

Lecture 9

Multiple Class Models

Multiclass MVA
Approximate MVA

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Arrival Theorem for Multiple Classes

- With $\bar{N}$ jobs in the system, a job in class r arriving to any server i sees the server as in equilibrium with one job (himself!) removed from the system

$$A_{ir}(\bar{N}) = \bar{n}_i(\bar{N} - \bar{1}_r) = \bar{n}_{ir}^A(\bar{N})$$

$(N_1, N_2, \dots, N_R)$ R job classes
 r^{th} job class
 $(0, 0, \dots, 0, 1, 0, \dots, 0)$

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Multiple Class MVA ⁽⁴⁾

starting point: $A_{i,r}(\bar{N}) = \bar{n}_i(\bar{N} - \bar{1}_r) = \bar{n}_{i,r}^A(\bar{N})$ $\bar{n}_{i,r}(0) = 0$

residence time

$$R'_{i,r}(\bar{N}) = \begin{cases} D_{i,r}[1 + \bar{n}_{i,r}^A(\bar{N})] & \text{queueing device} \\ D_{i,r} & \text{delay device} \end{cases} \quad \forall i, r$$

$$\bar{N} + 1_r \quad X_{0,r}(\bar{N}) \stackrel{\text{Little}}{\underset{\text{system}}{=}} \frac{N_r}{Z_r + \sum_i R'_{i,r}(\bar{N})} \quad \forall r \quad (\text{response time law})$$

$$\bar{n}_{i,r}(\bar{N}) \stackrel{\text{Little}}{\underset{\text{device}}{=}} X_{i,r}(\bar{N}) R_{i,r}(\bar{N}) = X_{0,r}(\bar{N}) R'_{i,r}(\bar{N}) \quad \forall i, r$$

$$\bar{n}_i(\bar{N}) = \sum_r \bar{n}_{i,r}(\bar{N}) \quad \forall i$$

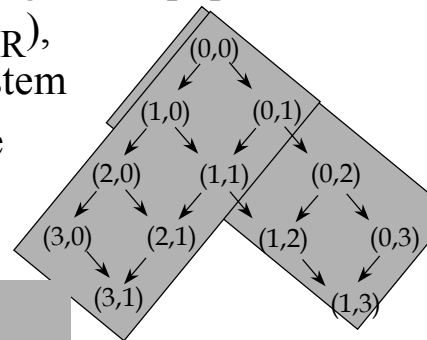
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Multiple Class Mean Value Analysis (MVA) ⁽²⁾

- Compute solutions through class population space $N=(N_1, N_2, \dots, N_R)$, starting from empty system
- population (state) space can still be large!



two job classes
target population (1,3)?
target population (3,1)?
target population (6, 15, 300)?

Alg 7.2 [LZGS 84]

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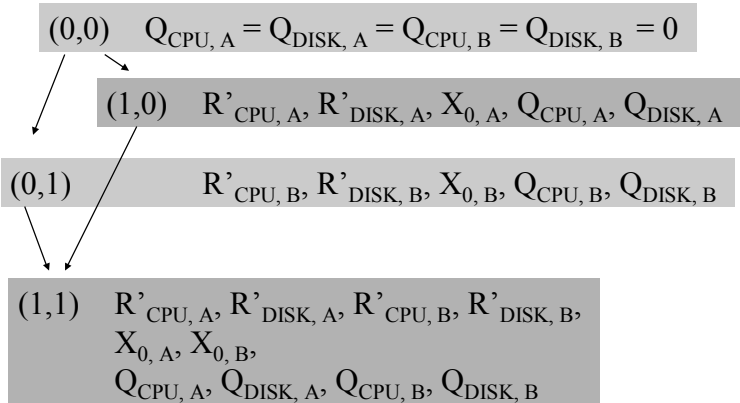
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Example ⁽⁴⁾

2-class closed model, Fig. 7.2 [LZGS 84]
 Job classes A, B

Tbl 7.3 [LZGS 84]



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Another Simple Example

Fig. 6.1 [Men 94]

$D_{i,r}$	query $r=1$	update $r=2$
cpu $i=1$	0.105	0.375
d1 $i=2$	0.180	0.480
d3 $i=3$	0	0.240

Watch out for
 index ordering:

$D_{1,2} = D_{2, \text{query}}$

Population in
 book figures
 in order
 (Update, Query)

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Simple Example ⁽⁵⁾

update
query
↓
(0,0)

$$\bar{n}_i(\bar{0}) = 0 = \bar{n}_{i,r}^A(1_r) \quad \forall i, r$$

(1,0)

$$R'_{1,1}(1,0) = D_{1,1}[1+0] = 0.105 \quad R'_{2,1}(1,0) = 0.180 \quad R'_{3,1}(1,0) = 0$$

$$X_{0,1}(1,0) = \frac{1}{(0.105 + 0.180)} = 3.509$$

$$\bar{n}_{1,1}(1,0) = 3.509 * 0.105 = 0.368$$

$$\bar{n}_{2,1}(1,0) = 3.509 * 0.180 = 0.632 \quad \bar{n}_{3,1}(1,0) = 0$$

$$R'_{1,2}(1,0) = ? \quad \bar{n}_{1,2}(1,0) = \bar{n}_{2,2}(1,0) = \bar{n}_{3,2}(1,0) = 0$$

$$\bar{n}_1(1,0) = \bar{n}_{1,1}(1,0) + \bar{n}_{1,2}(1,0) = 0.368$$

$$\bar{n}_2(1,0) = 0.632 \quad \bar{n}_3(1,0) = 0$$

Tbl 6.3

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Simple Example (contd) ⁽⁶⁾

(0,1): $\bar{n}_1(0,1) = 0.343 \quad \bar{n}_2(0,1) = 0.438 \quad \bar{n}_3(0,1) = 0.219$

(1,1): $R'_{1,1}(1,1) = D_{1,1}[1 + \bar{n}_{1,1}^A(1,1)] = D_{1,1}[1 + \bar{n}_1(0,1)]$
 $= 0.105[1 + 0.343] = 0.141$

device index $R'_{2,1}(1,1) = D_{2,1}[1 + \bar{n}_2(0,1)] = 0.180[1 + 0.438] = 0.259 \quad R'_{3,1}(1,1) = 0$

class index $X_{0,1}(1,1) = \frac{1}{(0.141 + 0.258)} = 2.500$

total popul.

$$\bar{n}_{1,1}(1,1) = 2.5 * 0.141 = 0.352 \quad \bar{n}_{1,2}(1,1) = 0.334 \quad \bar{n}_1(1,1) = 0.686$$

$$\bar{n}_{2,1}(1,1) = 2.5 * 0.259 = 0.648 \quad \bar{n}_{2,2}(1,1) = 0.519 \quad \bar{n}_2(1,1) = 1.158$$

$$\bar{n}_{3,1}(1,1) = 0 \quad \bar{n}_{3,2}(1,1) = 0.156 \quad \bar{n}_3(1,1) = 0.156$$

... similarly for states (2,0), (3,0), (2,1), (3,1)

Tbl 6.3

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Simple Example (contd)

- Baseline solution Table 6.3 [Men 94]
 - external: class *update* response time: 2.444 s
 - internal: Disk1 utilization too high Table 6.4
- Modification: move queries to Disk2
 - move query demand from Disk 1 to Disk2
 - (silly order, silly notation, sorry!) $D_{21} = D_{d1,query} = 0, D_{31} = D_{d2,query} = 0.180$
 - solve again Table 6.4 [Men 94]
 - class *update* response time: 1.934 s

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Product Form Solution Exists: NW is Analytically Solvable

- BCMP-networks
 - Baskett, Chandy, Muntz & Palacios (1975)
- Service discipline
 - FCFS, PS, IS, LCFS-PR
- Job classes, class switching
- Service time distributions, interarrival times
 - Exponential interarrivals times for FCFS servers or for open job class
 - more generic for others (rational Laplace transformation exists)
- Load-dependent servers (LD-servers)
 - $S_{ir} = f(n_i)$ for FCFS (I.e., same for each class)
 - $S_{ir} = f(n_{ir})$ for others

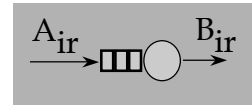
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Product Form Solution Exists?

- Job Flow balance
 - flow in = flow out
 - per device, per system
- One step behavior
- Device homogeneity
 - single resource possession
 - no blocking
 - independent job behavior
 - local information
 - fair service
 - routing homogeneity



$$\begin{aligned}\mu_{ir} &= f(n_{ir}) \\ \mu_i &= f(n_i)\end{aligned}$$

p_{ikr} constant
(prob for class change
is load independent)

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How Useful are Exact Solution Methods?

- MVA & Convolution based algorithms
- Very good for single class cases
- Might be too time consuming for multiple class cases if nr of classes or class populations are (very) large

$$O(MVA) = O(K R \prod_r (1 + N_r))$$

K	R	N _r	#ops
3	2	2	54
5	20	1	100M
20	5	1	3200
20	5	9	10M

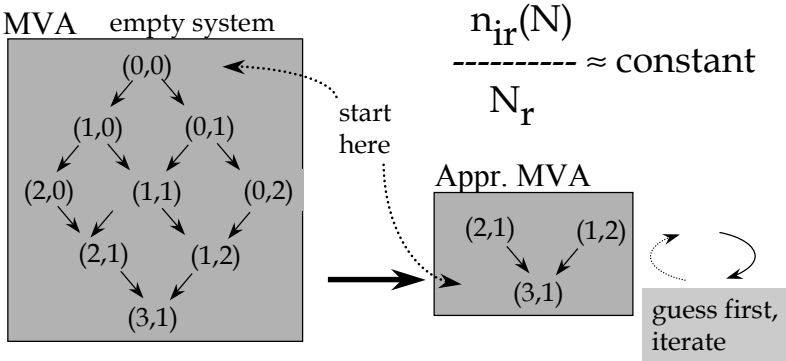
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Approximate MVA ⁽¹⁾

- Helps to solve MVA state space problem
- Based on Schweitzer-approximation:



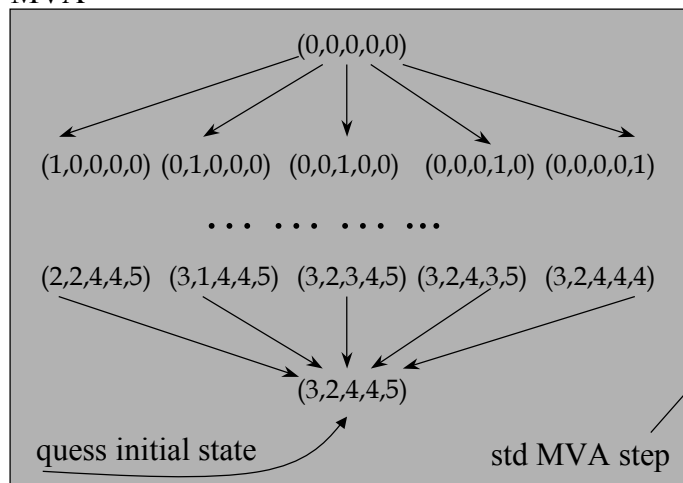
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MVA vs Approximate MVA

MVA



Appr
MVA



Schweitzer appr

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Single Class Schweitzer Approximation

$$\frac{\bar{n}_i(N)}{N} \approx \text{constant}$$

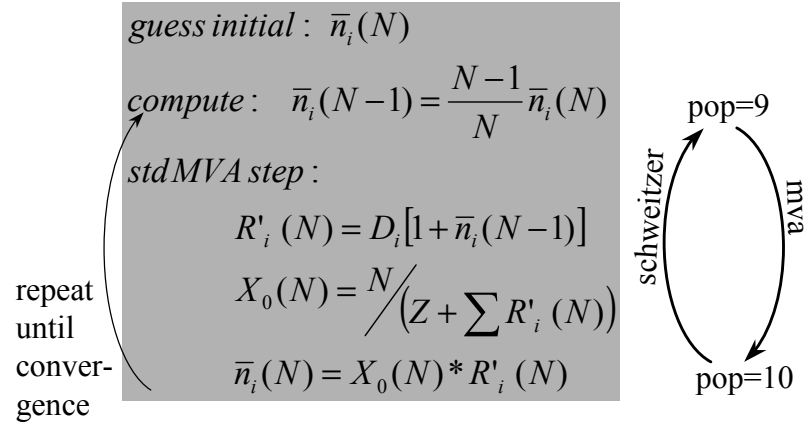
$$\therefore \frac{\bar{n}_i(N)}{N} = \frac{\bar{n}_i(N-1)}{N-1} \Rightarrow \bar{n}_i(N-1) = \frac{N-1}{N} \bar{n}_i(N)$$

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Single Class Approximate MVA



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Example (4) $D_i = (10, 10, 15), K=3, N=2$ [Fig. 5.1]

step 0 $\bar{n}_i(2) = 2/3 = 0.667 \quad \forall i$ initial guess: even distribution

step 1

$$R'_1 = D_1 \left[1 + \frac{2-1}{2} \bar{n}_1 \right] = 10 * 1.333 = 13.333 = R'_2 \quad R'_3 = 15 * 1.333 = 20$$

$$X_0 = \frac{2}{46.67} = 0.04286$$

$$\bar{n}_1 = 0.5714 = \bar{n}_2 \quad \bar{n}_3 = 0.8572 \quad (\sum \bar{n}_i = 2)$$

step 2

$$R'_1 = 10 \left[1 + \frac{0.5714}{2} \right] = 12.857 = R'_2 \quad R'_3 = 15 * \left[1 + \frac{0.8572}{2} \right] = 21.429$$

$$X_0 = \frac{2}{47.143} = 0.042424$$

$$\bar{n}_1 = 0.5454 = \bar{n}_2 \quad \bar{n}_3 = 0.9092 \quad (\sum \bar{n}_i = 2)$$

0.5455 exact

0.9090 exact

why stop here?

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Questions ⁽³⁾

- Q. How to guess initial job distribution

A: $\bar{n}_i(N) = \frac{N}{K}$ (even distribution on all devices)

- Q. Does it always converge?

A. No. Almost always. No guarantee.

- Q. If it converges, does it converge to the right value?

A. We hope so. It seems to do it

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Questions (contd)

- Q. What is good measure of convergence?

A. E.g., max relative change in $\bar{n}_i(N)$ must be less than 1%

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General Stationary Iterative Method ⁽¹⁾

(from Numerical Linear Algebra)

Fixed point equation $\bar{n} = B\bar{n} + \bar{c}$
 converges from arbitrary initial $\bar{n}^{(0)}$

if $\rho(B) = \max |\lambda_i(B)| < 1$
 spectral radius of B $\leftarrow$ i^{th} eigenvalue of B

- Q. Do we check this before using approximate MVA?
- A. No.

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General Theory of Iteration ⁽¹⁾

$$\bar{n} = f(\bar{n})$$

Thm.

If $\bar{n} = f(\bar{n})$ has root $\bar{\alpha}$
 and $f(\bar{n})$ exists close to α , i.e., in $J = \{\bar{n}: |\bar{n} - \bar{\alpha}| < \rho\}$
 and $|f'(\bar{n})| < 1 \quad \forall \bar{n} \in J$

Then (a) $\bar{n} \in J$ in each iteration
 (b) $\bar{n}$ converges to $\bar{\alpha}$
 (c) $\bar{\alpha}$ is the only root in J

- Q. Do we check this for approximate MVA?
- A. No.

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How Good is Approximate MVA

- Pretty good for throughput and response time
- Not so good for queue lengths at heavy loads

Figs 34.1-34.3 [Jain 91]

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Multiple Class Schweitzer Approximation ⁽¹⁾

single class: $\frac{\bar{n}_i(N)}{N} \approx \text{constant}$

$$\therefore \frac{\bar{n}_i(N)}{N} = \frac{\bar{n}_i(N-1)}{N-1} \Rightarrow \bar{n}_i(N-1) = \frac{N-1}{N} \bar{n}_i(N)$$

multiple class: $\frac{\bar{n}_{ir}(\bar{N})}{N_r} \approx \text{constant}$

$$\therefore \frac{\bar{n}_{ir}(\bar{N})}{N_r} = \frac{\bar{n}_{ir}(\bar{N}-1_r)}{N_r-1}$$

$$\Rightarrow \bar{n}_{ir}(\bar{N}-1_r) = \frac{N_r-1}{N_r} \bar{n}_{ir}(\bar{N})$$

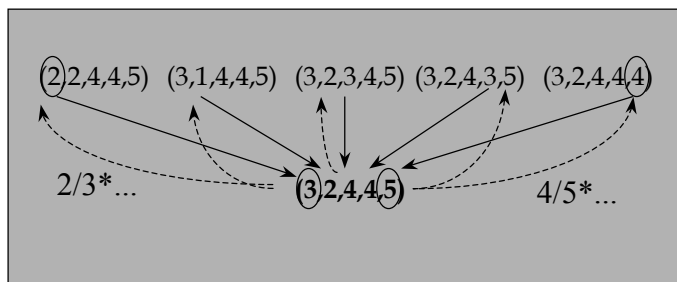
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Multiple Class Approximate MVA

$$\bar{n}_{ir}(\bar{N} - 1_r) = \frac{N_r - 1}{N_r} \bar{n}_{ir}(\bar{N})$$



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Multiple Class Approximate MVA

- (1) guess initial $n_{ir}(\mathbf{N}) = \mathbf{N}_r / \mathbf{K}_r$ (distribute evenly to every node visited)
- (2) compute back

$$n_{ir}(\mathbf{N} - \mathbf{1}_r) = (\mathbf{N}_r - 1) / \mathbf{N}_r n_{ir}(\mathbf{N})$$
- (3) use standard MVA step to compute new estimate of $n_i(\mathbf{N})$
- iterate steps (2) and (3) until convergence
 - usually 4-6 iterations enough
 - std output from last iteration

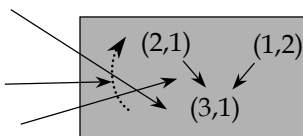


Fig. 6.5 [Men 94]

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Multiple Class Approximate MVA

- Does it converge?
 - Almost always. No guarantee.
- If it converges, does it converge to the right value?
 - It seems to do good work....
- What is good measure of convergence?
 - e.g., max relative change in $n_{ir}(\bar{\mathbf{N}}) < 1\%$

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Example ⁽²⁾

Model: Fig. 6.1 [Men 94]

step 0

$$\begin{array}{ll} \bar{n}_{11}(3,1) = 1.5 & \bar{n}_{12}(3,1) = 1/3 = 0.333 \\ \bar{n}_{21}(3,1) = 1.5 & \bar{n}_{22}(3,1) = 0.333 \\ \bar{n}_{31}(3,1) = 0 & \bar{n}_{32}(3,1) = 0.333 \end{array}$$

step 1

$$\begin{aligned} R'_{11}(3,1) &= D_{11} \left[1 + \bar{n}_{11}(2,1) + \bar{n}_{12}(3,0) \right] \\ &\stackrel{\text{Schweitzer}}{=} 0.105 \left[1 + \frac{2}{3} \bar{n}_{11}(3,1) + \frac{0}{1} \bar{n}_{12}(3,1) \right] = 0.105 \left[1 + \frac{2}{3} 1.5 + 0 \right] = 0.210 \\ R'_{21}(3,1) &= 0.180 \left[1 + \frac{2}{3} \bar{n}_{21}(3,1) + \frac{0}{1} \bar{n}_{22}(3,1) \right] = 0.180 * 2 = 0.360 \\ R'_{31}(3,1) &= 0 \\ R'_{12}(3,1) &= \dots \quad R'_{22}(3,1) = \dots \quad R'_{32}(3,1) = \dots \end{aligned}$$

→ Result: Tbl 6.6, Qsolver/1 output, PMVA output

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=?

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Problems with Analytical Solutions

- Load dependent servers
- Memory Figs 8.1, 8.3 [Men 94]
- Some part of system not product form
 - however, solution method is robust
- Computational problems
 - accuracy, overflow, underflow

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Solution Packages (Software)

- Commercial
 - BGS, Boston, MA Best/1
 - AT&T, Holmdale, NJ Q+
 - SES, Austin, TX PAWS
- University Projects
 - Jeff Brumfield, U of Austin, TX PMVA
 - ...

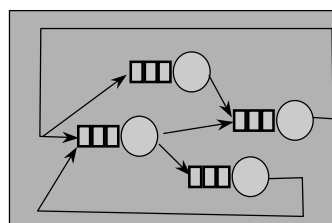
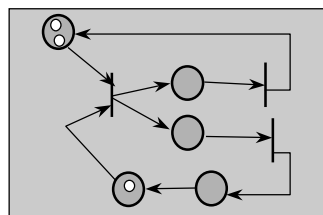
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Petri Nets vs. Queueing Networks

- Petri Nets
 - good for concurrency
 - Stochastic Petri Nets (SPN)
 - Timed Petri Nets
 - simulators
- Queueing Networks
 - good for queueing
 - simple bounds
 - Bottleneck Bounds (ABA)
 - Balanced Job Bounds (BJB)
 - exact solution methods
 - approximate solution methods
 - simulators



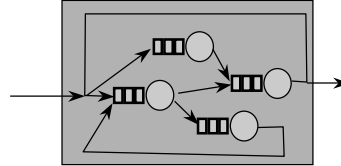
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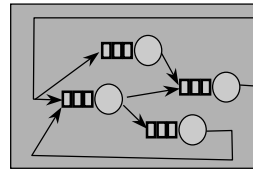
Exact Solution Methods for Queuing Networks

- Open Networks



- Closed Networks

- Convolution
- MVA
- Appr. MVA



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