

Information extraction from text

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Helena Ahonen-Myka

Information extraction from semi-structured text

- IE from Web pages
 - HTML tags, fixed phrases etc. can be used to guide extraction
- IE from other semi-structured data
 - e.g. email messages, rental ads, seminar announcements

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WHISK

- Soderland: Learning information extraction rules for semi-structured and free text, *Machine Learning*, 1999

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Semi-structured text (online rental ad)

Capitol Hill - 1 br twnhme. Fplc D/W W/D. Undrgrnd Pkg
incl \$675. 3 BR, upper flr of turn of ctry HOME. incl gar,
grt N. Hill loc \$995. (206) 999-9999

<↳ (This ad last ran on 08/03/97.)
 </i> <hr>

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2 case frames extracted:

- Rental:
 - Neighborhood: Capitol Hill
 - Bedrooms: 1
 - Price: 675
- Rental:
 - Neighborhood: Capitol Hill
 - Bedrooms: 3
 - Price: 995

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Semi-structured text

- the sample text (rental ad) is not grammatical nor has a rigid structure
 - we cannot use a natural language parser as we did before
 - simple rules that might work for structured text do not work here

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Rule representation

- WHISK rules are based on a form of regular expression patterns that identify
 - the context of relevant phrases
 - the exact delimiters of the phrases

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Rule for number of bedrooms and associated price

- ID:: 1
- Pattern:: * (*Digit*) ' BR' * '\$' (*Number*)
- Output:: Rental {Bedrooms \$1}{Price \$2}

- * : skip any number of characters until the next occurrence of the following term in the pattern (here: the next digit)
- single quotes: literal -> exact (case insensitive) match
- *Digit*: a single digit; *Number*: possibly multi-digit

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Rule for number of bedrooms and associated price

- parentheses (unless within single quotes) indicate a phrase to be extracted
 - the phrase within the first set of parentheses (here: *Digit*) is bound to the variable \$1 in the output portion of the rule
- if the entire pattern matches, a case frame is created with slots filled as labeled in the output portion
- if part of the input remains, the rule is re-applied starting from the last character matched before

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2 case frames extracted:

- Rental:
 - Bedrooms: 1
 - Price: 675

- Rental:
 - Bedrooms: 3
 - Price: 995

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Disjunction

- The user may define a semantic class
 - a set of terms that are considered to be equivalent
 - *Digit* and *Number* are special semantic classes (built-in in WHISK)
 - user-defined class: *Bdrm* = (brs|br|bds|bdrm|bd|bedrooms|bedroom|bed)
 - a set does not have to be complete or perfectly correct: still it may help WHISK to generalize rules

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Rule for neighborhood, number of bedrooms and associated price

- ID:: 2
- Pattern:: *(*Nghbr*) *(*Digit*) ' ' *Bdrm* * '\$' (*Number*)
- Output:: Rental {Neighborhood \$1} {Bedrooms \$2}{Price \$3}

- assuming the semantic classes *Nghbr* (neighborhood names for the city) and *Bdrm*

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IE from Web

- information agents
- extraction rules: wrappers
- learning of extraction rules: wrapper induction
- wrapper maintenance

- active learning
- unsupervised learning

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Information agents

- data is extracted from a web site and transformed into structured format (database records, XML documents)
- the resulting structured data can then be used to build new applications without having to deal with unstructured data
 - e.g., price comparisons
- challenges:
 - thousands of changing heterogeneous sources
 - scalability: speed is important -> no complex processing possible

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What is a wrapper?

- a **wrapper** is a piece of software that can translate an HTML document into a structured form (~database tuple)
- critical problem:
 - How to define a set of extraction rules that precisely define how to locate the information on the page?
- for any item to be extracted, one needs an extraction rule to locate both the beginning and end of the item
 - extraction rules should work for all of the pages in the source

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Learning extraction rules: wrapper induction

- adaptive IE
- learning from examples
 - manually tagged: it is easier to annotate examples than write extraction rules
 - how to minimize the amount of tagging or entirely eliminate it?
 - active learning
 - unsupervised learning

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Wrapper induction system

- input: a set of web pages labeled with examples of the data to be extracted
 - the user provides the initial set of labeled examples
 - the system can suggest additional pages for the user to label
- output: a set of extraction rules that describe how to locate the desired information on a web page

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Wrapper induction system

- after the system creates a wrapper, the wrapper verification system uses the wrapper to learn patterns that describe the data being extracted
 - if a change is detected, the system can automatically repair a wrapper by
 - using the same patterns to locate examples on the changed pages and
 - re-running the wrapper induction system

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Wrapper induction methods

- Kushmerick et al: LR and HLRT wrapper classes
- Knoblock et al: STALKER

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Wrapper classes LR and HLRT

- Kushmerick, Weld, Doorenbos: Wrapper induction for information extraction, IJCAI -97
- Kushmerick: Wrapper induction: Efficiency and expressiveness, Workshop on AI & Information integration, AAAI-98

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LR (left-right) class

- a wrapper consists of a sequence of delimiter strings for finding the desired content
- in the simplest case, the content is arranged in a tabular format with K columns
- the wrapper scans for a pair of delimiters for each column
 - total of $2K$ delimiters

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LR wrapper induction

- the wrapper construction problem:
 - input: example pages
- associated with each information resource is a set of K attributes, each representing a column in the relational model
- a tuple is a vector $\langle A_1, \dots, A_k \rangle$ of K strings
 - string A_k is the value of tuple's k^{th} attribute
 - tuples represent rows in the relational model
- the label of a page is the set of tuples it contains

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Example: country codes

```
<HTML><TITLE>Some Country Codes</TITLE>
<BODY>
<B>Congo</B> <I>242</I><BR>
<B>Egypt</B> <I>20</I><BR>
<B>Belize</B> <I>501</I><BR>
<B>Spain</B> <I>34</I><BR>
<HR></BODY></HTML>
```

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Label of the example page

```
{<Congo, 242>,
<Egypt, 20>,
<Belize, 501>,
<Spain, 34>}
```

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Execution of the wrapper: procedure ccwrap_LR

- 1. scan for the string $l_1 = \langle B \rangle$ from the beginning of the document
- 2. scan ahead until the next occurrence of $r_1 = \langle /B \rangle$
- 3. extract the text between these positions as the value of the 1st column of the 1st row
- 4. similarly: scan for $l_2 = \langle I \rangle$ and $r_2 = \langle /I \rangle$ and extract the text between these positions as the value of the 2nd column of the 1st row
- 5. the process starts over again and terminates when l_1 is missing (= end of document)

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ccwrap_LR (page P)

while there are more occurrences in P of $\langle B \rangle$
 for each $\langle l_k r_k \rangle$ in $\{\langle \langle B \rangle, \langle /B \rangle \rangle, \langle \langle I \rangle, \langle /I \rangle \rangle\}$
 scan in P to next occurrence of l_k
 save position as start of k^{th} attribute
 scan in P to next occurrence of r_k
 save position as end of k^{th} attribute
 return extracted pairs $\{\dots, \langle \text{country}, \text{code} \rangle, \dots\}$

General template

- generalization of ccwrap_LR:
 - delimiters can be arbitrary strings
 - any number K of attributes
- the values l_1, \dots, l_K indicate the left-hand attribute delimiters
- the values r_1, \dots, r_K indicate the right-hand delimiters

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executeLR ($\langle l_1 r_1 \rangle, \dots, \langle l_K r_K \rangle$, page P)

while there are more occurrences in P of l_1
 for each $\langle l_k r_k \rangle$ in $\{\langle l_1 r_1 \rangle, \dots, \langle l_K r_K \rangle\}$
 scan in P to next occurrence of l_k
 save position as start of next value A_k
 scan in P to next occurrence of r_k
 save position as end of next value A_k
 return extracted tuples $\{\dots, \langle A_1, \dots, A_K \rangle, \dots\}$

LR wrapper induction

- the behavior of ccwrap_LR can be entirely described in terms of four strings $\langle B \rangle, \langle /B \rangle, \langle I \rangle, \langle /I \rangle$
- the LR wrapper induction problem thus becomes one of identifying $2K$ delimiter strings $l_1, r_1, \dots, l_K, r_K$ on the basis of a set $E = \{\dots, P, L, \dots\}$ of examples

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LR wrapper induction

- LR learning is efficient:
 - the algorithm enumerates over potential values for each delimiter
 - selects the first that satisfies a constraint that guarantees that the wrapper will work correctly on the training data
 - the $2K$ delimiters can all be learned independently

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Limitations of LR classes

- an LR wrapper requires a value for l_1 that reliably indicates the beginning of the 1st attribute
 - this kind of delimiter may not be available
 - what if a page contains some bold text in the top that is not a country?
 - it is possible that no LR wrapper exists which extracts the correct information
 - > more expressive wrapper classes

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HLRT (head-left-right-tail) class of wrappers

```
<HTML><TITLE>Some Country Codes</TITLE>
<BODY> <B>Country Code List</B> <P>
<B>Congo</B> <I>242</I> <BR>
<B>Egypt</B> <I>20</I> <BR>
<B>Belize</B> <I>501</I> <BR>
<B>Spain</B> <I>34</I> <BR>
<HR> <B>End</B> </BODY></HTML>
```

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HLRT class of wrappers

- HLRT (head-left-right-tail) class uses two additional delimiters to skip over potentially confusing text in either the head (top) or tail (bottom) of the page
 - head delimiter h
 - tail delimiter t
- in the example, a head delimiter $h=<P>$ could be used to skip over the initial $$ at the top of the document
 - > $l_1 = $ would work correctly

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HLRT wrapper

```
<HTML><TITLE>Some Country Codes</TITLE>
<BODY><B>Country Code List</B> <P>
<B>Congo</B> <I>242</I> <BR>
<B>Egypt</B> <I>20</I> <BR>
<B>Belize</B> <I>501</I> <BR>
<B>Spain</B> <I>34</I> <BR>
<HR> <B>End</B> </BODY></HTML>
```

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HLRT wrapper

- labeled examples:
 - $\langle \text{Congo}, 242 \rangle$, $\langle \text{Egypt}, 20 \rangle$, $\langle \text{Belize}, 501 \rangle$, $\langle \text{Spain}, 34 \rangle$

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ccwrap_HLRT (page P)

skip past first occurrence of $\langle P \rangle$ in P

while next $\langle B \rangle$ is before next $\langle HR \rangle$ in P

for each $\langle l_k, r_k \rangle$ in $\{ \langle \langle B \rangle, \langle /B \rangle \rangle, \langle \langle I \rangle, \langle /I \rangle \rangle \}$

skip past next occurrence of l_k in P

extract attribute from P to next occurrence of r_k

return extracted tuples

```

executeHLRT ( $\langle h, t, l_1, r_1, \dots, l_K, r_K \rangle$ , page  $P$ )
  skip past first occurrence of  $h$  in  $P$ 
  while next  $l_i$  is before next  $t$  in  $P$ 
    for each  $\langle l_k, r_k \rangle$  in  $\{\langle l_1, r_1 \rangle, \dots, \langle l_K, r_K \rangle\}$ 
      skip past next occurrence of  $l_k$  in  $P$ 
      extract attribute from  $P$  to next occurrence of  $r_k$ 
  return extracted tuples

```

HLRT wrapper induction

- task: how to find the parameters $h, t, l_1, r_1, \dots, l_K, r_K$?
- input: a set $E = \{\dots, \langle P_n, L_n \rangle, \dots\}$ of examples, where each P_n is a page and each L_n is a label of P_n
- output: a wrapper W such that $W(P_n) = L_n$ for every $\langle P_n, L_n \rangle$ in E

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```

BuildHLRT(labeled pages  $E = \{\dots, \langle P_n, L_n \rangle, \dots\}$ )
  for  $k = 1$  to  $K$ 
     $r_k$  = any common prefix of the strings following each
      (but not contained in any) attribute  $k$ 
  for  $k = 2$  to  $K$ 
     $l_k$  = any common suffix of the strings preceding each
      attribute  $k$ 
  for each common suffix  $l_1$  of the pages' heads
    for each common substring  $h$  of the pages' heads
      for each common substring  $t$  of the pages' tails
        if (a)  $h$  precedes  $l_1$  in each of the pages' heads; and
           (b)  $t$  precedes  $l_1$  in each of the pages' tails; and
           (c)  $t$  occurs between  $h$  and  $l_1$  in no page's head;
           (d)  $l_1$  doesn't follow  $t$  in any inter-tuple separator
          then return  $\langle h, t, l_1, r_1, \dots, l_K, r_K \rangle$ 

```

Problems

- missing attributes
- multi-valued attributes
- multiple attribute orderings
- disjunctive delimiters
- nonexistent delimiters
- typographical errors and exceptions
- sequential delimiters
- hierarchically organized data

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Problems

- Missing attributes
 - complicated pages may involve missing or null attribute values
 - if the corresponding delimiters are missing, a simple wrapper will not process the remainder of the page correctly
 - a French e-commerce site might only specify the country in addresses outside France
- Multi-valued attributes
 - a hotel guide might list the cities served by a particular chain, instead of giving $\langle \text{chain}, \text{city} \rangle$ pairs for each city

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Problems

- Multiple attribute orderings
 - a movie site might list the release date before the title for movies prior to 2003, but after the title for recent movies
- Disjunctive delimiters
 - the same attribute might have several possible delimiters
 - an e-commerce site might list prices with a bold face, except that discount prices are rendered in red

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Problems

- Nonexistent delimiters
 - the simple wrappers assume that some irrelevant background tokens separate the content to be extracted
 - this assumption may be violated
 - e.g. how can the department code be separated from the course number in strings such as COMP4016 and GEOL2001?
- Typographical errors and exceptions
 - errors may occur in the delimiters
 - even a small badly formatted part may make a simple wrapper to fail on entire page

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Problems

- Sequential delimiters
 - the simple wrappers assumed a single delimiter per attribute
 - it might be better to scan for several delimiters in sequence
 - e.g. to extract the name of a restaurant from a review, it might be simpler to scan for , then to scan for <BIG> from that position, and finally to scan for , rather than to force the wrapper to find a single delimiter
- Hierarchically organized data
 - an attribute could be an embedded table

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STALKER

- hierarchical wrapper induction
- Muslea, Minton, Knoblock:
A Hierarchical approach to wrapper induction

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STALKER

- a page is a tree-like structure
 - leaves are the items that are to be extracted
 - internal nodes represent lists of k -tuples
 - each item in a tuple can be either a leaf or another list (= embedded list)
- a wrapper can extract any leaf by determining the path from the root to the corresponding leaf

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Tokenization of text

- a document is a sequence of tokens
 - words (strings)
 - numbers
 - HTML tags
 - punctuation symbols
- token classes generalize tokens:
 - Numeric, AlphaNumeric, Alphabetic, Word
 - AllCaps, Capitalized
 - HtmlTag
 - Symbol
- also: user-defined classes

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```
1: <p> Name: <b> Yala </b><p> Cuisine: Thai<p> <i>
2: 4000 Colfax, Phoenix, AZ 85258 (602) 508-1570
3: </i> <br> <i>
4: 523 Vernon, Las Vegas, NV 89104 (702) 578-2293
5: </i> <br> <i>
6: 403 Pico, LA, CA 90007 (213) 798-0008
7: </i>
```


Extraction rules

- the extraction rules are based on **landmarks** (= groups of consecutive tokens)
 - landmarks enable a wrapper to locate the content of an item within the content of its parent
- e.g. identify the beginning of the restaurant name:
 - R1 = SkipTo()
 - start from the beginning of the parent (= whole document) and skip everything until you find the landmark

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Extraction rules

- the effect of applying R1 consists of consuming the prefix of the parent, which ends at the beginning of the restaurant's name
- similarly: the end of a node's content
 - R2 = SkipTo()
 - R2 is applied from the end of the documents towards its beginning
 - R2 consumes the suffix of the parent

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Extraction rules

- R1: a start rule; R2: an end rule
- the rules are not unique, e.g., R1 can be replaced by the rules
 - R3 = SkipTo(Name) SkipTo()
 - R4 = SkipTo(Name *Symbol HtmlTag*)
- these rules **match correctly**
 - start rules SkipTo(:) and SkipTo(<i>) would **match incorrectly**
 - start rule SkipTo(<table>) would **fail**

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Disjunctive rules

- extraction rules allow the use of disjunctions
- e.g. if the names of the recommended restaurants appear in bold, but the other in italics, all the names can be extracted using the rules
 - start rule: either SkipTo() or SkipTo(<i>)
 - end rule: either SkipTo() or SkipTo(Cuisine) SkipTo(</i>)
- a disjunctive rule matches if at least one of its disjuncts matches

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Extracting list items

- e.g. the wrapper has to extract all the area codes from the sample document
- the agent starts by extracting the entire list of addresses LIST(Addresses):
 - start rule: SkipTo(<p><i>) and
 - end rule: SkipTo(</i>)

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Extracting list items

- the wrapper has to iterate through the content of LIST(Addresses) and to break it into individual addresses
 - in order to find the start of each address, the wrapper repeatedly applies a start rule SkipTo(<i>)
 - each successive rule-matching starts where the previous one ended
 - similarly the end of each address: end rule SkipTo(</i>)
 - three addresses found: lines 2, 4, and 6
- the wrapper applies to each address the area-code start rule SkipTo('(') and end rule SkipTo(')')

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More difficult extractions

- instead of area codes, assume the wrapper has to extract ZIP codes
 - e.g. '85258' from 'AZ 85258'
- list extraction and list iteration remain unchanged
- ZIP code extraction is more difficult, because there is no landmark that separates the state from the ZIP code
- SkipTo rules are not expressive enough, but they can be extended to a more powerful extraction language

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More difficult extractions

- e.g., we can use either the rule
 - R5 = SkipTo(,) SkipUntil(Numeric), or
 - R6 = SkipTo(AllCaps) NextLandmark(Numeric)
- R5: "ignore all tokens until you find the landmark ',', and then ignore everything until you find, but do not consume, a number"
- R6: "ignore all tokens until you encounter an AllCaps word, and make sure that the next landmark is a number"

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Advantages of STALKER rules

- nesting is possible
 - hierarchical extraction allows to wrap information sources that have arbitrary many levels of embedded data
- free ordering of items
 - as each node is extracted independently of its siblings, also documents that have missing items or items appearing in various orders can be processed

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Landmarks and landmark automata

- each argument of a SkipTo() function is a landmark
- a group of SkipTo()s represents a landmark automaton
 - a group must be applied in a pre-established order
 - = extraction rules are landmark automata
- a linear landmark = a sequence of tokens and wildcards
 - a wildcard = a class of tokens (*Numeric, HtmlTag..*)

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Landmark automaton

- a landmark automaton *LA* is a nondeterministic finite automaton with the following properties:
 - the initial state s_0 has a branching-factor of k
 - exactly k accepting states (one/branch)
 - all k branches that leave s_0 are sequential *LAs*
 - from each non-accepting state S , there are exactly two possible transitions: a loop to itself, and a transition to the next state
 - linear landmarks label each non-looping transition
 - all looping transitions have the meaning "consume all tokens until you encounter the linear landmark that leads to the next state"

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Learning extraction rules

- input: a set of sequences of tokens that represent the prefixes that must be consumed by the new rule
- the user has to
 - select a few sample pages
 - use a graphical user interface (GUI) to mark up the relevant data
- GUI generates the input format

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The user has marked up the area codes:

E1: 513 Pico, **Venice**, Phone: 1-**800**-555-1515
E2: 90 Colfax, **Palms**, Phone: (818) 508-1570
E3: 523 1st St., **LA**, Phone: 1-**888**-578-2293
E4: 403 Vernon, **Watts**, Phone: (310) 798-0008

Training examples: the prefixes of the addresses that end immediately before the area code (underlined)

Learning algorithm

- STALKER uses sequential covering
 - begins by generating a linear L_1 that covers as many as possible of the 4 positive examples
 - tries to create another linear L_2 for the remaining examples, and so on
 - once all examples are covered, the disjunction of all the learned L_i s is returned

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Learning algorithm

- the algorithm tries to learn a minimal number of **perfect disjuncts** that cover all examples
- a perfect disjunct is a rule that
 - covers at least one training example and
 - on any example the rule matches, it produces the correct result

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Learning algorithm; example

- the algorithm generates first
 - the rule $R_1 = \text{SkipTo}(\text{''})$, which
 - accepts the positive examples E2 and E4
 - rejects both E1 and E3, because R_1 cannot be matched on them
 - 2nd iteration:
 - only the uncovered examples E1 and E3 are considered
 - rule $R_2 = \text{SkipTo}(\text{Phone}) \text{SkipTo}(\text{''})$
 - rule "either R_1 or R_2 " is returned

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STALKER (Examples)

```
Let RetVal =  $\emptyset$  (a set of rules)
While Examples  $\neq \emptyset$ 
  aDisjunct = LearnDisjunct(Examples)
  remove all examples covered by aDisjunct
  add aDisjunct to RetVal
return RetVal
```

LearnDisjunct (Examples)

```
Terminals = Wildcards  $\cup$  GetTokens (Examples)
Candidates = GetInitialCandidates (Examples)
While Candidates  $\neq \emptyset$  Do
  Let D = BestDisjunct (Candidates)
  If D is a perfect disjunct Then return D
  For each t in Terminals Do
    Candidates = Candidates  $\cup$  Refine(D, t)
  remove D from Candidates
return best disjunct
```

LearnDisjunct

- **GetTokens**
 - returns all tokens that appear at least once in each training example
- **GetInitialCandidates**
 - returns one candidate for each token that ends a prefix in the examples, and
 - one candidate for each wildcard that matches such a token

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LearnDisjunct

- **BestDisjunct**
 - returns a disjunct that accepts the largest number of positive examples
 - if there are many, returns the one that accepts fewer false positives
- **Refine**
 - landmark refinements: make landmarks more specific
 - topology refinements: add new states in the automaton

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Refinements

- a refining terminal t : a token or a wildcard
- landmark refinement
 - makes a landmark l more specific by concatenating t either at the beginning or at the end of l
- topology refinement
 - adds a new state S and leaves the existing landmarks unchanged
 - if a disjunct has a transition from A to B labeled by a landmark l ($A \rightarrow^l B$), then the topology refinement creates two new disjuncts in which the transition is replaced either by $A \rightarrow^l S \rightarrow^t B$ or by $A \rightarrow^t S \rightarrow^l B$

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Example

- 1st iteration: `LearnDisjunct()` generates 4 initial candidates
 - one for each token that ends a prefix (in R1 and R2)
 - one for each wildcard that matches such a token (in R3 and R4)
 - R1 is a perfect disjunct -> `LearnDisjunct()` returns R1 and 1st iteration ends

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Example

- 2nd iteration: `LearnDisjunct()` is invoked with the uncovered training examples E1 and E3
 - computes the set of refining terminals
 - `{Phone ; , . HtmlTag Word Symbol}`
 - generates the initial candidate rules R5 and R6
 - both candidates accept the same false positives -> refinement is needed

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Example

- 2nd iteration continues: `LearnDisjunct()`
 - selects randomly the rule to be refined: R5
 - refines R5: topological refinements R7, ..., R16 and landmark refinements R17 and R18
 - R7 is a perfect disjunct
 - returns rule "either R1 or R7"

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Wrapper maintenance

- information agents have no control over the sources from which they extract data
- the wrappers rely on the details of the formatting of a page
 - if the source modifies the formatting, the wrapper will fail
- two challenges
 - wrapper verification
 - wrapper re-induction

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Wrapper verification

- determine whether the wrapper is still operating correctly
- problem:
 - either the formatting (delimiters) or the content to be extracted may have changed
 - the verification algorithm should be able to distinguish between these two
 - e.g. agent checks the Microsoft stock price three times at a stock-quote server:
 - values: +3.10, -0.61,
 - How to know that the first two are OK, but the third probably indicates a defective wrapper?

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Wrapper verification

- possible solution:
 - the algorithm learns a probabilistic model of the data extracted by wrapper during a period when it is known to be operating correctly
 - model captures various properties of the training data: length or fraction of numeric characters of the extracted data
 - to verify afterwards, the extracted data is evaluated against the learned model to estimate the probability that the wrapper is operating correctly

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Wrapper re-induction

- learning a revised wrapper
- possible solution:
 - after the wrapper verification algorithm notices that the wrapper is broken, the learned model is used to identify probable target fragments in the new and unannotated documents
 - this training data is then post-processed to remove noise, and the data is given to a wrapper induction algorithm

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What about XML?

- XML does not eliminate the need for Web IE
 - there will still be numerous old sites that will never export their data in XML
 - different sites may still use different document structures
 - person's name can be one element or two elements (first name, family name)
 - different information agents may have different needs (e.g. the price with or without the currency symbol)

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