

Objekti- ja komponentti- väliohjelmistot

Teemat

- Järjestelmämallin tarpeet
- Palvelut ja rajapinnat
- Sisärakenteet
 - networking and interoperability
 - server control
 - system administration infrastructure
- Sovellustilanteen arkkitehtuurimallikkeita
- Realisaatioita
- Laajennustrendit

Järjestelmätarpeet

- Objekti- ja komponentti-vo:lla yhteiset
- Arkkitehtuurimalli
 - Hajautetut objektit (distributed objects)
 - Asiakas-palvelin
- Kehityskaari
 - Käyttöjärjestelmät
 - Laitteistoabstraktio, suoritusaikainen ympstö, peruspalvelut sovelluksille
 - Objektijärjestelmät
 - Komponenttijärjestelmät

Objektijärjestelmät

- Objektialustat
 - Objektimalli
 - osoittaminen, rajapinnat, vuorovaikutustavat, objektien implementointi
 - Objektimallin toteutus ja suoritusaikainen ympäristö
 - Objektien luonti ja elinkaaripalvelut
 - Esimerkkejä: CORBA
 - Vertailu objektikielen ja CORBA-mallin mukaisesta ohjelmointitavasta
 - Schmidt, Vinoski: Object Interconnection. SIGS C++ Report Magazine, May 1995.

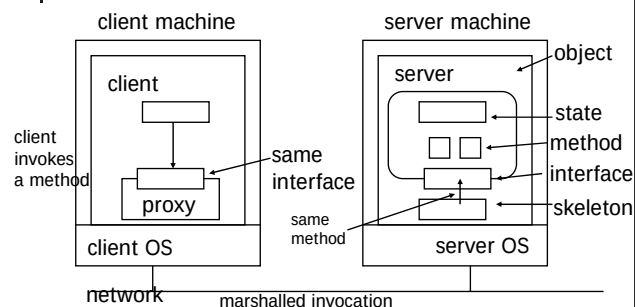
Objekti- ja komponenttimallit

- Objektimallit keskittyvät operaatioiden käynnistämiseen

"Objects are discrete software units – they contain data, and can manipulate it. There are four keys: encapsulation, inheritance, polymorphism, and instantiation."

- Komponenttimallit kuvaavat komponentin toimintaympäristöä
- Eroihin johtaneita seikkoja

Distributed object model

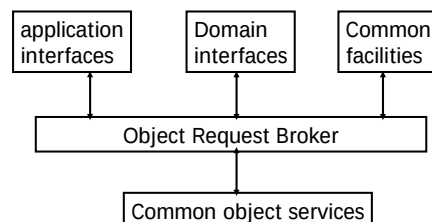


Distributed object model

- CORBA defines *interfaces*, not *implementations*
- It simplifies development of distributed applications by automating/encapsulating
 - Object location
 - Connection & memory mgmt.
 - Parameter (de)marshaling
 - Event & request demultiplexing
 - Error handling & fault tolerance
 - Object/server activation
 - Concurrency
 - Security

Objektijärjestelmä -- esimerkki

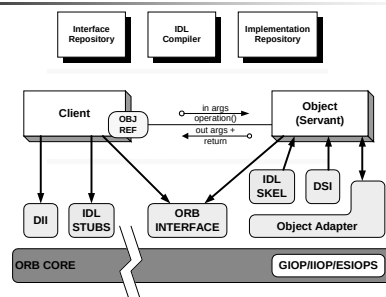
- CORBA (Common Object Request Broker Architecture)



CORBA object services

- Object naming service
- Trading service
- Event service and Notification (async comm)
- Persistence
- Transaction service
- Lifecycle services (factory)
- Externalisation
- Systems management services
- Relationship service (schema)
- Licensing, time, security, property, ...

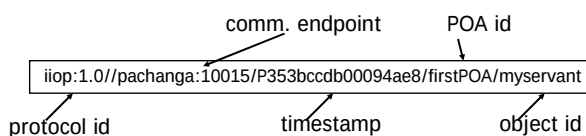
Overview of CORBA



- CORBA shields applications from heterogeneous platform *dependencies*
- e.g., languages, operating systems, networking protocols, hardware

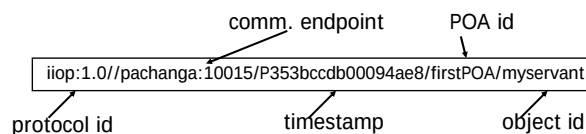
Some CORBA concepts – runtime

- Client
 - The program entity that invokes an operation on an object implementation; ideally, identical call mechanism than with object method call within the programming language
- Object
 - CORBA programming entity that consists of an identity and an implementation, which is known as a servant



Some CORBA concepts

- Servant
 - An implementation programming language entity that defines the operations that support a CORBA IDL interface.
- Object reference
 - Immutable, opaque reference to object (instance)



Some CORBA concepts

- ORB interface and ORB core
 - Abstract interface, standard for communication and helper services
 - manipulating object references
 - binding to common services (naming etc)
 - generic communication primitives
 - Hides object location, implementation, execution state, communication mechanisms
 - IIOP, GIOP
 - request, reply, locaterequest, locatereply, cancelrequest, closeconnection, messageerror, fragment

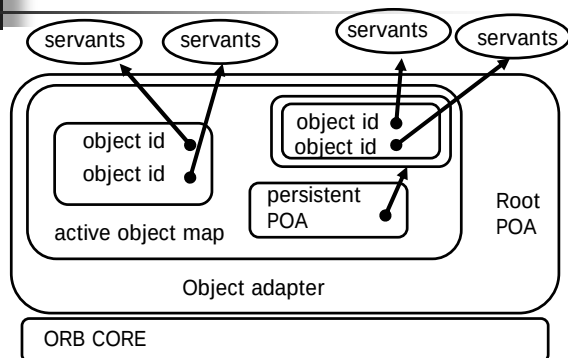
Some CORBA concepts

- stubs and skeletons
 - proxies for marshalling and unmarshalling messages for transfer over ORB
 - ORB is generic, no appl. interface standards but IDL compilation for producing stubs and skeletons
- DII and DSI
 - dynamic invocation interface, dynamic skeleton interface
 - when server interface is introduced "too late" for static stub selection

Some CORBA concepts

- object adapter
 - has one or more objects under its control
 - unaware of the specific interfaces of the objects controlled, just a dispatcher
 - Object registration, Object reference generation
 - Request multiplexing
 - Server process activation, Object activation with activation policy
 - threading/concurrency policy
 - persistency policy
 - termination policy
 - Object upcalls
 - Support for transactions, security, threading, etc.

Overview of POA architecture



Some CORBA concepts

- Implementation repository
 - all that is needed to implement and activate objects
 - nonstandard, specific to
 - operating system
 - ORB vendor
 - object adapter
 - table specifying what server should be started, which port number, which file to load and execute; if already running, where

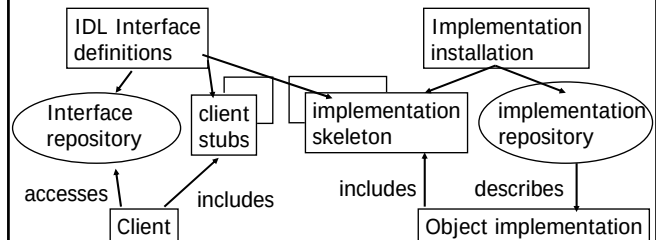
CORBA communication modes

- Object invocation models
 - synchronous (blocks caller) with at-most-once
 - one-way with best effort delivery
 - deferred synchronous with at-most-once (unblocked till synchronises for reply)
- Signaling events
 - event service for basic event channel model
 - notification service for more advanced event channels with filtering etc.
- Message queues
 - messaging service
 - callback model

Some CORBA concepts - production

- CORBA IDL
 - IDL compiler
 - Language mappings
 - Interface inheritance
- Interface repository
 - stores interface definitions
 - relationships – replaceability

Building a CORBA application



CORBA limitations

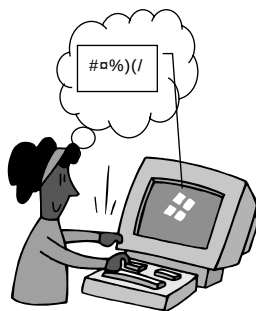
- No standard way to deploy object implementations
- limited standard support for common CORBA server programming patterns
- limited extension of object functionality
 - Inheritance, 1-1 relationship between implementations and interfaces
- Availability of CORBA object services is not defined in advance
- No object/system management services defined
 - No standard object life cycle management

Object Models and Components

- Issues that lead to different models
 - Communication vs portability
 - Business functionality vs management
 - Advanced functionality vs guaranteed reuse
- Object models describe invocation
- Component models describe component execution environment

Tuumaustauko ...

- Tiedätkö miltä CORBA-objektit näyttävät? CORBA-asiakkaat? IDL-määrittymiset?
- Etsi itsellesi esimerkki oppikirjoista tai web-tutoriaaleista!
 - pakolliset kehysosat
 - kytkeytyminen ORBiin
 - objektin löytäminen ja sitominen
 - metodikutsujen tekeminen
 - asiakkaan päätöstoimet



Hajautettu CORBA-sovellus

- IDL

```

module HelloApp{
    interface Hello {
        string sayHello();
    };
};
  
```

Hajautettu CORBA-sovellus

■ Asiakas

```

import HelloApp.*;
//contains generated stubs
import org.omg.Cosnaming.*;
import org.omg.CORBA.*;
//must be in all CORBA applications

Public class HelloClient {
    public static void main(String args[]) {
        try {
            // create and initialize the ORB
            ORB orb = ORB.init(args, null);
            // get the root naming context
            org.omg.CORBA.Object objRef =
                orb.resolve_initial_references("NameService");

```

```

NamingContext ncRef =
    NamingContextHelper.narrow(objRef);
// Resolve the object reference in naming
NameComponent nc = new NameComponent ("Hello", "");
NameComponent path[] = {nc};
// get the stub
Hello HelloRef =
    HelloHelper.narrow(ncRef.resolve(path));
// Call the Hello server object and print results
String hello = helloRef.sayHello();
System.out.println(hello);
} catch (Exception e) {
    System.out.println("Error : " + e);
    e.printStackTrace(System.out);
}
}

```

Hajautettu CORBA-sovellus

■ Palvelupuoli

```

import HelloApp.*;
// contains generated stubs
import org.omg.Cosnaming.*;
import org.omg.CORBA.*;

Public class HelloServer {
    public static void main(String args[]);
    //registration, entering server loop
    try{
        ORB orb = ORB.init(args, null);

```

```

// create the servant and register with orb
HelloServant helloRef = new HelloServant();
orb.connect(helloRef);
//get root naming context
org.omg.CORBA.Object objRef =
    orb.resolve_initial_references("NameService");
NamingContext ncRef =
    NamingContextHelper.narrow(objRef);
//bind the object reference to name
NameComponent nc = new NameComponent("Hello", "");
NameComponent path[] = {nc};
ncRef.rebind(path, helloRef);

```

```

//wait for invocations from clients
java.lang.Object sync = new java.lang.Object ();
synchronized (sync) {
    sync.wait();
}
catch (Exception e) {
    System.err.println("Error: " + s);
    s.printStackTrace (System.out);}}

```

```

//the actual service
Class HelloServant extends _HelloImplBase {
    public String sayHello () {
        return "\nHello world!\n";}}

```

Muuta materiaalia

- POA-kalvoja
 - Schmidt, D., Developing Distributed Object Computing Applications with CORBA. Slide set from <http://www.eng.uci.edu/~schmidt/PDF/corba4.pdf>
- Ohjelmointitutoriaaleja
 - http://www.cs.wustl.edu/~schmidt/ACE_wrappers/TAO/docs/tutorials/Quoter/
 - useimmilla toimittajilla omansa (Sun+Java+CORBA, etc)
- CORBA-sivustoja
 - <http://www.cs.wustl.edu/~schmidt/corba.html>
 - <http://www.puder.org/corba/>