

Protocol Software Engineering

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Linux networking

- Key themes?
- Unclear parts?
- What was new to you in the material you read?

Linux networking

- Would you feel confident in modifying/replacing the protocols provided by the kernel? Why / Why not?
- Do you have clear view of the general structure of the Linux networking?

Sockets

- Did you manage to get a socket-based program running?
- What modification did you try?
- Think different ways of 'mimicing' the channel errors for testing the reliable behaviour of your protocol
 - There has to be errors
 - You may want to be able to control the errors (at least to some extent)

Controlling the errors

- Task: *Think different ways of 'mimicing' the channel errors for testing the reliable behaviour of your protocol*
 - There has to be errors
 - You may want to be able to control the errors (at least to some extent)
- Solutions:
 - .
 - .
 - .

Project tasks:

Project / laboratory

- Topic: Reliable datagram delivery service on top of UDP
 - UDP is unreliable
 - Need to have acknowledgement and/or flow control (simple stop-and-wait not accepted)
- Three subtasks:
 - Protocol design
 - Protocol specification and verification using SDL
 - Implementation (in C) of a small extension or modification to an existing protocol implementation

Task 1: Design dl 17.3.08

- write a RFC style description of your protocol
 - message types,
 - header structure and
 - the functionality
- Length of the document depends on the number of features in your protocol
 - A good estimate: 5 to 10 pages

Task 2: SDL dl 7.4.08

- Protocol specification and verification using SDL
 - Model your protocol (or part of it)
 - Model the unreliable channel (minimum requirement: losing messages)
 - Verify by simulation that it works
- Submit:
 - your design,
 - some MSC diagrams that show the behaviour of your protocol
 - coverage of your simulations
- Email with a weblink to the actual material is the preferred submission format.
 - (alternatively (*when you do not master web pages*) a pdf document as attachment is accepted)

Task 3: Implementation dl 12.5.08

- Implement (in C)
 - Your protocol (or part of it)
 - Preferably as a small extension or modification to an existing protocol implementation
- Please notice that you must implement your protocol in such a way that it can easily be used by different clients and servers.
- Submit:
 - Implementation document
 - Specify the original protocol code location
 - Testing document
 - Source code
 - Protocol implementation, test clients and test servers

Exam

Friday 29.2. 16.00 in
room A111

Exam covers

- Reading material, slides, stored lectures
- Five main themes:
 - Internet architecture,
 - SDL,
 - Testing,
 - Linux kernel,
 - Linux networking
- However: not everything can be asked in the exam due to time limit