Constraint solving meets machine learning and data mining

Algorithm portfolios

Kustaa Kangas

University of Helsinki, Finland

November 8, 2012

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- NP-hard
- Many instances solvable with heuristic algorithms
- High variance in performance, from milliseconds to weeks
- Different algorithms are fast on different instances
- Typically no single best algorithm

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Algorithm selection

Algorithm selection problem

Given a problem instance, which algorithm should we run?

- Ideally: run the algorithm that's fastest on the instance
- Problem: we cannot know without running the algorithms

Traditional solution: run the average-case best algorithm

- Might be reasonably good
- Can be very bad on some instances
- Ignores algorithms that are good on some instances

Idea: Use several algorithms to improve expected performance.

Algorithm portfolio

- a collection of algorithms
- 2 a strategy for running them

A variety of strategies

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A variety of strategies

- Run all algorithms (sequentially / in parallel)
- Select one algorithm based on the instance
- Anything from between

A highly successful SAT portfolio solver

• Uses state-of-the-art SAT solvers

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- Trains an empirical hardness model for each algorithm
 - explains how hard instances are and why
 - an approximate predictor of running time
 - predicts hardness based on instance features
- Selects the algorithm predicted to be fastest
- Performed well in 2007 SAT Competition
 - Ist place in 3 categories, one 2nd place and one 3rd place

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- They must be learned from data:
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 - 2 a set of training instances
 - 3 a set of instance features

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- They must be learned from data:
 - a set of algorithms
 - 2 a set of training instances
 - 3 a set of instance features
- We use machine learning to exploit correlations between features and algorithm performance

| problem instance | x_1 | <i>x</i> ₂ | <i>x</i> 3 | <i>x</i> ₄ | <i>X</i> 5 | <i>x</i> 6 | running time |
|------------------|-------|-----------------------|------------|-----------------------|------------|------------|--------------|
| instance 1 | | | | | | | |
| instance 2 | | | | | | | |
| instance 3 | | | | | | | |
| instance 4 | | | | | | | |
| instance 5 | | | | | | | |
| instance 6 | | | | | | | |
| instance 7 | | | | | | | |
| instance 8 | | | | | | | |
| instance 9 | | | | | | | |
| instance 10 | | | | | | | |
| instance 11 | | | | | | | |
| instance 12 | | | | | | | |
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Image: A mathematical states of the state

| problem instance | x_1 | <i>x</i> ₂ | <i>x</i> 3 | <i>x</i> 4 | <i>x</i> 5 | <i>x</i> 6 | running time |
|------------------|-------|-----------------------|------------|------------|------------|------------|--------------|
| instance 1 | 18 | 101 | 1222 | 6 | 1 | 16 | |
| instance 2 | 23 | 8124 | 241 | 2 | 1 | 8 | |
| instance 3 | 57 | 32 | 683 | 3 | 5 | 42 | |
| instance 4 | 17 | 435 | 153 | 4 | 1 | 10 | |
| instance 5 | 46 | 76 | 346 | 3 | 4 | 30 | |
| instance 6 | 57 | 32 | 327 | 2 | 11 | 12 | |
| instance 7 | 26 | 62149 | 2408 | 3 | 2 | 15 | |
| instance 8 | 70 | 226 | 498 | 3 | 4 | 30 | |
| instance 9 | 30 | 194 | 20060 | 5 | 2 | 25 | |
| instance 10 | 13 | 108 | 614 | 8 | 4 | 3 | |
| instance 11 | 36 | 307 | 556 | 2 | 5 | 11 | |
| instance 12 | 56 | 100 | 728 | 4 | 13 | 7 | |
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| instance 10 | 13 | 108 | 614 | 8 | 4 | 3 | 1 |
| instance 11 | 36 | 307 | 556 | 2 | 5 | 11 | 2026 |
| instance 12 | 56 | 100 | 728 | 4 | 13 | 7 | 60 |
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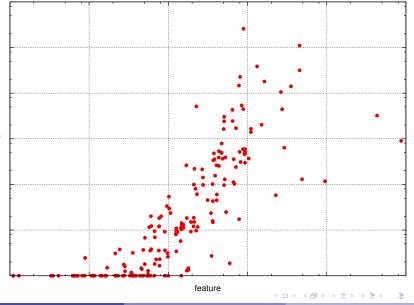
new instance

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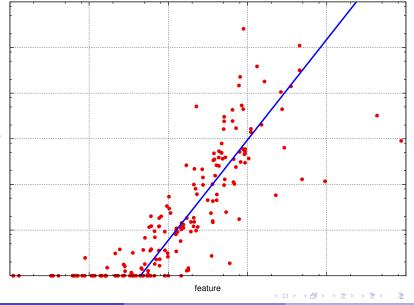
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running time



running time

Not limited to just one variable

• For features x_1, x_2, \ldots, x_m we fit a hyperplane f_w of form

$$f_w(x) = w_1x_1 + w_2x_2 + \cdots + w_mx_m$$

• We fit w_1, w_2, \ldots, w_m to minimize prediction error, e.g.

$$\sum_{i=1}^n (f_w(x_i) - y_i)^2$$

where y_i is the running time on instance *i*.

Easily minimized by setting

$$w = (\Phi^T \Phi)^{-1} \Phi^T y$$

where Φ is the feature matrix.

- Dominated by matrix inversion, which is $\mathcal{O}(n^3)$
- Used by SATzilla
- Simple and works well in practice

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Identifying features

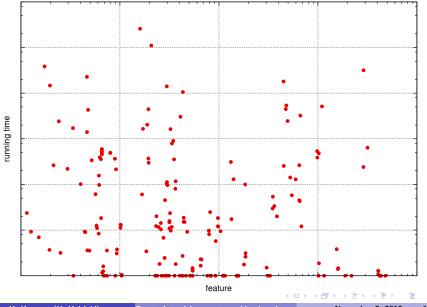
Success of the model depends crucially on the features.

Features must be

- Correlated with running time
- Cheap to compute
 - Feature computation is part of portfolio's running time!

How do we find such features?

- Features are problem-specific
- No automatic way to find them
- Requires domain expertise



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SAT features

SATzilla uses 84 features related to e.g.

- instance size
 - number of variables, number of clauses
 - ratio between these two
- balance
 - ratio of positive and negative literals
 - fraction of binary and ternary clauses
- variable–clause graph
 - variable degrees: average, min, max
 - clause degrees: average, min, max
- local search probe statistics
 - number of steps to a local optimum
 - average improvement per step
- proximity to Horn formula

Feature selection

Features can be

- uninformative: no correlation with running time
- redundant: highly correlated with other features

Problematic:

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Problematic:

- Unnecessary feature computation
- Learned models are harder to interpret
- Regression becomes unstable

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 - ► Forward selection: start with no features, add greedily
 - Backward elimination: start with all features, remove greedily
 - Sequential replacement: add and replace greedily

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- Solution: add functions of original features
- Known as basis function expansion

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- Can lead to overfitting
- Many new features are useless: feature selection before and after expansion!

What if gathering running time data takes too long?

- Algorithms can run literally for weeks
- Such runs must be terminated prematurely
- How to use these runs to build models?

Terminated runs

Solution 1: discard all such runs

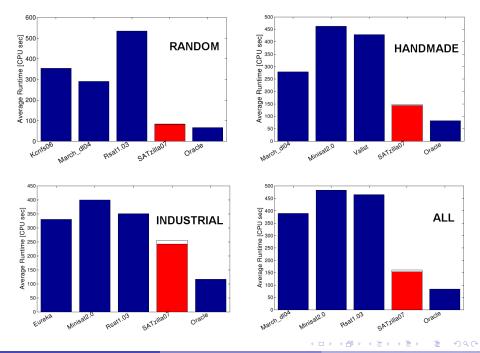
- Not very sensible
- We want to learn that such instances are hard

Solution 2: pretend they stopped at the cutoff limit

- Better: takes hardness into account
- Still systematically underestimates hardness

Solution 3: treat cutoff times as lower bounds

- Known as *censoring* in statistics
- Makes use of all information available



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Algorithm portfolios

Have been applied to various constraint problems:

- Boolean satisfiability (SAT)
- MaxSAT
- Mixed integer programming
- Constraint satisfaction (CSP)
- Combinatorial auctions
- Answer set programming
- Zero-one integer programming

Conclusions

- Algorithm portfolios can improve expected performance when no single algorithm is dominant.
- Particularly useful for NP-hard constraint problems where the running times exhibit high variance.
- In addition to predicting running time, empirical hardness models are valuable tools for understanding the hardness of problems.