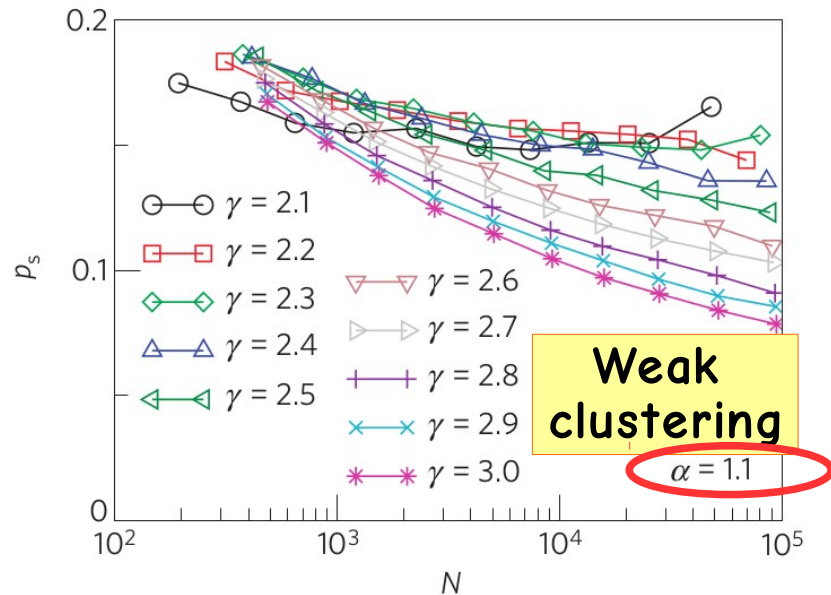
Boguna, Marian et al.

"Navigability of complex networks."

Nature Physics 5, no. 1 (2009): 74-80.



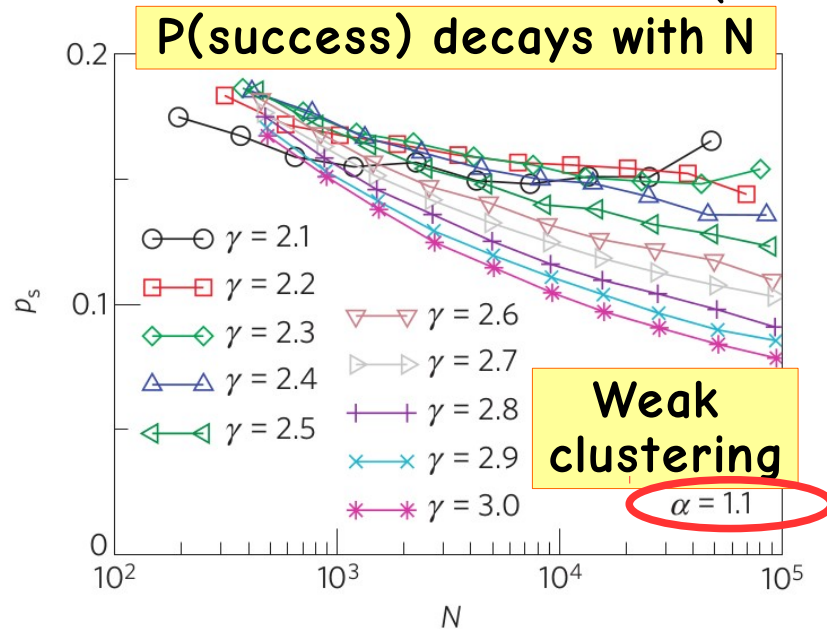
Success Probability (Greedy Routing)



Boguna, Marian et al.
"Navigability of complex networks."
Nature Physics 5, no. 1 (2009): 74-80.



Success Probability (Greedy Routing)



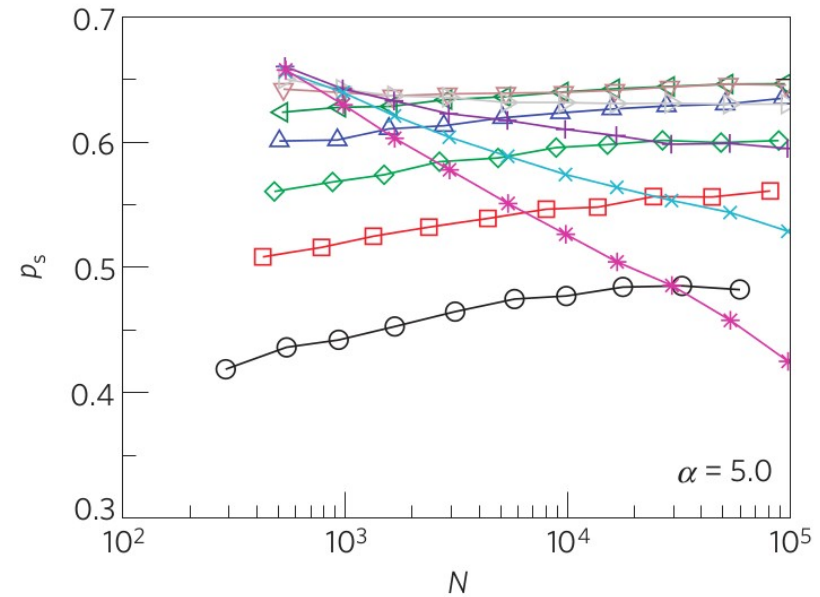
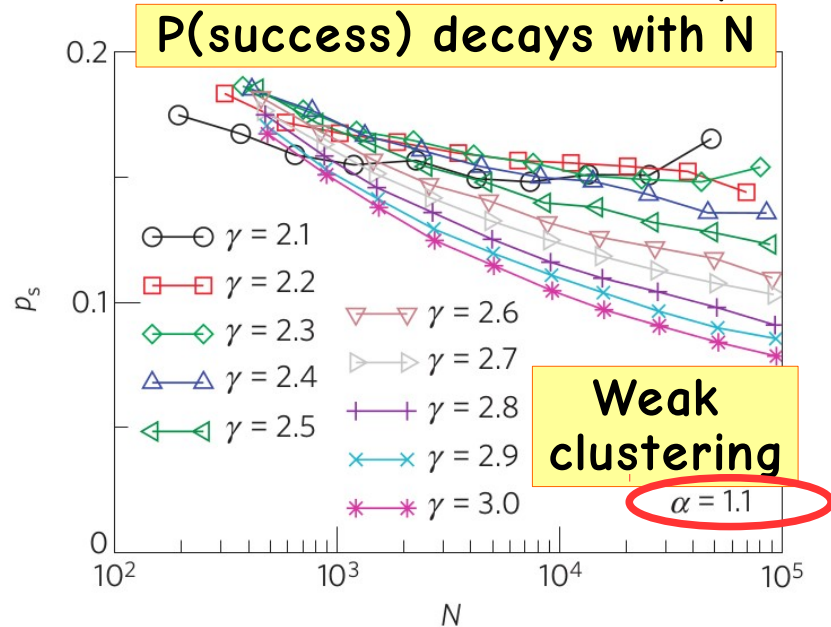
Boguna, Marian et al.

"Navigability of complex networks."

Nature Physics 5, no. 1 (2009): 74-80.



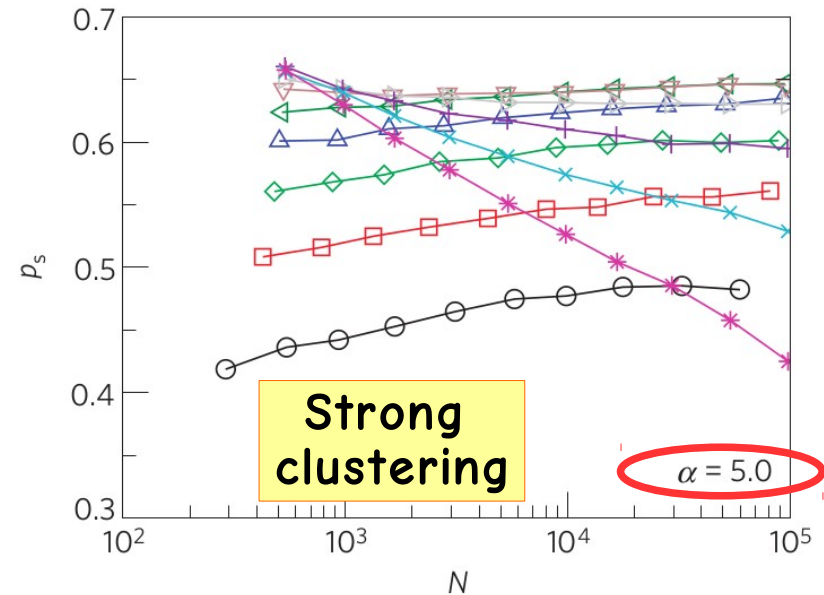
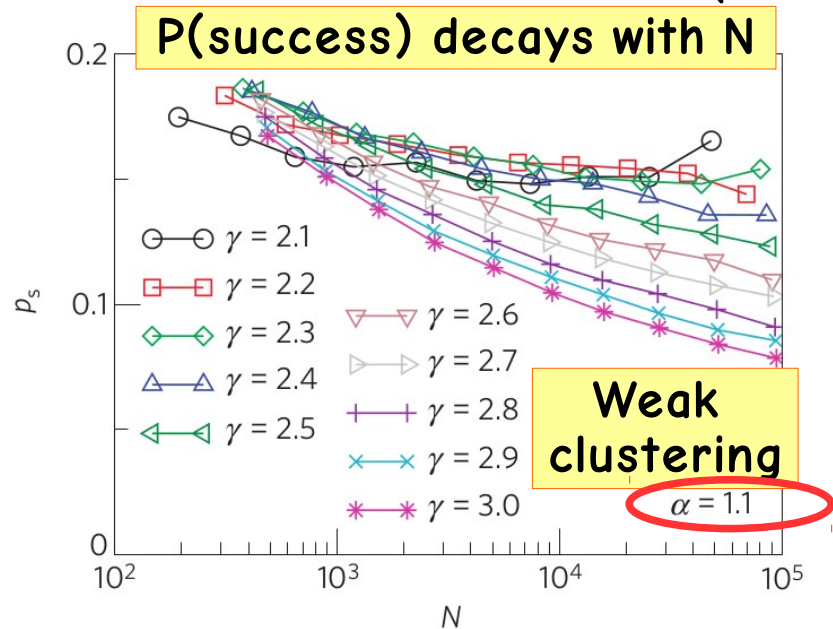
Success Probability (Greedy Routing)



Boguna, Marian et al.
"Navigability of complex networks."
Nature Physics 5, no. 1 (2009): 74-80.



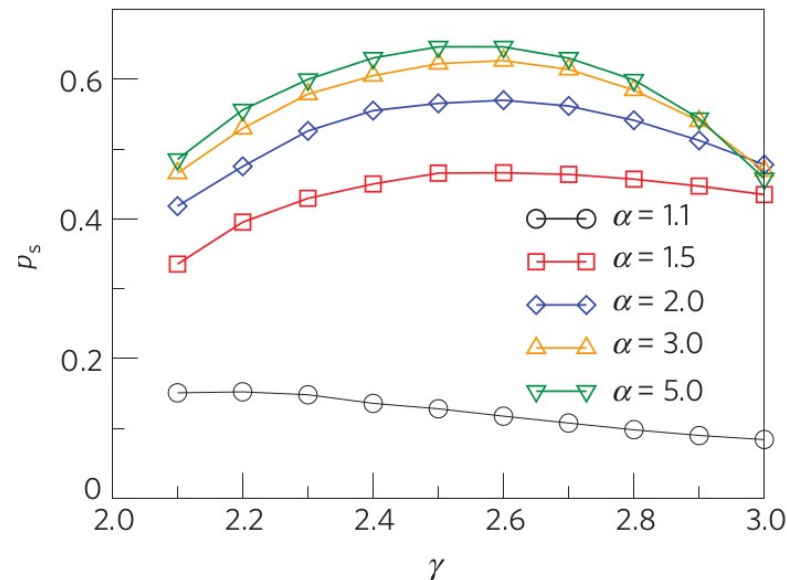
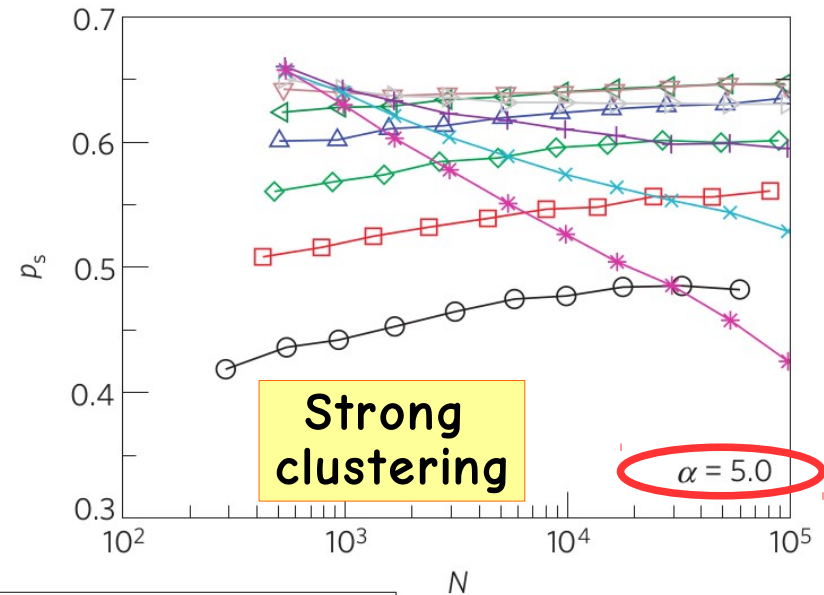
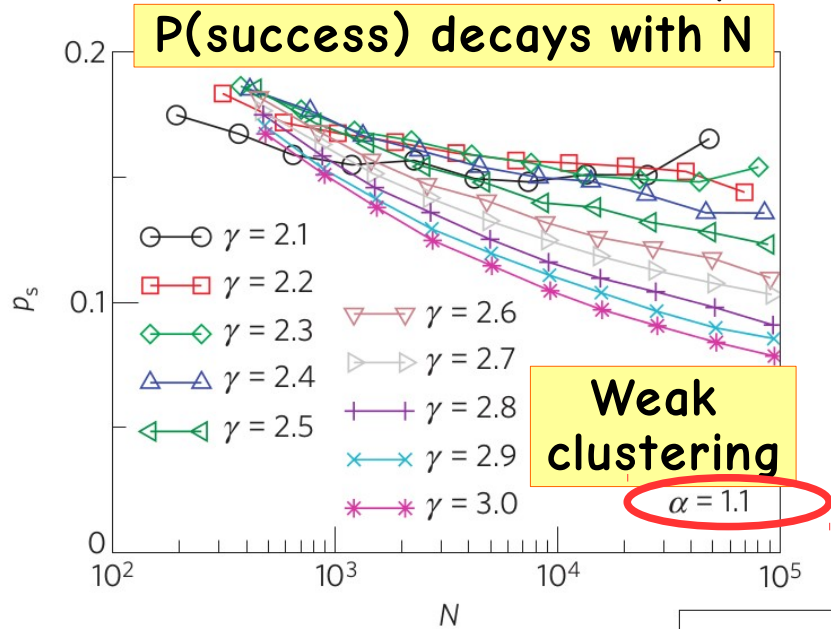
Success Probability (Greedy Routing)



Boguna, Marian et al.
"Navigability of complex networks."
Nature Physics 5, no. 1 (2009): 74-80.



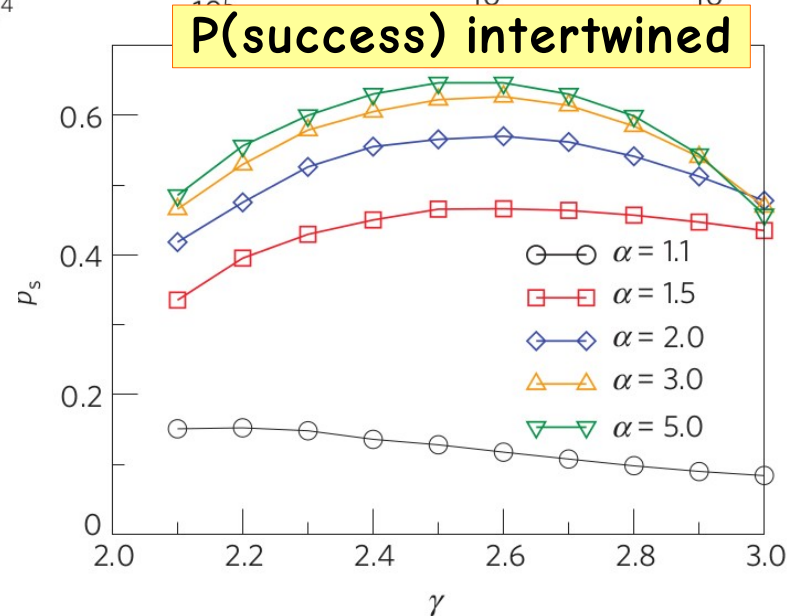
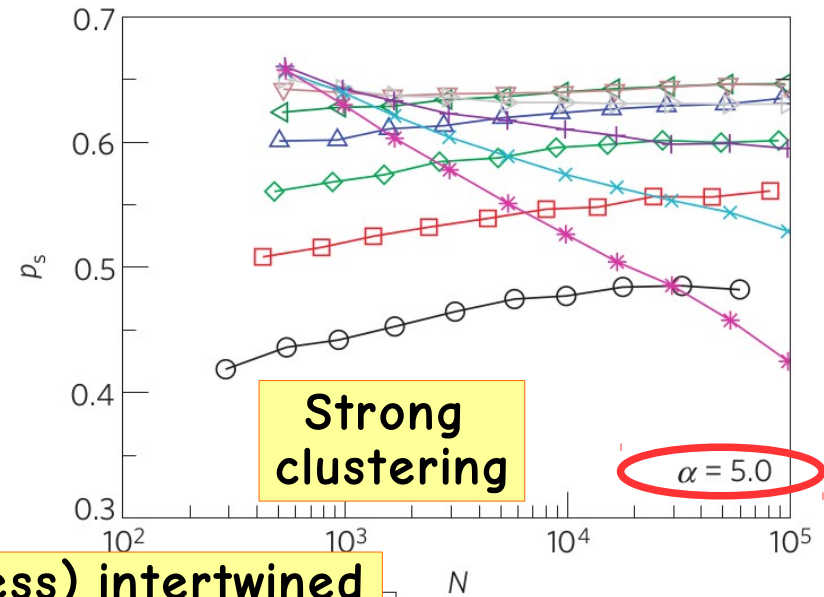
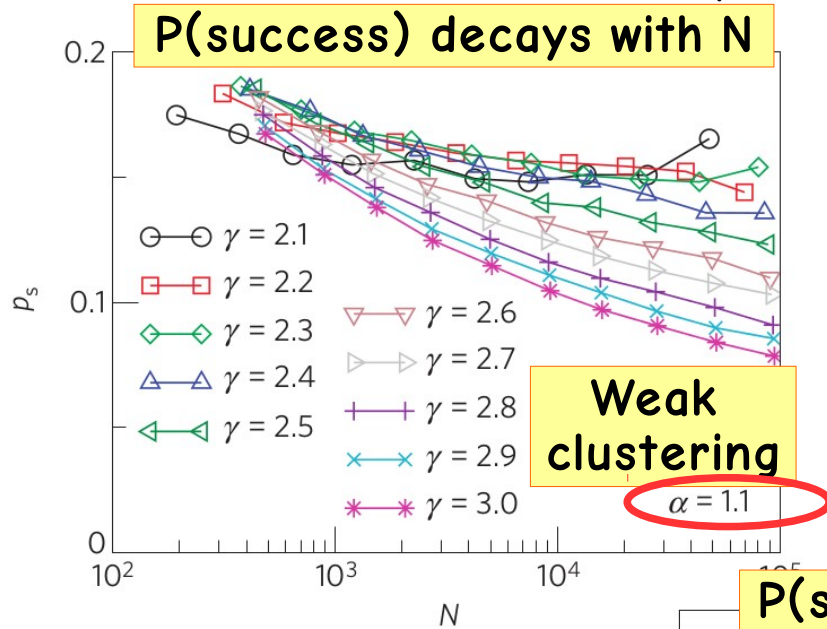
Success Probability (Greedy Routing)



Boguna, Marian et al.
"Navigability of complex networks."
 Nature Physics 5, no. 1 (2009): 74-80.



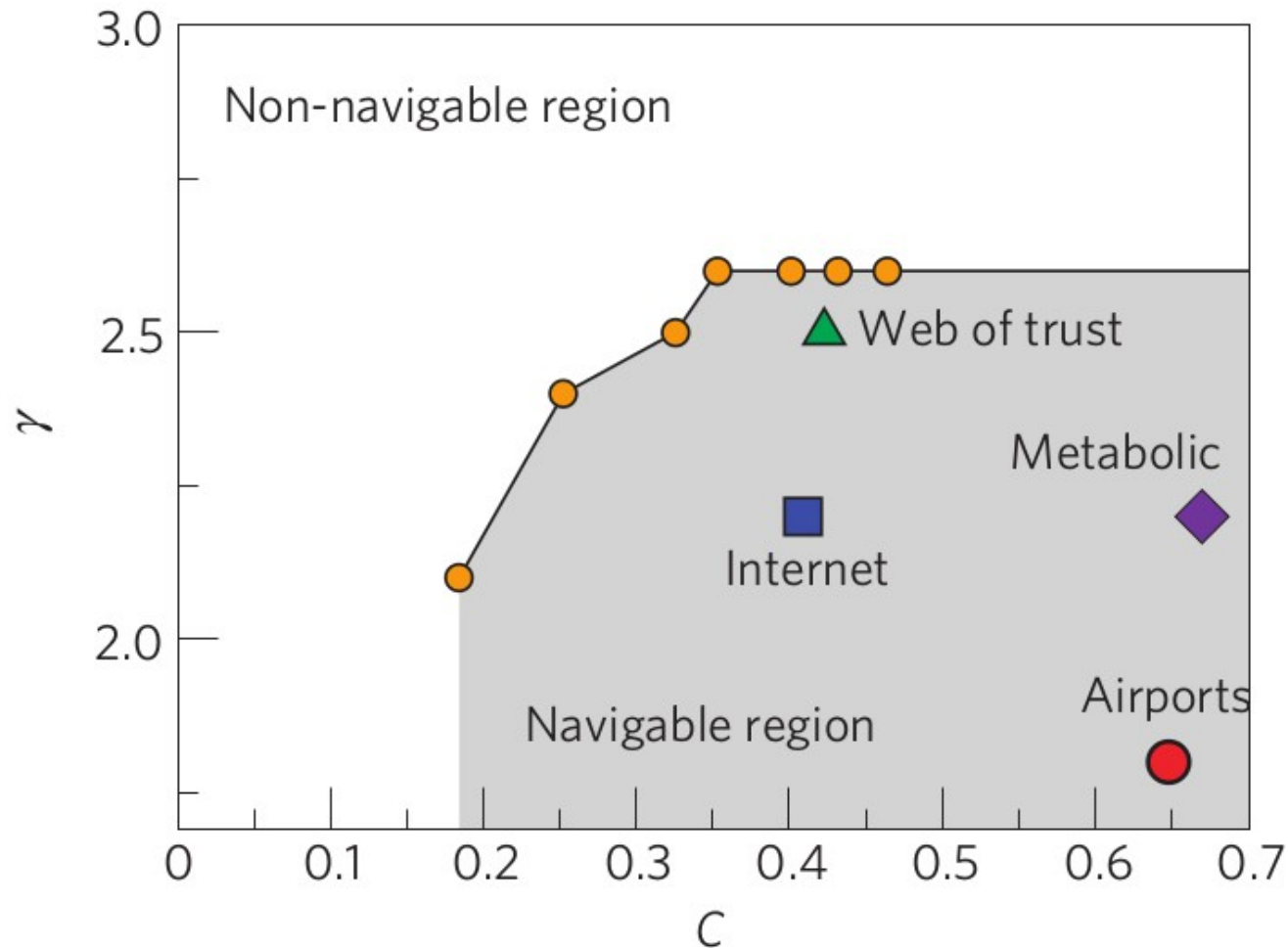
Success Probability (Greedy Routing)



Boguna, Marian et al.
"Navigability of complex networks."
 Nature Physics 5, no. 1 (2009): 74-80.

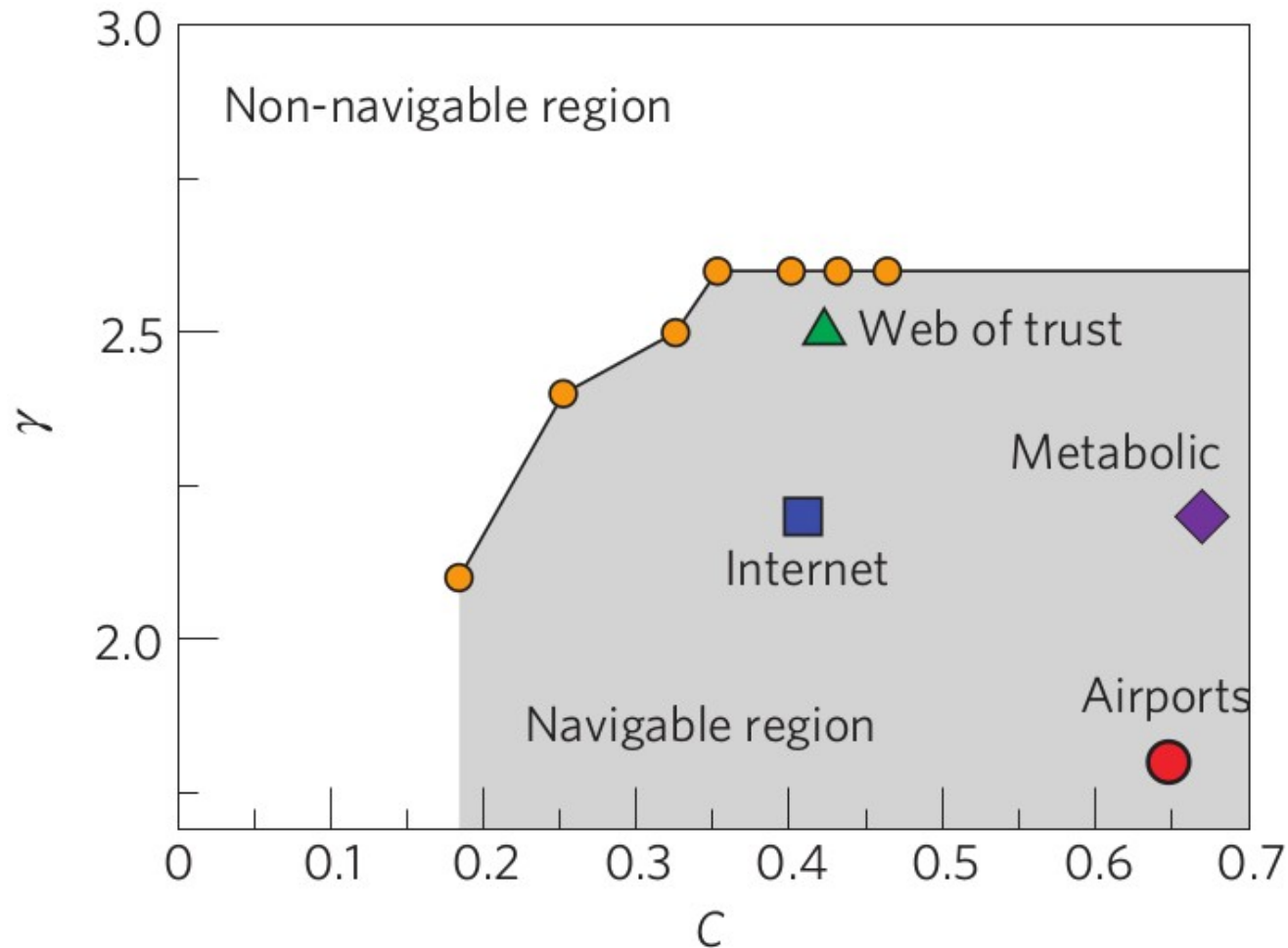


Navigation in Scale Free Networks





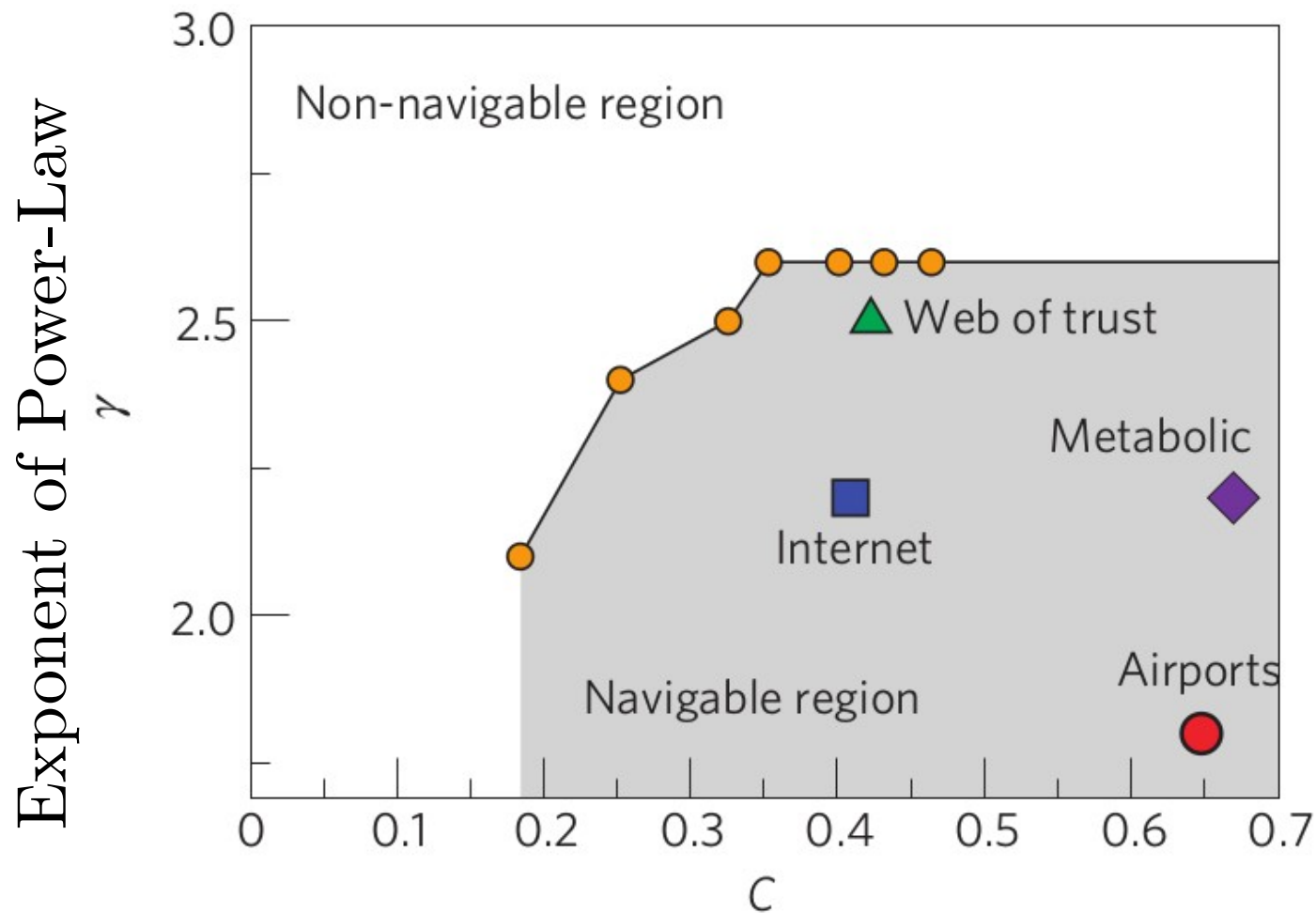
Navigation in Scale Free Networks



Clustering Coefficient $C = f(\gamma, \alpha)$



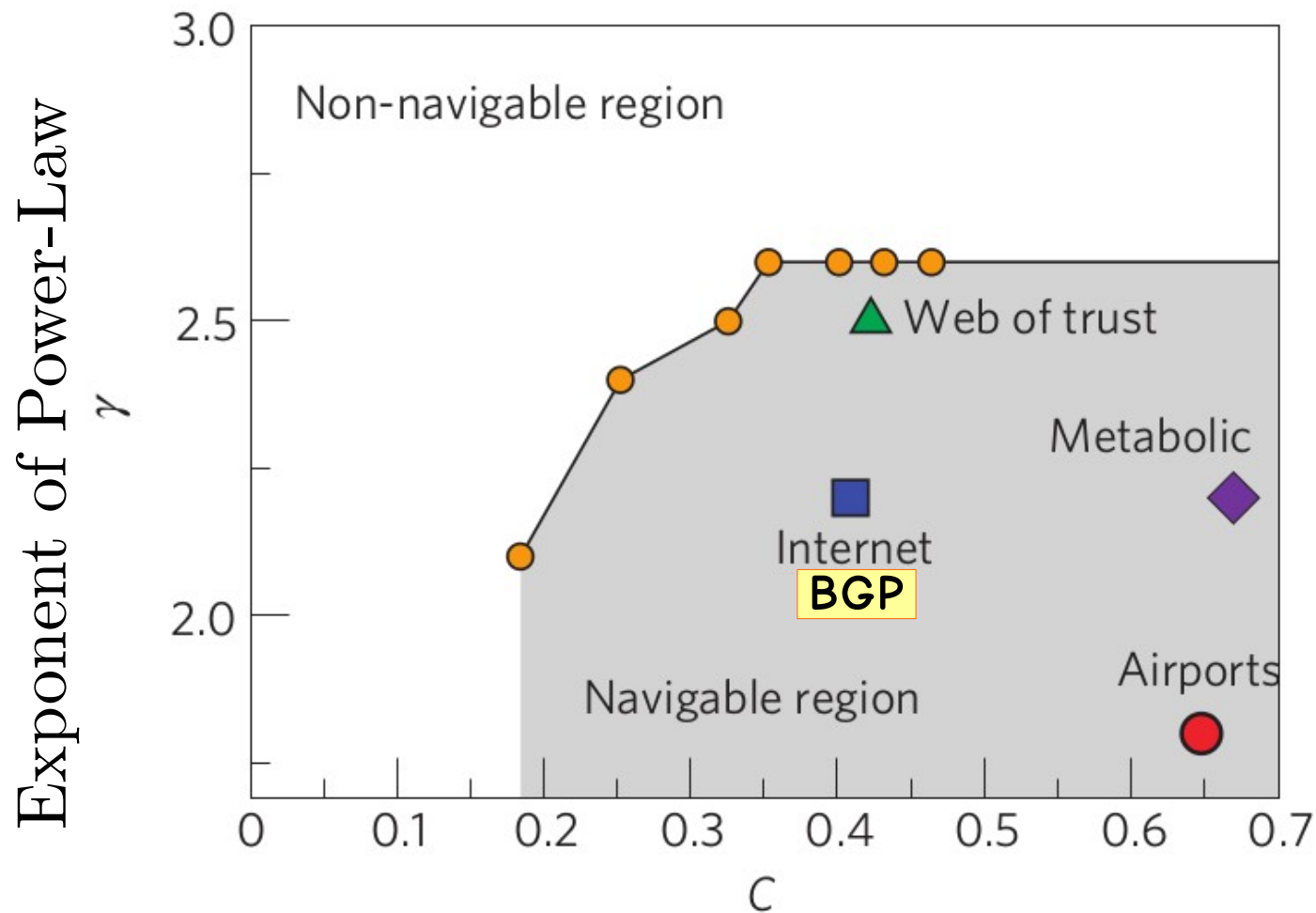
Navigation in Scale Free Networks



Clustering Coefficient $C = f(\gamma, \alpha)$



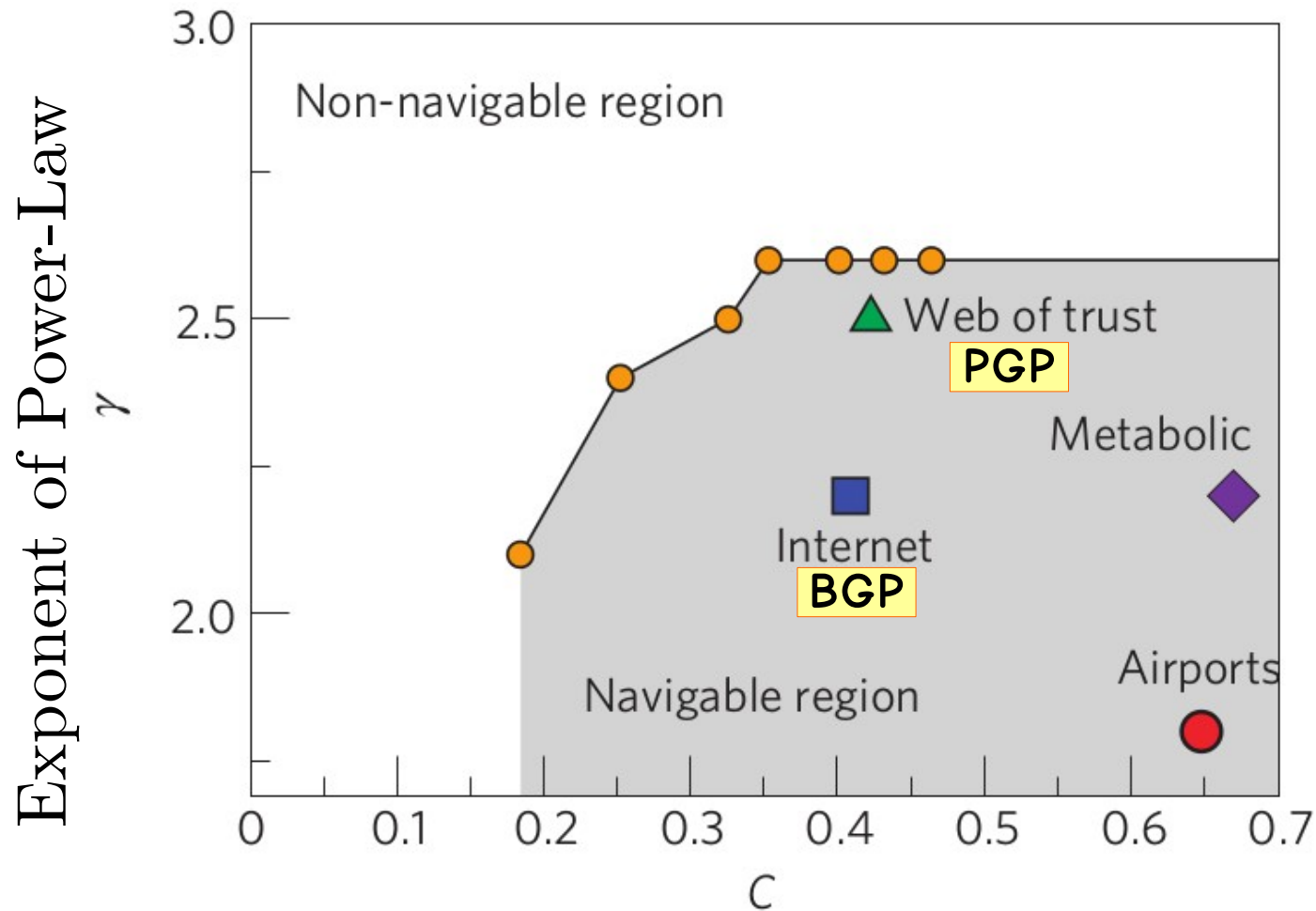
Navigation in Scale Free Networks



Clustering Coefficient $C = f(\gamma, \alpha)$



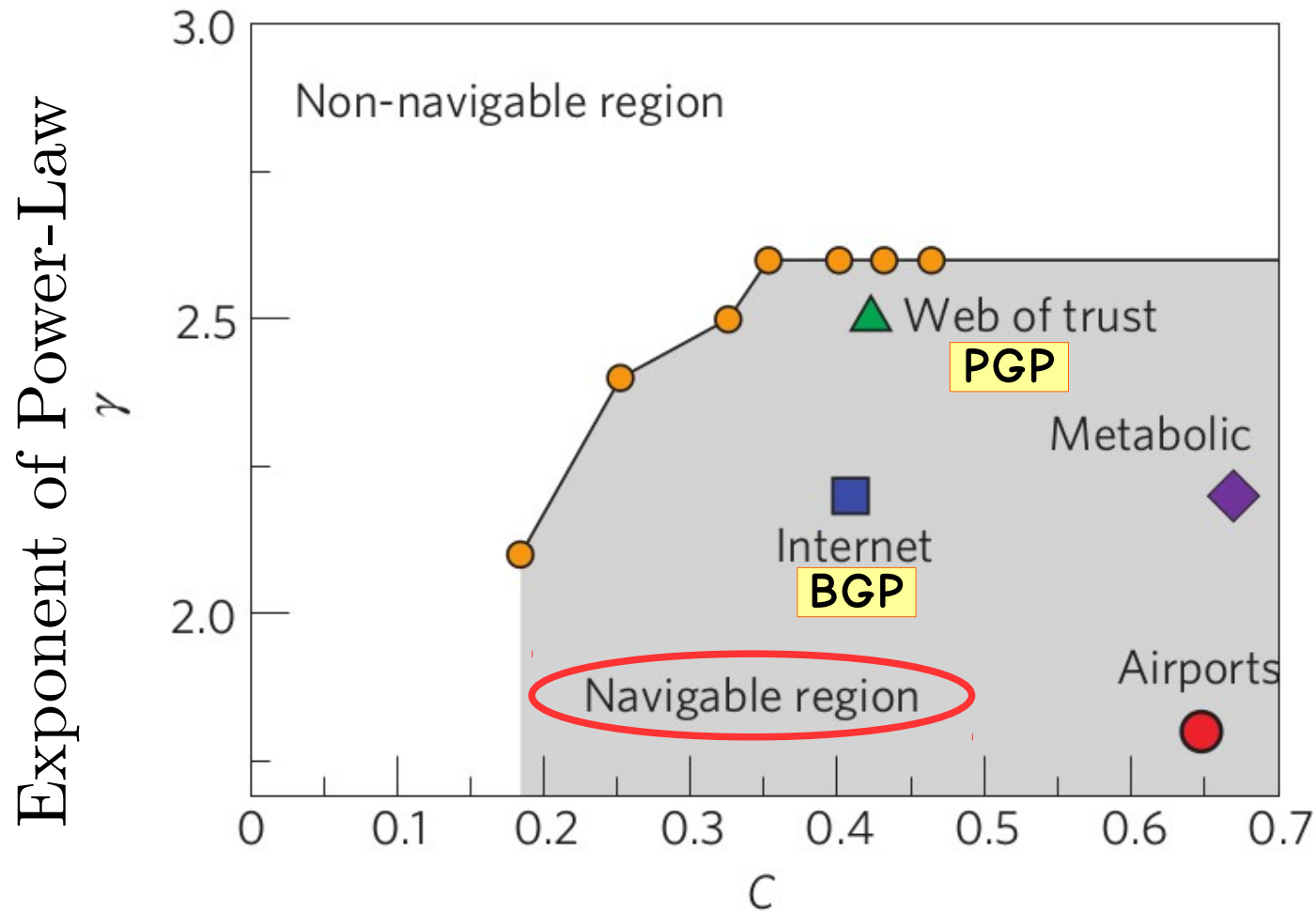
Navigation in Scale Free Networks



$$\text{Clustering Coefficient } C = f(\gamma, \alpha)$$



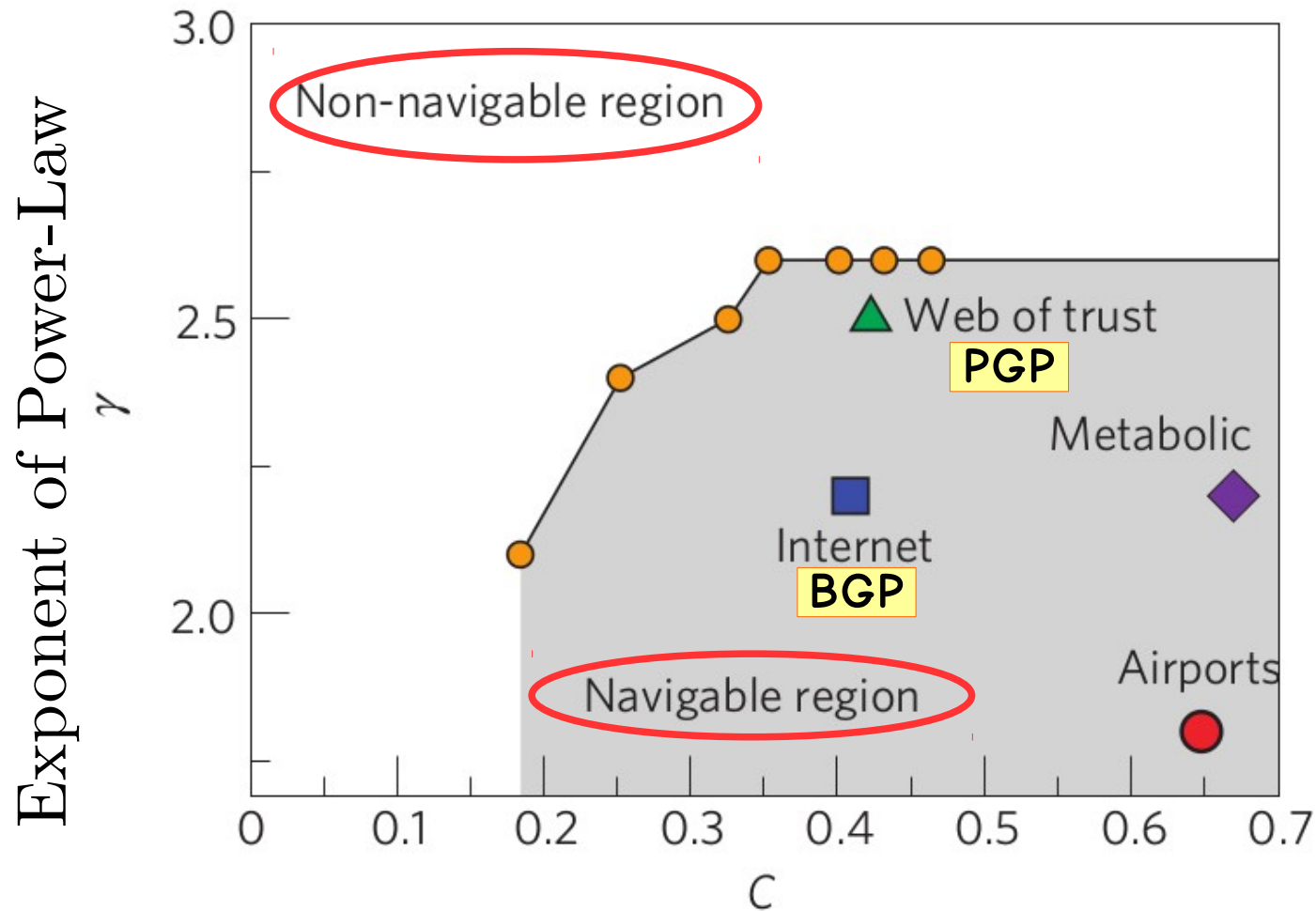
Navigation in Scale Free Networks



Clustering Coefficient $C = f(\gamma, \alpha)$



Navigation in Scale Free Networks



Clustering Coefficient $C = f(\gamma, \alpha)$



Implications of Result

- Internet Routing



Implications of Result

- Internet Routing
 - Routers currently exchange signals to keep coherent view of network
 - Network size increasing with time
 - Hidden metric space eliminates the need for control signals exchanged to notify changes in network



Implications of Result

- Internet Routing
 - Routers currently exchange signals to keep coherent view of network
 - Network size increasing with time
 - Hidden metric space eliminates the need for control signals exchanged to notify changes in network
- How to proceed to discover the hidden metric space



Implications of Result

- Internet Routing
 - Routers currently exchange signals to keep coherent view of network
 - Network size increasing with time
 - Hidden metric space eliminates the need for control signals exchanged to notify changes in network
- How to proceed to discover the hidden metric space
- Does Shortest Path imply Shortest Time to destination?
 - What happens in case of congestion at hubs?

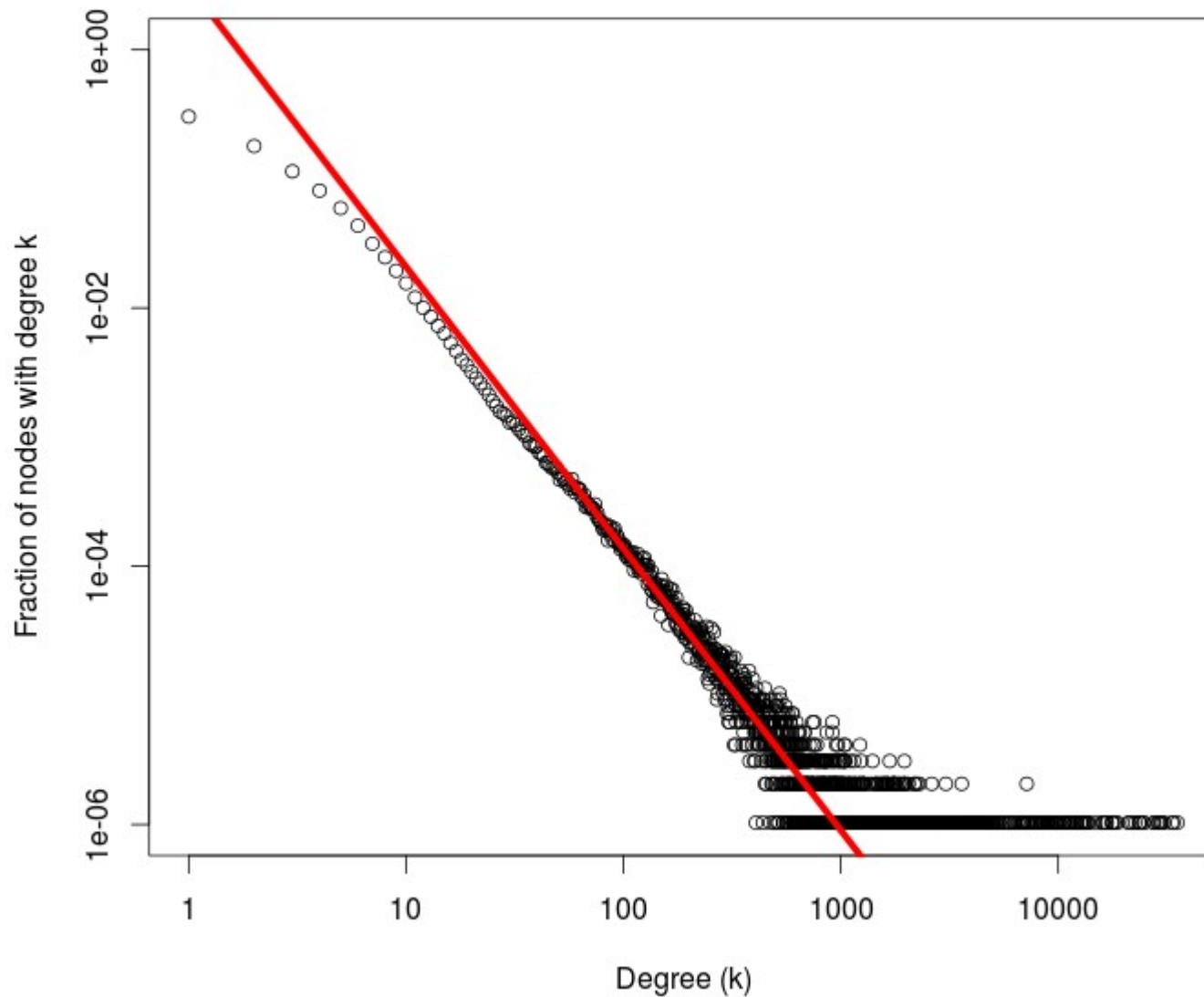


Mathematics and the Internet: A Source of Enormous Confusion and Great Potential

W Willinger et al. “**Mathematics and the internet: A source of enormous confusion and great potential.**” In Notices of the AMS. 2009.



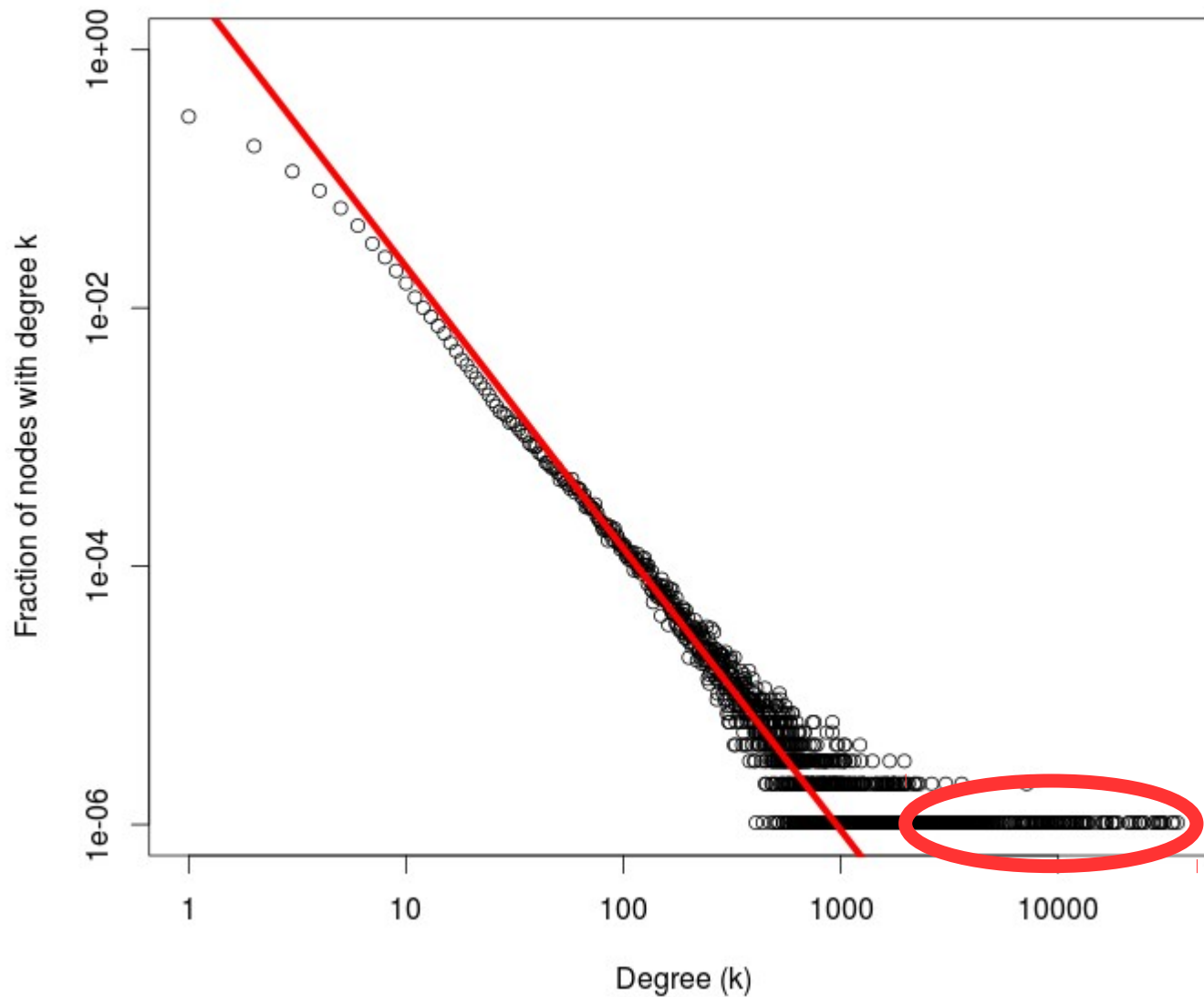
Scale-Free Model for AS-Graph



AS Topology of skitter dataset parsed by SNAP team
<http://snap.stanford.edu/data/as-skitter.html>



Scale-Free Model for AS-Graph



AS Topology of skitter dataset parsed by SNAP team
<http://snap.stanford.edu/data/as-skitter.html>



Is the Scale-Free Internet A Myth?



Is the Scale-Free Internet A Myth?

- What we have seen till now wrt to Preferential Attachment
 - Preferential attachment results in Hubs
 - Hubs vulnerable to coordinated attacks
 - Why is the Internet still up and running



Is the Scale-Free Internet A Myth?

- What we have seen till now wrt to Preferential Attachment
 - Preferential attachment results in Hubs
 - Hubs vulnerable to coordinated attacks
 - Why is the Internet still up and running
- Is the Scale-Free modeling paradigm consistent with the engineered nature of the Internet and the design constraints imposed by existing technology?
 - Is the simplistic toy model too generic?
 - Do the available measurements, their analysis, and their modeling efforts support the claims made by "Error and Attack Tolerance" paper?



Importance of Measurements

- Tool for measurement study for AS-measurements



Importance of Measurements

- Tool for measurement study for AS-measurements
 - Traceroute



Importance of Measurements

- Tool for measurement study for AS-measurements
 - Traceroute
- Biases of traceroute



Importance of Measurements

- Tool for measurement study for AS-measurements
 - Traceroute
- Biases of traceroute
 - Uses IPv4 Protocol
 - What about non-IPv4 protocols like MPLS?
 - Entry points to non-IPv4 regions can aggregate to Hubs



Importance of Measurements

- Tool for measurement study for AS-measurements
 - Traceroute
- Biases of traceroute
 - Uses IPv4 Protocol
 - What about non-IPv4 protocols like MPLS?
 - Entry points to non-IPv4 regions can aggregate to Hubs
 - Only reports the interfaces traversed by the packet
 - Routers can have multiple interfaces and appear on different routes with different IP addresses



Leverage Domain Knowledge



Leverage Domain Knowledge

- Device Constraints
 - Finite number of interfaces on routers
 - Finite capacity of routers



Leverage Domain Knowledge

- Device Constraints
 - Finite number of interfaces on routers
 - Finite capacity of routers
- Placement of High Degree Nodes
 - Edge vs Core



Leverage Domain Knowledge

- Device Constraints
 - Finite number of interfaces on routers
 - Finite capacity of routers
- Placement of High Degree Nodes
 - Edge vs Core

How would you deploy the network if you are a network engineer?

- Leverage domain knowledge to identify driving forces behind the design of high engineered systems such as the Internet



Leverage Domain Knowledge

- Device Constraints
 - Finite number of interfaces on routers
 - Finite capacity of routers
- Placement of High Degree Nodes
 - Edge vs Core

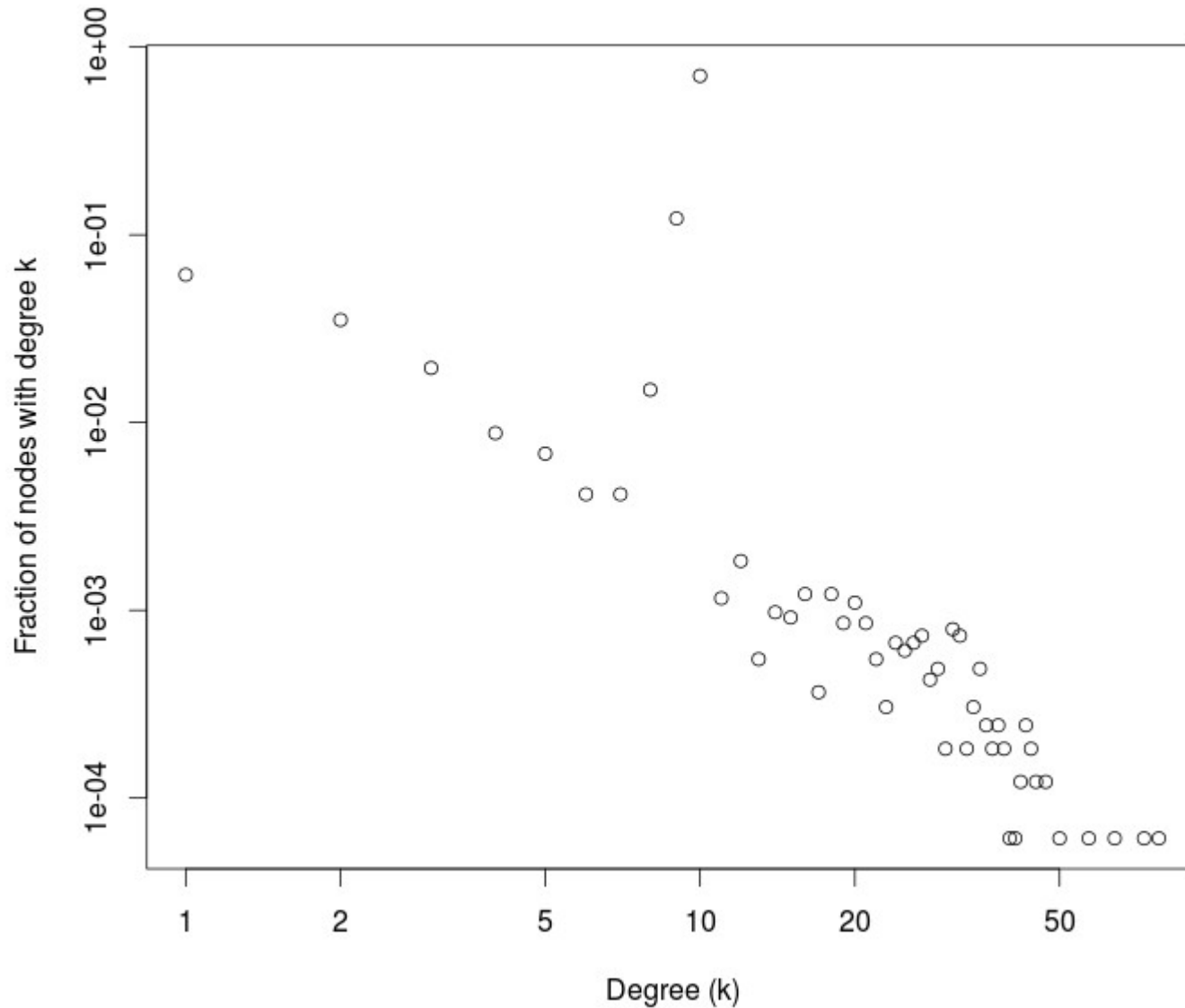
**What about
Overlay Networks?**

How would you deploy the network if you are a network engineer?

- Leverage domain knowledge to identify driving forces behind the design of high engineered systems such as the Internet



Scale Free for Gnutella?





Summary

(Modeling Overlay Networks)



Recap of Modeling Overlay Networks



Recap of Modeling Overlay Networks

- Milgram's Experiment



Recap of Modeling Overlay Networks

- Milgram's Experiment
- Duncan Watts Random Rewiring Model



Recap of Modeling Overlay Networks

- Milgram's Experiment
- Duncan Watts Random Rewiring Model
- Scale-Free Networks



Recap of Modeling Overlay Networks

- Milgram's Experiment
- Duncan Watts Random Rewiring Model
- Scale-Free Networks
 - Preferential attachment
 - Evolving Copying Model (Copying Generative Model)
 - Scale-Free with Strong Clustering



Recap of Modeling Overlay Networks

- Milgram's Experiment
- Duncan Watts Random Rewiring Model
- Scale-Free Networks
 - Preferential attachment
 - Evolving Copying Model (Copying Generative Model)
 - Scale-Free with Strong Clustering
- Error and Fault Tolerance of Complex Networks



Recap of Modeling Overlay Networks

- Milgram's Experiment
- Duncan Watts Random Rewiring Model
- Scale-Free Networks
 - Preferential attachment
 - Evolving Copying Model (Copying Generative Model)
 - Scale-Free with Strong Clustering
- Error and Fault Tolerance of Complex Networks
- Navigation (Greedy Routing)



Recap of Modeling Overlay Networks

- Milgram's Experiment
- Duncan Watts Random Rewiring Model
- Scale-Free Networks
 - Preferential attachment
 - Evolving Copying Model (Copying Generative Model)
 - Scale-Free with Strong Clustering
- Error and Fault Tolerance of Complex Networks
- Navigation (Greedy Routing)
 - In Small World (Kleinberg's Small World)
 - In Complex Networks (Scale-Free with Strong Clustering)



Recap of Modeling Overlay Networks

- Milgram's Experiment
- Duncan Watts Random Rewiring Model
- Scale-Free Networks
 - Preferential attachment
 - Evolving Copying Model (Copying Generative Model)
 - Scale-Free with Strong Clustering
- Error and Fault Tolerance of Complex Networks
- Navigation (Greedy Routing)
 - In Small World (Kleinberg's Small World)
 - In Complex Networks (Scale-Free with Strong Clustering)
- Mathematics and the Internet: A Source of Enormous Confusion and Great Potential



Commonly used metrics

- Clustering Coefficient
- Diameter
- Degree Distribution



Methodology

- 1) Make observations (conduct measurement studies)
- 2) Build model to explain observations
 - Choose the right level of granularity (zoom level)
 - Strip the problem to a simple form
 - Attempt to formulate the problem and model the system
- 3) Validate model
 - Reproduce observations/measurements
 - Explain observations
- 4) Revisit step 2 (and 1) to improve understanding



Important Articles

- Milgram, Stanley. "**The small world problem.**" *Psychology today* 2.1 (1967): 60-67
- Watts, Duncan and Strogatz, Steven. "**Collective dynamics of 'small-world' networks.**" *Nature* 393.6684 (1998): 440-442.
- Barabási, Albert-László, and Albert, Réka. "**Emergence of scaling in random networks.**" *Science* 286, no. 5439 (1999): 509-512.
- Kleinberg, Jon. "**The small-world phenomenon: An algorithmic perspective.**" In *ACM Symposium on Theory of computing*, pp. 163-170. 2000.
- Ravi Kumar et al. "**Stochastic models for the web graph.**" In *Annual Symposium on Foundations of Computer Science*, 2000.
- Albert, Réka, and Barabási, Albert-László. "**Statistical mechanics of complex networks.**" *Reviews of modern physics* 74.1 (2002): 47.
- Newman, Mark. "**The structure and function of complex networks.**" *SIAM review* 45, no. 2 (2003): 167-256.
- Mitzenmacher, M. (2004). "**A brief history of generative models for power law and lognormal distributions.**" *Internet mathematics*, 1(2), 226-251.
- Mark Newman. "**Power laws, Pareto distributions and Zipf's law.**" *Contemporary physics* 46, no. 5 (2005): 323-351
- Jure Leskovec et al. "**Graphs over time: densification laws, shrinking diameters and possible explanations.**" In *ACM SIGKDD*, pp. 177-187. 2005.
- Boguna, Marian et al. "**Navigability of complex networks.**" *Nature Physics* 5, no. 1 (2009): 74-80.
- W Willinger et al. "**Mathematics and the internet: A source of enormous confusion and great potential.**" In *Notices of the AMS*. 2009.



Internet Indirection Architecture (I3)

<http://i3.cs.berkeley.edu/>

Ion Stoica et al. 2002. "**Internet indirection infrastructure.**"
In SIGCOMM '02.



Recap of Chord



Recap of Chord

- Distributed lookup protocol
 - Given a key, map the key to a node



Recap of Chord

- Distributed lookup protocol
 - Given a key, map the key to a node
- Assign a unique m -bit key (identifier) to a node
 - Consistent hashing (of IP address) generates keys



Recap of Chord

- Distributed lookup protocol
 - Given a key, map the key to a node
- Assign a unique m -bit key (identifier) to a node
 - Consistent hashing (of IP address) generates keys
- Identifiers (nodes) ordered in a circle module as 2^m
 - Every node has predecessor and successor



Recap of Chord

- Distributed lookup protocol
 - Given a key, map the key to a node
- Assign a unique m -bit key (identifier) to a node
 - Consistent hashing (of IP address) generates keys
- Identifiers (nodes) ordered in a circle module as 2^m
 - Every node has predecessor and successor
- A key k is assigned to a node whose identifier is equal to or follows k the identifier space.
 - k stored on $\text{successor}(k)$



Recap of Chord

- Distributed lookup protocol
 - Given a key, map the key to a node
- Assign a unique m -bit key (identifier) to a node
 - Consistent hashing (of IP address) generates keys
- Identifiers (nodes) ordered in a circle module as 2^m
 - Every node has predecessor and successor
- A key k is assigned to a node whose identifier is equal to or follows k the identifier space.
 - k stored on $\text{successor}(k)$
- Routing table (at most m entries on each node)
 - i^{th} entry \rightarrow first node succeeds node by at least 2^{i-1}



Chord Properties



Chord Properties

- Each node responsible for $\approx K/N$ keys
 - $K \rightarrow$ total #keys, $N \rightarrow$ total #nodes
 - When a node joins or leaves the network only $O(K/N)$ keys will be relocated
 - Relocation is local to the node



Chord Properties

- Each node responsible for $\approx K/N$ keys
 - $K \rightarrow$ total #keys, $N \rightarrow$ total #nodes
 - When a node joins or leaves the network only $O(K/N)$ keys will be relocated
 - Relocation is local to the node
- Lookups take $O(\log N)$ messages



Chord Properties

- Each node responsible for $\approx K/N$ keys
 - $K \rightarrow$ total #keys, $N \rightarrow$ total #nodes
 - When a node joins or leaves the network only $O(K/N)$ keys will be relocated
 - Relocation is local to the node
- Lookups take $O(\log N)$ messages
- $O(\log^2 N)$ messages required to re-establish routing invariants after join/leave
 - Each node's successor is correctly maintained
 - For every key (k), the node responsible for k is $\text{successor}(k)$



Packet's Perspective of Internet Services

- **Unicast:** One fixed source to one fixed destination
- **Broadcast:** One source to all destinations
- **Multicast:** One fixed source to multiple destinations who are part of a group
- **Anycast:** One source to exactly one destination who is a member of a group



Packet's Perspective of Internet Services

- **Unicast:** One fixed source to one fixed destination
- **Broadcast:** One source to all destinations
- **Multicast:** One fixed source to multiple destinations who are part of a group
- **Anycast:** One source to exactly one destination who is a member of a group

Internet Services using Unicast, Broadcast, Multicast, and Anycast are built over the **point-to-point abstraction**



Packet's Perspective of Internet Services

- **Unicast:** One fixed source to one fixed destination
- **Broadcast:** One source to all destinations
- **Multicast:** One fixed source to multiple destinations who are part of a group
- **Anycast:** One source to exactly one destination who is a member of a group

Internet Services using Unicast, Broadcast, Multicast, and Anycast are built over the **point-to-point abstraction**

Can we use another abstraction?



Rendezvous-based Communication



Rendezvous-based Communication

- Source sends packets to a ***logical identifier***. Receivers express interest in packets sent to an identifier



Rendezvous-based Communication

- Source sends packets to a ***logical identifier***. Receivers express interest in packets sent to an identifier
- Packet is a pair (**id, data**)
 - id → host/object/session/...



Rendezvous-based Communication

- Source sends packets to a *logical identifier*. Receivers express interest in packets sent to an identifier
- Packet is a pair (**id**, **data**)
 - id → host/object/session/...





Rendezvous-based Communication

- Source sends packets to a **logical identifier**. Receivers express interest in packets sent to an identifier
- Packet is a pair (**id**, **data**)
 - id → host/object/session/...
- Receivers use triggers (**id**, **addr**) to express interest
 - Forward packet with identifier (**id**) to receiver with IP address (**addr**)





Rendezvous-based Communication

- Source sends packets to a **logical identifier**. Receivers express interest in packets sent to an identifier
 - Packet is a pair (**id**, **data**)
 - $id \rightarrow \text{host/object/session/...}$
- m bits*

id *data*
- Receivers use triggers (**id**, **addr**) to express interest
 - Forward packet with identifier (**id**) to receiver with IP address (**addr**)
 - Packet sent to receivers if the
 - the interest (id_r) from receiver is a longest prefix match
 - the match is longer than matching threshold k ($k < m$)



Rendezvous-based Communication

- Source sends packets to a **logical identifier**. Receivers express interest in packets sent to an identifier
 - Packet is a pair (**id**, **data**)
 - id → host/object/session/...
- m bits*

id *data*
- Receivers use triggers (**id**, **addr**) to express interest
 - Forward packet with identifier (**id**) to receiver with IP address (**addr**)
 - Packet sent to receivers if the
 - the interest (**id_r**) from receiver is a longest prefix match
 - the match is longer than matching threshold k ($k < m$)

**Abstraction decouples the act of sending
from the act of receiving**



API to Implement Indirection

- SendPacket (p)
- InsertTrigger(t)
- RemoveTrigger(t)



API to Implement Indirection

- SendPacket (p)
- InsertTrigger(t)
- RemoveTrigger(t)

API Implemented in an i3 Overlay Network



API to Implement Indirection

- SendPacket (p)
- InsertTrigger(t)
- RemoveTrigger(t)

API Implemented in an i3 Overlay Network

- Overlay Consists of i3 Servers
 - Store Triggers
 - Forward packets using IP between i3 nodes and end-hosts
 - ***Packets are not stored at the Servers***
 - Implemented using Chord (or any other DHT)



Benefits of i3

- Support for mobility



Benefits of i3

- Support for mobility
 - On moving to new address (addr'), receiver sends new trigger (id, addr')
 - Receivers periodically refresh triggers



Benefits of i3

- Support for mobility
 - On moving to new address (addr'), receiver sends new trigger (id, addr')
 - Receivers periodically refresh triggers
- Multicast



Benefits of i3

- Support for mobility
 - On moving to new address (addr'), receiver sends new trigger (id, addr')
 - Receivers periodically refresh triggers
- Multicast
 - Source is agnostic to the set of receivers
 - Receiver agnostic to the set of sources
 - Trigger chains can be used to minimize triggers



Benefits of i3

- Support for mobility
 - On moving to new address (addr'), receiver sends new trigger (id, addr')
 - Receivers periodically refresh triggers
- Multicast
 - Source is agnostic to the set of receivers
 - Receiver agnostic to the set of sources
 - Trigger chains can be used to minimize triggers
- Anycast



Benefits of i3

- Support for mobility
 - On moving to new address (addr'), receiver sends new trigger (id, addr')
 - Receivers periodically refresh triggers
- Multicast
 - Source is agnostic to the set of receivers
 - Receiver agnostic to the set of sources
 - Trigger chains can be used to minimize triggers
- Anycast
 - Id contains a common prefix component and a **suffix**



Benefits of i3

- Support for mobility
 - On moving to new address (addr'), receiver sends new trigger (id, addr')
 - Receivers periodically refresh triggers
- Multicast
 - Source is agnostic to the set of receivers
 - Receiver agnostic to the set of sources
 - Trigger chains can be used to minimize triggers
- Anycast
 - Id contains a common prefix component and a **suffix**
- Anonymity



Benefits of i3

- Support for mobility
 - On moving to new address (addr'), receiver sends new trigger (id, addr')
 - Receivers periodically refresh triggers
- Multicast
 - Source is agnostic to the set of receivers
 - Receiver agnostic to the set of sources
 - Trigger chains can be used to minimize triggers
- Anycast
 - Id contains a common prefix component and a **suffix**
- Anonymity
- Service Composition



Benefits of i3

- Support for mobility
 - On moving to new address (addr'), receiver sends new trigger (id, addr')
 - Receivers periodically refresh triggers
- Multicast
 - Source is agnostic to the set of receivers
 - Receiver agnostic to the set of sources
 - Trigger chains can be used to minimize triggers
- Anycast
 - Id contains a common prefix component and a **suffix**
- Anonymity
- Service Composition
 - Stacked identifiers



P2P SIP



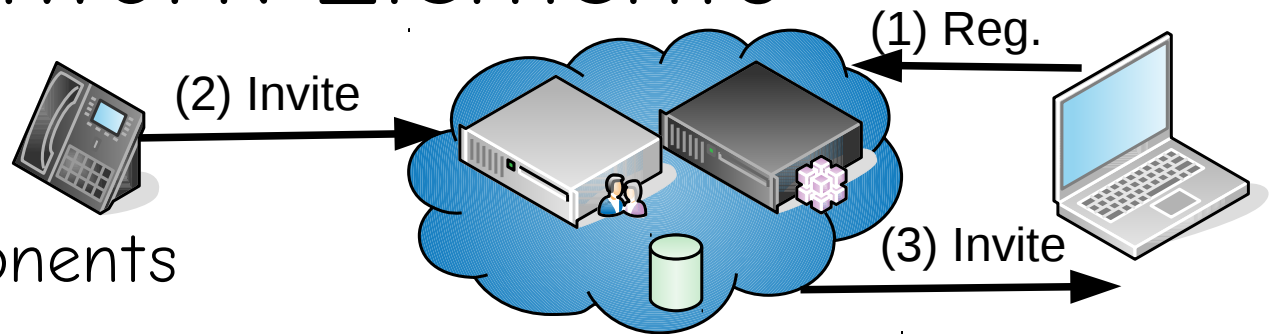
SIP

- Session Initiation Protocol
 - An Application-layer control (signaling) protocol for creating, modifying and terminating sessions with one or more participants
 - Sessions include Internet multimedia conferences, Internet telephone calls and multimedia distribution
 - Members can communicate via multicast or mesh of unicast relations, or a combination of the two
 - Text based, model similar to HTTP



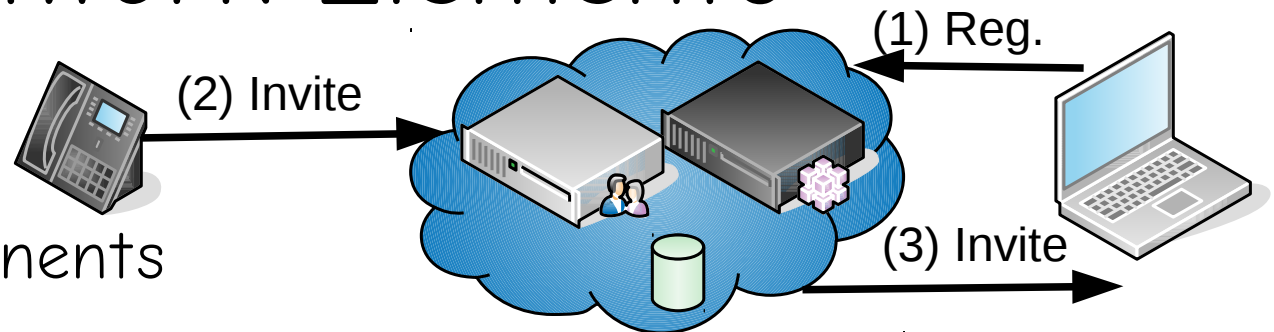
Network Elements

- User-agent
 - End-point components





Network Elements



- User-agent
 - End-point components
- SIP Registrar, Location Server, and Proxy
 - Helps users resolve the IP address of each other
- Feature Servers
 - Value added services (call forwarding, recording, etc.)
- Session Border Controller
 - Protect a SIP sub-network from attacks
- Gateways: Signalling Gateway and Media Gateway
 - Transcode Media
 - Support interaction with non-SIP clients



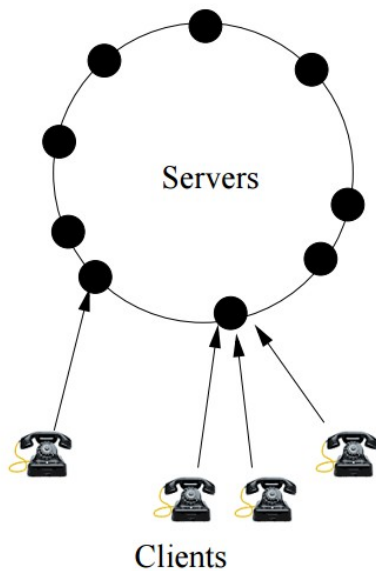
P2P SIP

- Can we leverage P2P technologies to implement SIP?
 - Do away with central servers



P2P SIP

- Can we leverage P2P technologies to implement SIP?
 - Do away with central servers



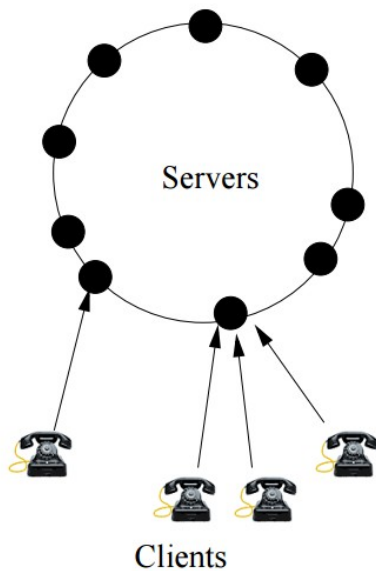
Only Servers in DHT
Unmodified Clients

Kundan Singh et al. "**Peer-to-peer internet telephony using SIP.**" In NOSSDAV 2005

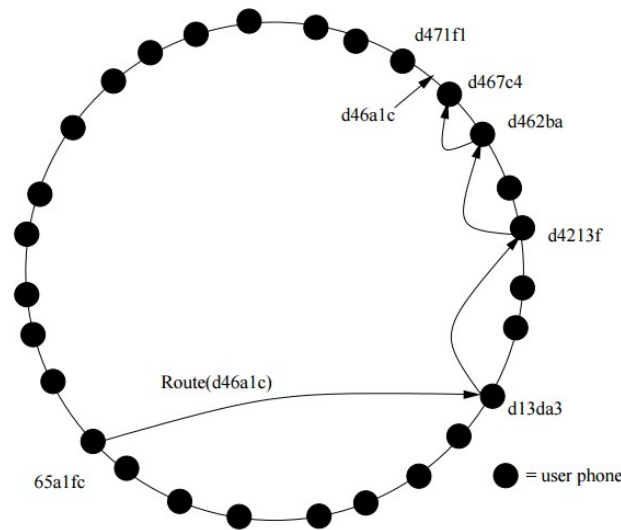


P2P SIP

- Can we leverage P2P technologies to implement SIP?
 - Do away with central servers



Only Servers in DHT
Unmodified Clients

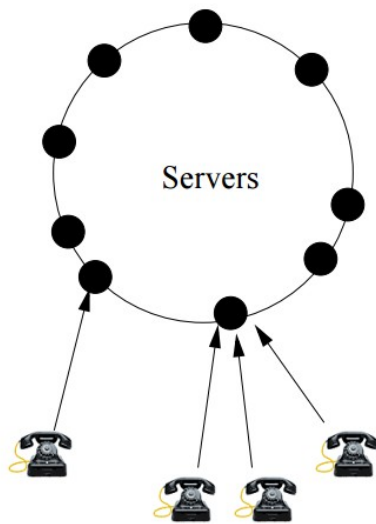


All Clients in DHT
Requires modification of
clients

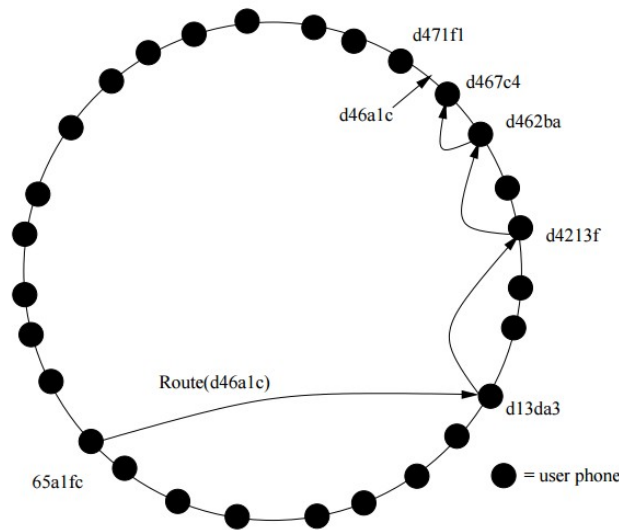


P2P SIP

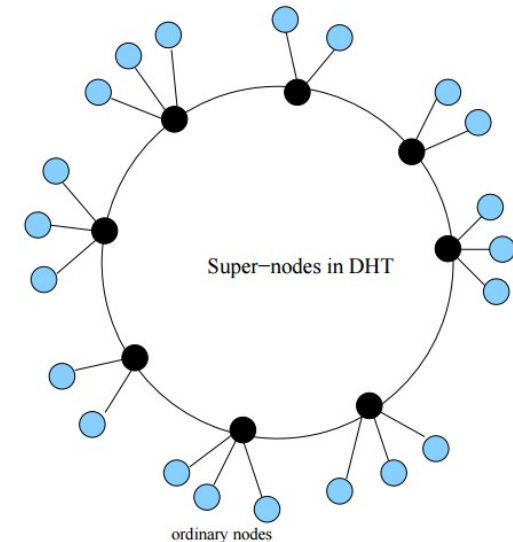
- Can we leverage P2P technologies to implement SIP?
 - Do away with central servers



Only Servers in DHT
Unmodified Clients



All Clients in DHT
Requires modification of
clients



Super-nodes in DHT