

# Computational Creativity Project

Simo Linkola

University of Helsinki - Finland

October 27, 2015

# Summary

- 1 General Information
- 2 Schedule
- 3 Report
- 4 Topic Suggestions
- 5 Discussion

# General Information

- Individual work or 2-3 persons in a group
- 1-3 credits
- Topic from the field of computational creativity
- Grading affected by the returned project and short written report
- Project 60-70% and report 30-40%

- Project's topic with short explanation and desired credit amount sent to Simo Linkola (simo.linkola@cs.helsinki.fi) by Fri 6.11. 16.00 pm
- Halfway meeting Tue 17.11. 12.15-14.00 C220
- Demo session Thu 10.12. 14.15-16.00 B222
- Project and report returned before Fri 11.12. 18.00

- Installation: Has clear installation instructions, or a pointer to online demo.
- Overview: Explains decisions made during the project's development. What project aims to do and how it is achieved.
- Analysis: *Critical analysis* of project's potential creativity based on Wiggins' or FACE model.
- Results: Shows selected (i.e. curated) results of the project.
- Improvements: How to improve the project to be more creative.

# Topic Suggestions

- Continue your mini project from the ItCC course.
- Poems inspired by current news.
- Create new words and give them descriptions. (Might be better to create description first and find most suitable new word for it).
- Generate melodies to suit given mood/data.
- Process images to convey messages (mood, adjective, etc.).
- Generate art in some strict form.

- Possible collaboration partners?
- Possible topics?
- Any questions?