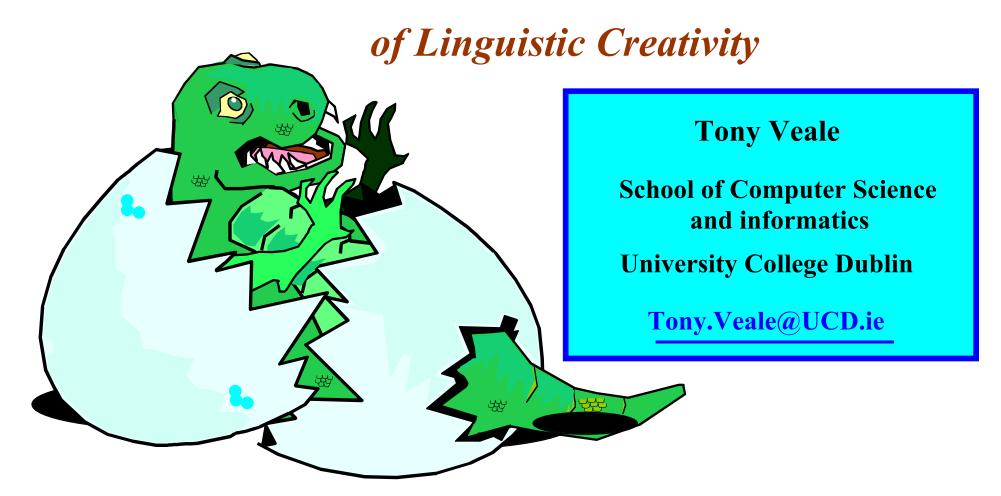
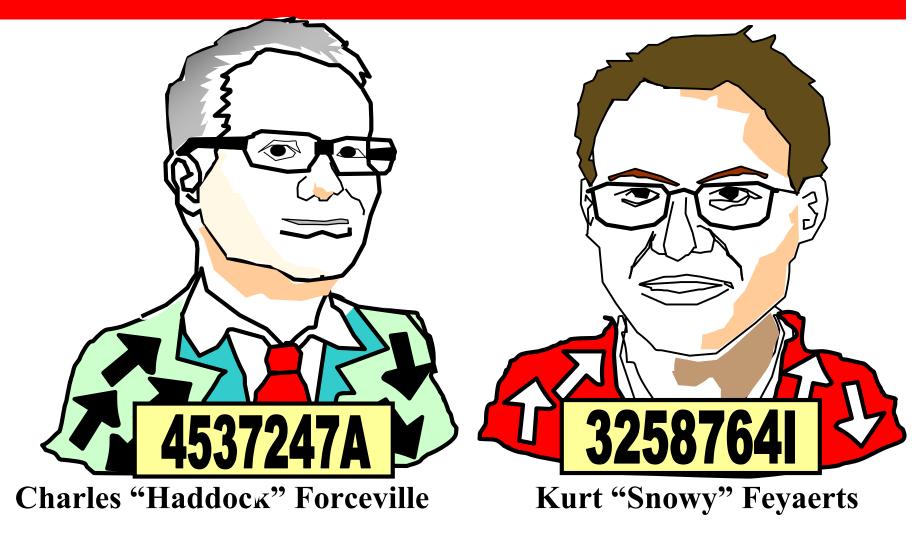
Learning to be Creative with Language:

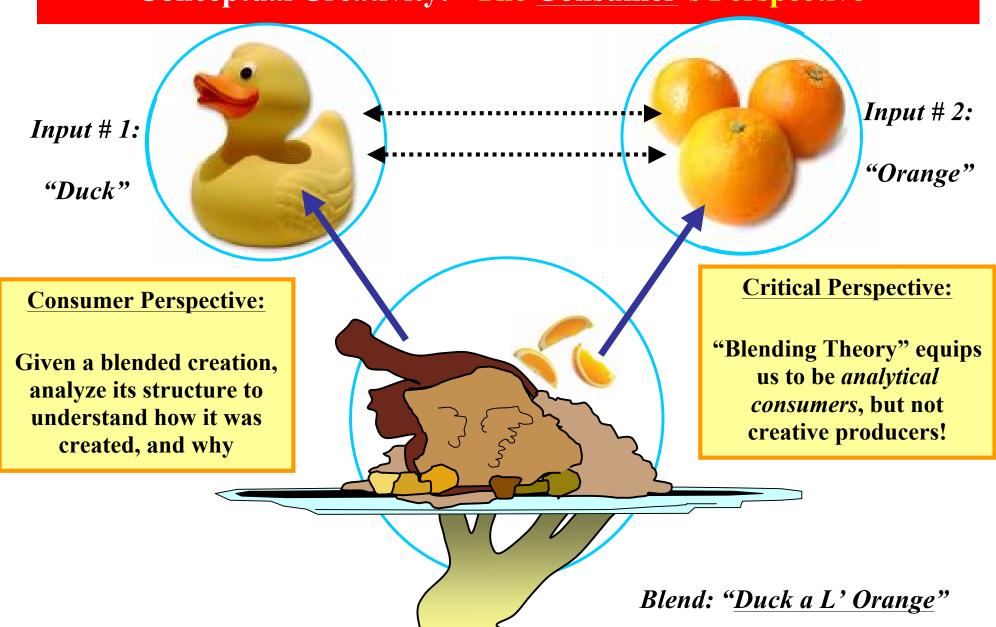
A Construction-based Exploration



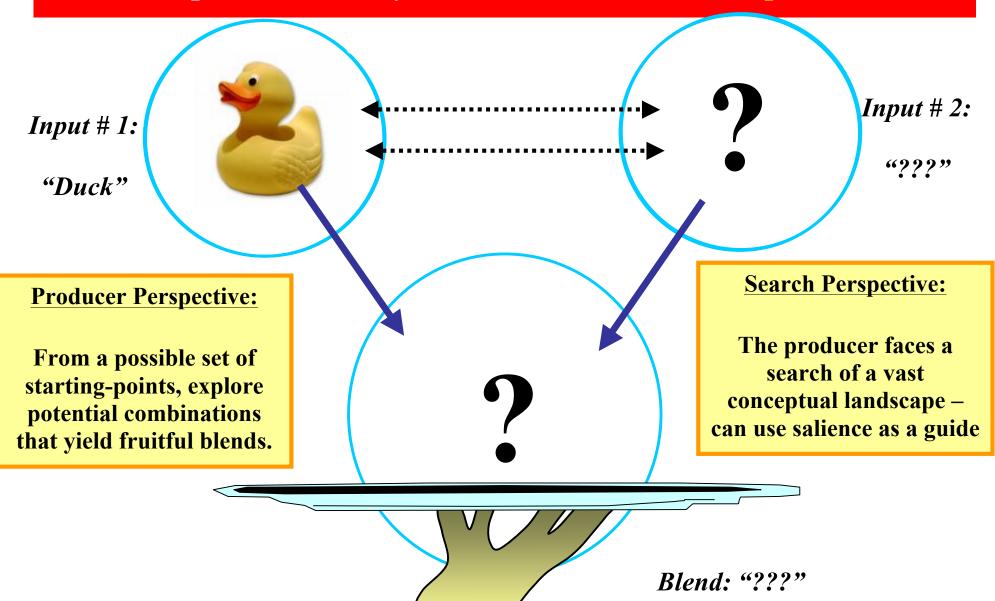
My Partners in CRIME: CReative Integration MEchanism



Conceptual Creativity: The Consumer's Perspective



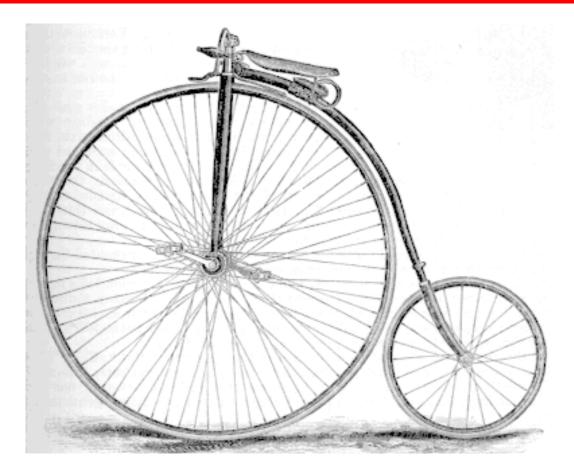
Conceptual Creativity: The <u>Producer</u>'s Perspective



We often think of Metaphor as the engine of Linguistic Creativity

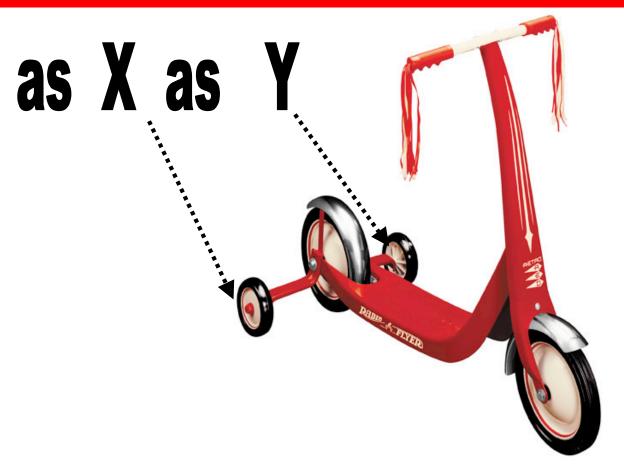


By Comparison, Similes can seem Quaint and Under-Powered



But: similes are more <u>disposable</u>, more <u>ad-hoc</u> and often more <u>imaginative</u>

Similes also provide a formal scaffolding for Creative Expression



And similes with explicit grounds usually exploit Cultural Stereotypes



Marley's Ghost: The Cultural Status of a Construction

"Old Marley was as dead as a doornail.

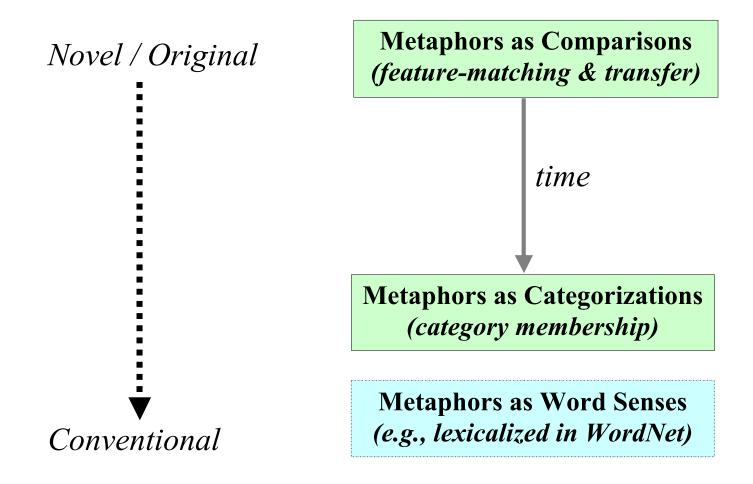
Mind! I don't mean to say that I know of my own knowledge, what there is particularly dead about a doornail. I might have been inclined, myself, to regard a coffin-nail as the deadest piece of ironmongery in the trade.

But the wisdom of our ancestors is in the simile: and my unhallowed.

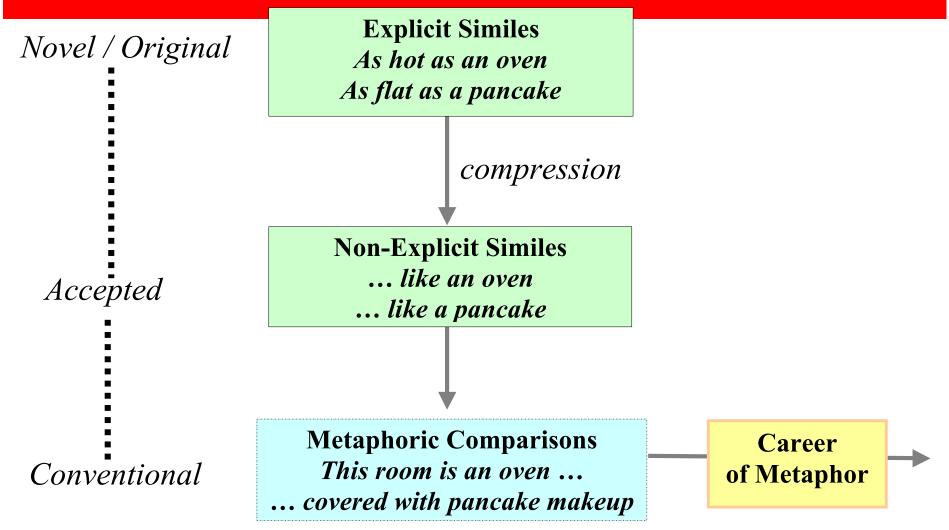
But the wisdom of our ancestors is in the simile; and my unhallowed hands shall not disturb it, or the country's done for. You will, therefore, permit me to repeat, emphatically, that Marley was as dead as a doornail."

Charles Dickens, "A Christmas Carol", page 1

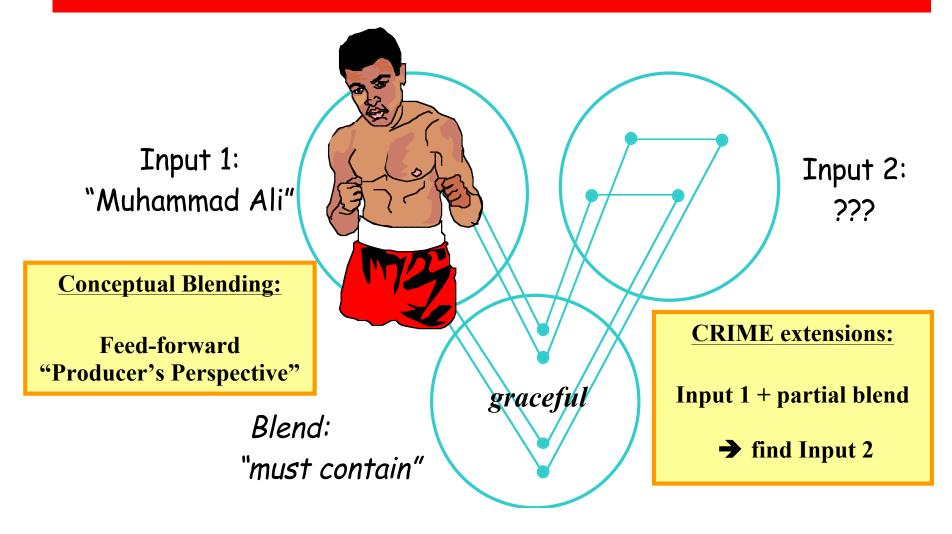
The Career of Metaphor: Bowdle and Gentner (2005)



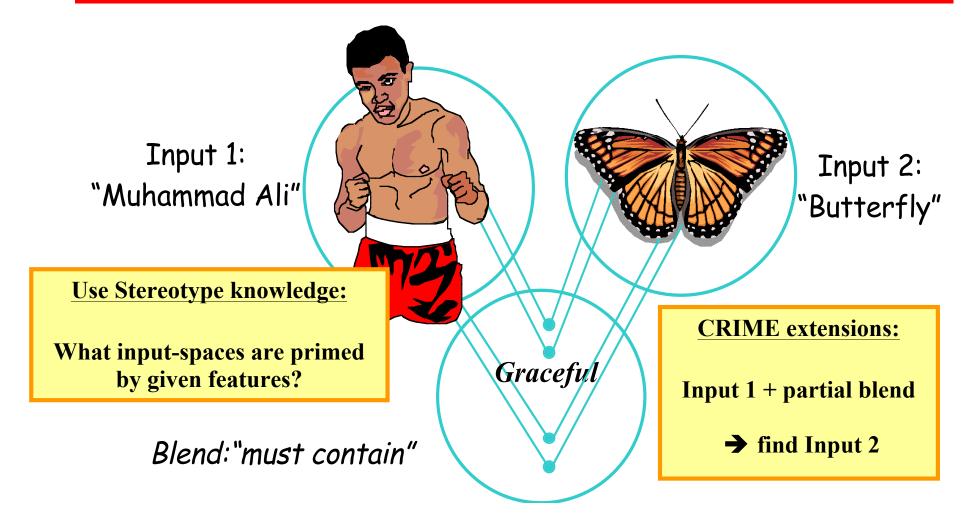
The Career of Simile (?)



Blending in CRIME: The Producer Perspective



Blending in CRIME: The Producer Perspective



Blending in CRIME: The Producer Perspective

Input 1: "Muhammad Ali"

Simple Case:

Input-Space #2 is cued

directly by a stereotype

Blend:

"dance like a butterfly"

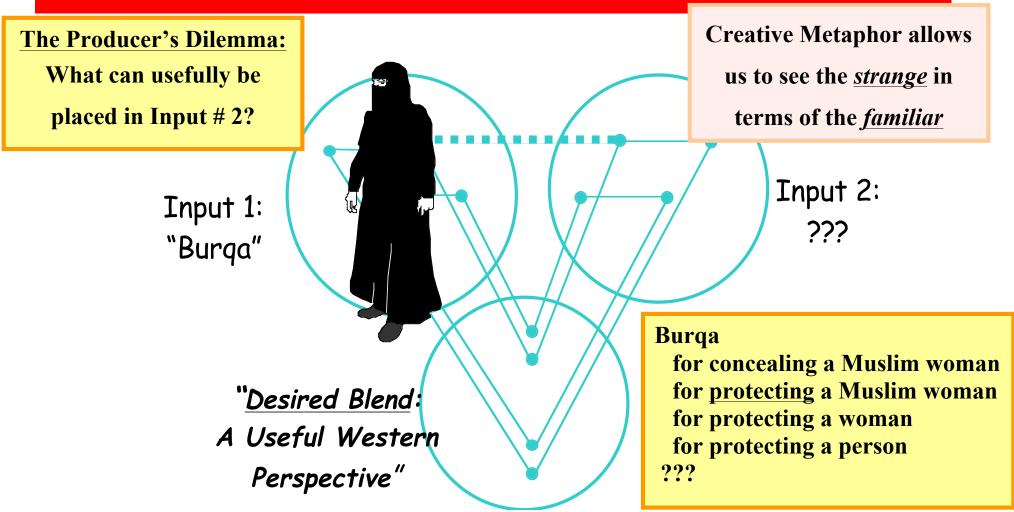
Input 2: "Butterfly"

Stereotypes as Short-Cuts

How do we acquire them?

What features of them are most salient?

Creativity is a Search-Process: How to Find Target Ideas?



Creativity is a Search-Process: How to Find Target Ideas?

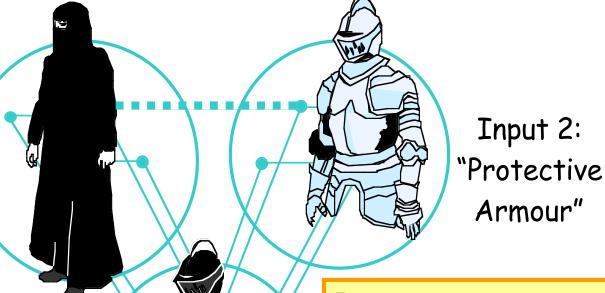
The Producer's Dilemma: How to reach

Space #2 from Space #1

Input 1: "Burqa"

Creative Metaphor allows us to see the strange in terms of the familiar

> "A Burqa as a protective covering



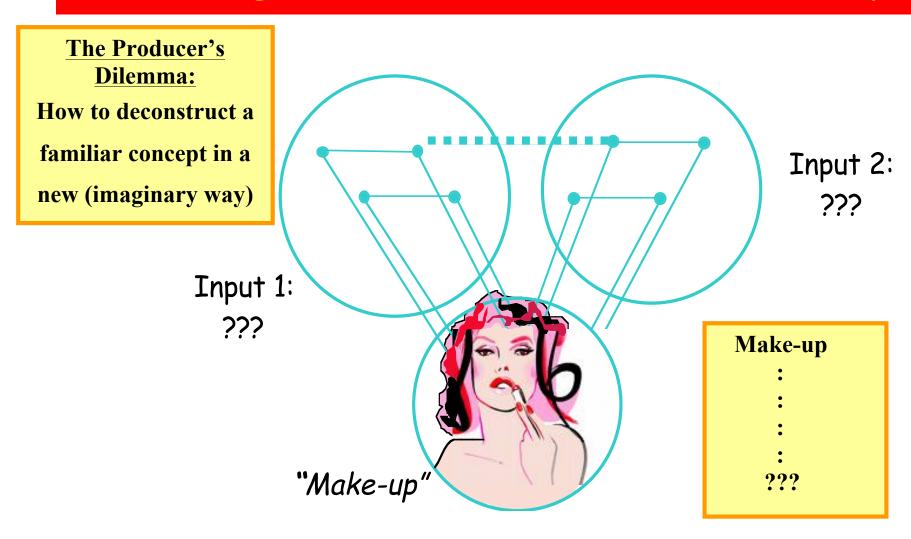
Burqa

for concealing a Muslim woman for protecting a Muslim woman for protecting a woman for protecting a person Armour

Input 2:

Armour"

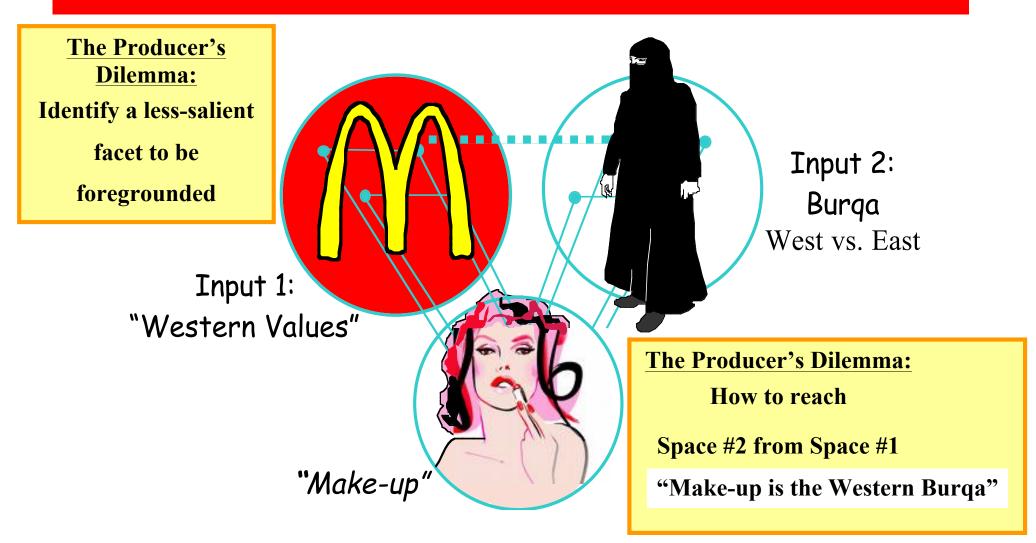
Thinking about The Familiar in New & Creative Ways



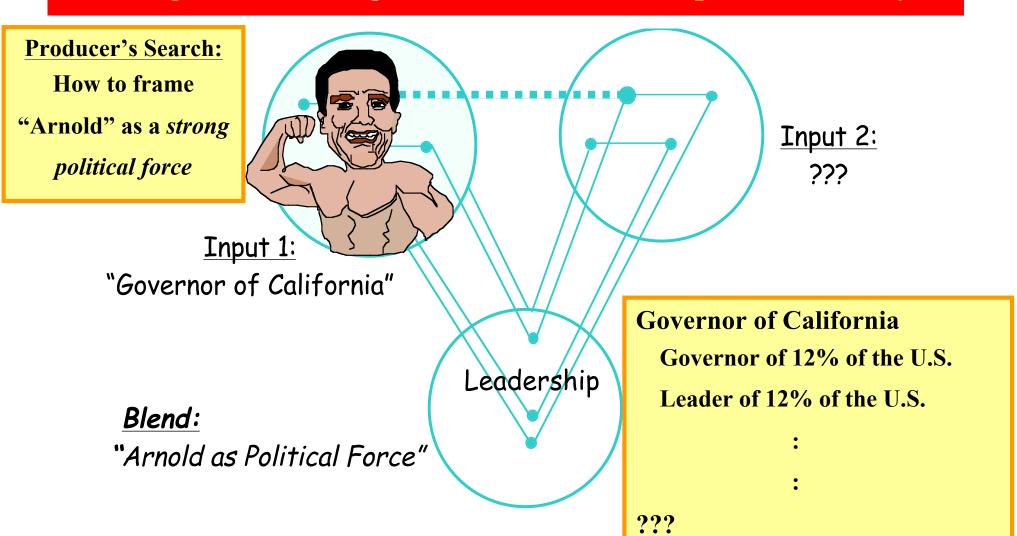
Creative Reconstruction of Well-Understood Concepts

The Producer's Dilemma: **Identify a salient facet** of the concept to be Input 2: manipulated ??? (clothing?) Input 1: "Western Values" Make-up typically worn by Western women expected to be worn by W. women "Make-up" ???

Reconstruction employs Figure-Ground Re-Profiling

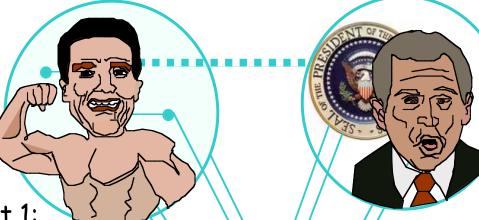


Linguistic Framing is Conducive to Conceptual Creativity



Linguistic Framing is Conducive to Conceptual Creativity

Producer's Search:
How to reach out to
non-identical but
reconcilable "mates?



Input 2:
President
of the
United States

Input 1:

"Governor of California"

<u>Blend:</u> "President of 12% of the U.S.

Governor of California

Governor of 12% of the U.S.

Leader of 12% of the U.S.

President of 12% of the U.S.

President of 100% of the U.S.

President of the United States

Identifying Properties Foregrounded by a Culture: Similes

- Similes / Comparisons reveal the most diagnostic features of a concept E.g., "as hot as the sun", "as dry as sand", "as wobbly as jelly", "as sweet as pie"
- The most frequent similes characterize the most pivotal concepts / senses E.g., animal concepts ("lion", "rat", etc.) are frequently used in comparisons
- Unlike metaphors, similes have a standard, recognizable syntactic frame "as barren as a desert", "as delicate as a surgeon", "as stiff as a corpse"
- Detailed Knowledge-Representations can be gathered for individual concepts
 Example: surgeon = {delicate, sensitive, skilled, clinical, professional, ...}

Sampling Comparisons/Similes from the WWW

Query-pattern #1: "as ADJ as alan *" for all antonymous adjectives in WN

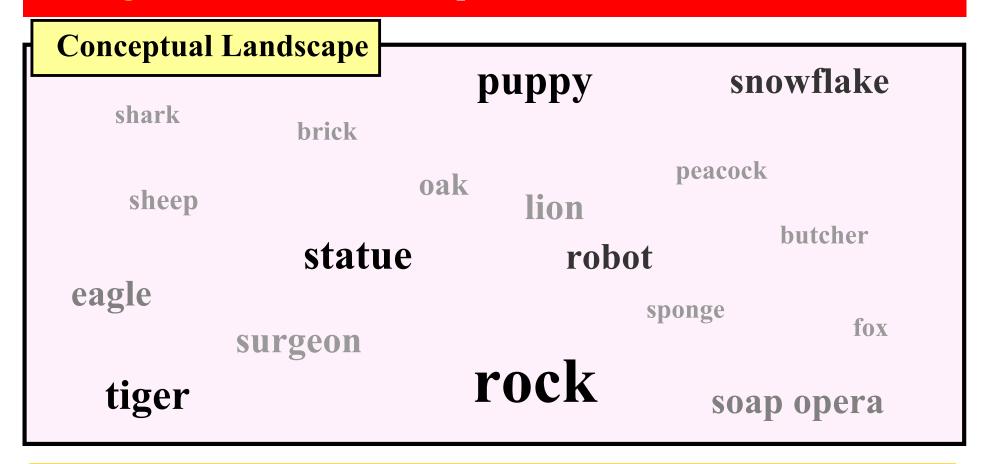
Query-pattern #2: "as * as alan NOUN" for all nouns gathered with query #1

- 200 sampled snippets per query, to give 74,704 apparent simile instances 42,618 unique simile types, linking 3769 adjectives to 9287 unique nouns
- Major Issues: Frame Leakage, Implicit/Local Context, Irony
 "as pointed as a question", "as hairy as a bowling-ball", "as sober as a Kennedy"
- Clustering of nouns and adjectives supports WN-based sense assignment 12,259 verified/WSD simile types, of 2124 adjectives to 3778 noun senses



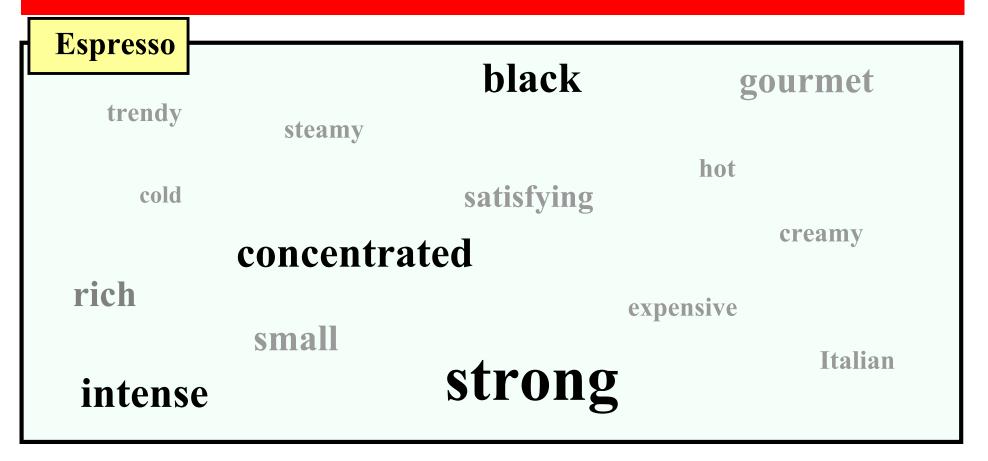
View on the Web: http://afflatus.ucd.ie/sardonicus/tree.jsp

Pragmatic Focus: Similes capture the most common Vehicles



Many common comparisons are produced / understood via such landmarks

Salience & Relevance: Similes capture most foregrounded properties



Felicitous similes highlight properties that are very salient in vehicle

Ironic Comparisons/Similes from the WWW

Some Examples:

As {welcome, painless, appealing, pleasant, exciting, entertaining} as a root-canal

As subtle as a {sledgehammer, freight_train, anvil, axe, rhino, toilet_seat, ...}

As hefty as a {laptop, croissant}

As blind as a {referee, hawk}

2796 unique adj:noun ironic simile types.

936 adjectives to 1417 nouns.

As {muscular, epicurean, smart, straight, sturdy, weighty, ...} as a paper_clip

As rare as a {ham_sandwich, toaster, traffic_jam, monsoon, garbage_pickup}

As {bulletproof, scary, subversive} as a sponge_cake

As private as a {park_bench, town_hall, shopping_mall}

13% of all annotated simile instances. 18% of unique simile types

View on the Web: http://afflatus.ucd.ie/sardonicus/tree.jsp

```
[brick(44), rock(32), root_canal(31), slug(26), toaster(18),
  doorknob(17), tree_stump(15), corpse(14), turnip(14),
  ham_sandwich(14), potato(13), hand_grenade(13), cockroach(12),
  teddy_bear(11), sponge(11), snail(11), rhino(10), fart(10),
  goldfish(10), rattlesnake(10), sieve(9), paper_clip(9),
  marshmallow(9), earthquake(9), turd(9), clown(9), gnat(8), cobra(8),
  chainsaw(8), cow(8), zombie(8), morgue(8), hammer(8), toddler(8),
  glacier(8), cactus(7), tortoise(7), cat(7), toothpick(7), clam(7),
  mullet(7), sledgehammer(7), snake(7), porcupine(7), shark(7),
  freight_train(7), dog(7), spoon(7), roller_coaster(6), fairy_tale(6),
  fortune_cookie(6), vacuum_cleaner(6), turtle(6), yawn(6),
  eggplant(6), bee_sting(6), heroin_addict(6), politician(6),
  sumo_wrestler(6), butcher(6), sledge(6), hairball(6), kitten(6),
  worm(6), bulldozer(6), elephant(6), mosquito_bite(6), pancake(6),
  monkey(6), sheep(6), ant(6), bowling_ball(6), soap_opera(6),
  robot(5), toilet_seat(5), watermelon(5), hamster(5), rhinoceros(5),
  atom_bomb(5), traffic_jam(5), nun(5), mosquito(5), screen_door(5),
  earthworm(5), pillow(5), puddle(5), piranha(5), banana(5),
  suicide_bomber(5), tornado(5), tomb(5), dump_truck(5), lawyer(5),
  whore(5), goose(5), bowel_movement(5), skunk(5), metronome(5),
  hurricane(5), storm(5), james_bond(4), statue(4), banker(4),
  hedgehog(4), belch(4), whisper(4), wolf(4), nursery_rhyme(4),
```

Most common noun vehicles in ironic similes.

Note increased level of specificity and lower density of reuse

[subtle(66), smart(43), exciting(32), sharp(30), intelligent(27), dangerous(24), funny(24), sexy(21), popular(21), graceful(19), deep(19), friendly(17), fast(16), interesting(16), creative(16), threatening(16), inviting(16), scary(16), thick(15), sweet(15), emotional(15), cute(15), intimidating(15), attractive(14), appealing(13), welcome(13), beautiful(13), tough(13), animated(13), religious(13), compassionate(13), strong(12), pleasant(11), smooth(11), straight(11), lively(11), fashionable(11), progressive(11), soft(10), sympathetic(10), cool(10), serious(10), moral(10), harmless(10), evil(10), inspiring(10), substantial(10), effective(9), energetic(9), delicate(9), quick(9), mobile(9), clear(9), romantic(9), deadly(9), menacing(9), cuddly(9), charismatic(9), aggressive(9), trustworthy(9), appetizing(8), talented(8), stealthy(8), sensitive(8), happy(8), wide(8), cheerful(8), musical(8), solid(8), accurate(8), calm(8), stylish(8), sane(8), helpful(8), diplomatic(8), sexual(8), powerful(7), handsome(7), charming(7), alive(7), lovely(7), expressive(7), elegant(7), realistic(7), fat(7), pretty(7), reliable(7), healthy(7), sophisticated(7), credible(7), responsive(7), christian(7), original(7), cheery(7), aerodynamic(7), exotic(7), enlightened(7), welcoming(7), transparent(6), quiet(6), clean(6), stable(6), shapely(6), forgiving(6), real(6), sturdy(6), entertaining(6),

Most common adjectival predicates for ironic similes.

Note prevalence of positive adjectives.

Overall Word Appreciation: Whissell's Dictionary of Affect

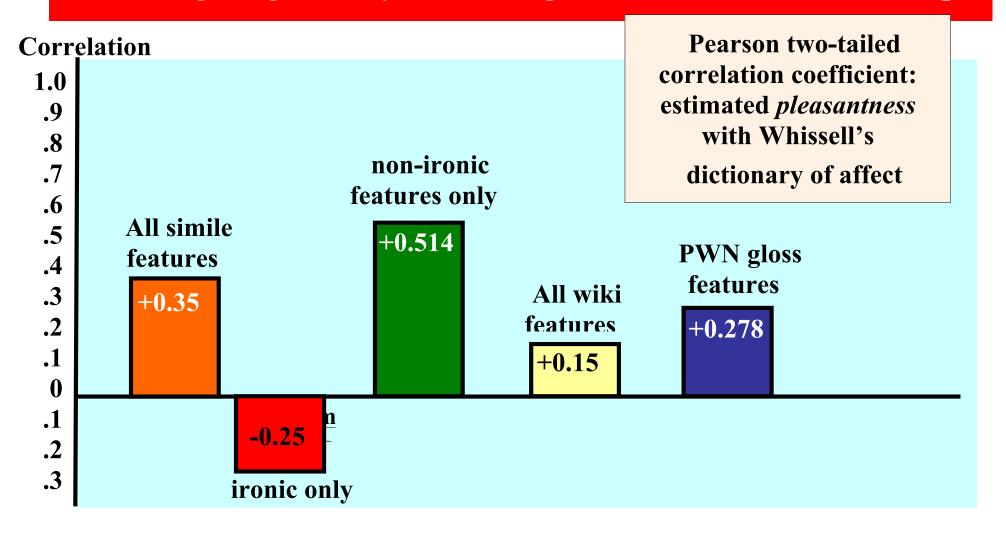
| Word | Pleasantness | Activation | Imagery |
|---------------|--------------|------------|---------|
| ugly | 1.0000 | 1.8333 | 2.2 |
| ultimate | 2.1667 | 1.8000 | 1.2 |
| umbilical | 1.7500 | 1.6667 | 2.6 |
| unable | 1.0000 | 1.6000 | 1.4 |
| unanswered | 1.2857 | 1.1667 | 1.4 |
| unaware | 1.1429 | 1.3333 | 1.6 |
| unburdened | 2.3750 | 1.4286 | 1.8 |
| uncertain | 1.3333 | 1.6000 | 1.4 |
| uncertainty | 1.2857 | 1.6667 | 1.4 |
| uncle | 2.0000 | 1.8000 | 3.0 |
| uncombed | 1.3333 | 1.6250 | 2.8 |
| uncomfortab | le 1.0000 | 1.5714 | 1.8 |
| unconscious | 1.3750 | 1.0000 | 2.2 |
| unconsciously | y 1.5000 | 1.2000 | 1.6 |

~ 8000 words (all syn cats) with numeric dimensions based on volunteer ratings

Mean pleasantness = 1.85 (standard dev. = 0.36) 3.0 = best, 1.0 = worst

Realistic Assumption:
Pleasantness rating is
based on an overall
understanding of a
word/concept

Estimating Diagnosticity: Predicting the Pleasantness of a Concept



Estimating Affect: Pleasantness depends on Salient Features

Snake = [slippery(8), supple(6), cunning(5), dangerous(3), poisonous(1) ...]



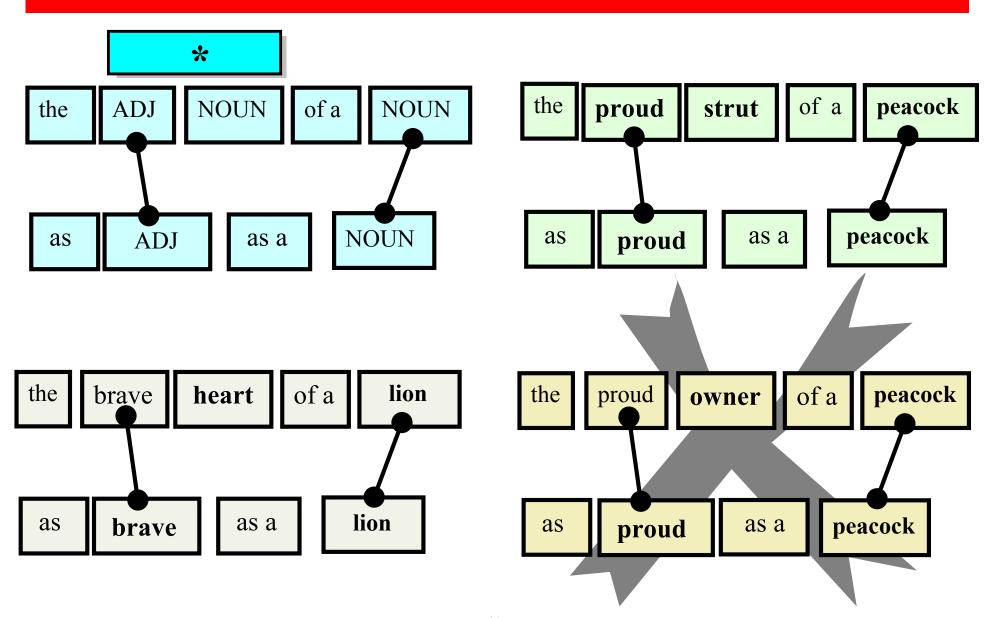
$$affect_{est}(snake) \approx 8 \times affect(slippery) + 6 \times affect(supple) + 5 \times affect(cunning) + ...$$

$$8 + 6 + 5 + 3 + 1 + \dots$$

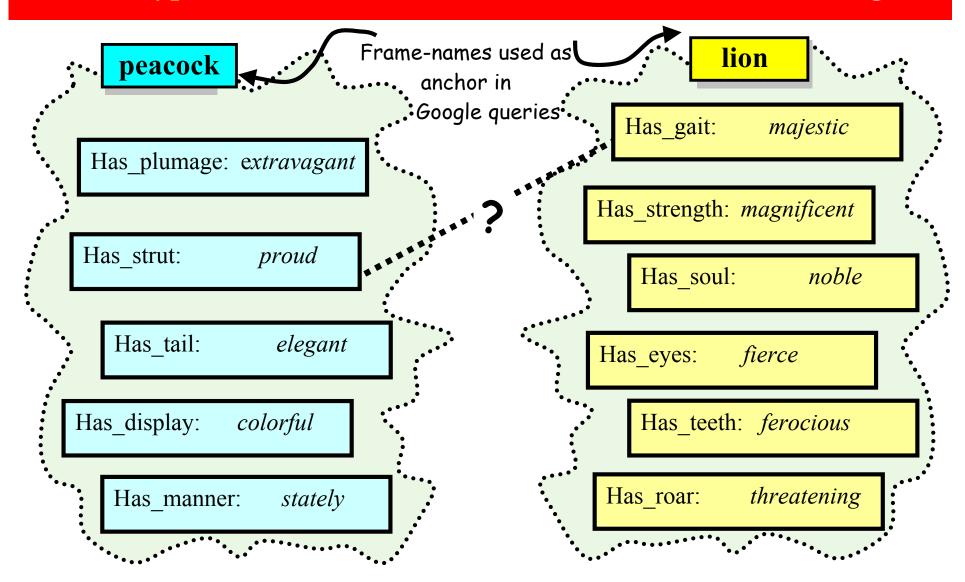
If most diagnostic features have been acquired:

We expect a strong correlation between affectest and affect Whissell

Mining the Web for Diagnostic Talking Points



Stereotypical Frames: Web-Derived Attribute-Value Pairings



Understanding Slippage and Implication between Adjectives

Acquire a matrix of "property reinforcement" tendencies from web

| | hot | spicy | humid | fiery | dry | sultry | • • • |
|--------|-----|-------|-------|-------|-----|--------|-------|
| hot | | 35 | 39 | 6 | 34 | 11 | ••• |
| spicy | 75 | | 0 | 15 | 1 | 1 | ••• |
| humid | 18 | 0 | | 0 | 1 | 0 | ••• |
| fiery | 6 | 0 | 0 | | 0 | 0 | ••• |
| dry | 6 | 0 | 0 | 0 | | 0 | ••• |
| sultry | 11 | 1 | 0 | 2 | 0 | | • • • |
| • • • | ••• | ••• | ••• | • • • | ••• | ••• | ••• |

Use the Google query

"as * and * as"

to acquire associations

Example: Interpret the description "a flimsy theory"

```
Flimsy theory =
```

```
{weak(3), self-serving(3), predictable(3),
  ridiculous(2), subjective(2), dramatic(2),
  unconvincing(1), incredible(1), spurious(1),
  small(50), arbitrary(48), implausible(46),
  preposterous(46), tenuous(46), silly(44)}
```

Example: Interpret the description "a robust theory"

```
Robust theory =

{effective(18), powerful(13), rigorous(13),
  durable(10), general(9), comprehensive(8),
  accurate(7), functional(7), solid(6),
  energetic(5), sophisticated(5), strong(4),
  competitive(4), integrated(4), dynamic(4), ...}
```

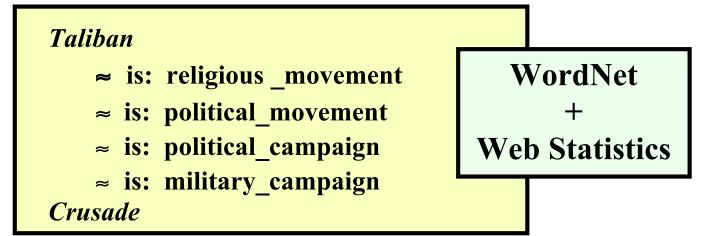
Example: Interpret the description "a shaky theory"

```
Shaky theory =
    {weak(2), inadequate(2), tenuous(2), weird(1),
    controversial(1), old(1), subjective(1),
    problematic(1), ridiculous(1), ... }

Watertight theory =
    {robust(1), effective(1), accurate(1),
        solid(1), objective(1), comprehensive(1)}
```

Some Examples of Slippage in Action

Pope ⇒ leads: Roman_Catholic_Church ⇒ leads: Roman_Catholic_Church ≈ leads: congregation ≈ leads: congregation ≈ leads: flock wordNet ≈ leads: political_movement ≈ leads: gang ≈ leads: military_force Don (Crime Father) Warlord (Military Leader)

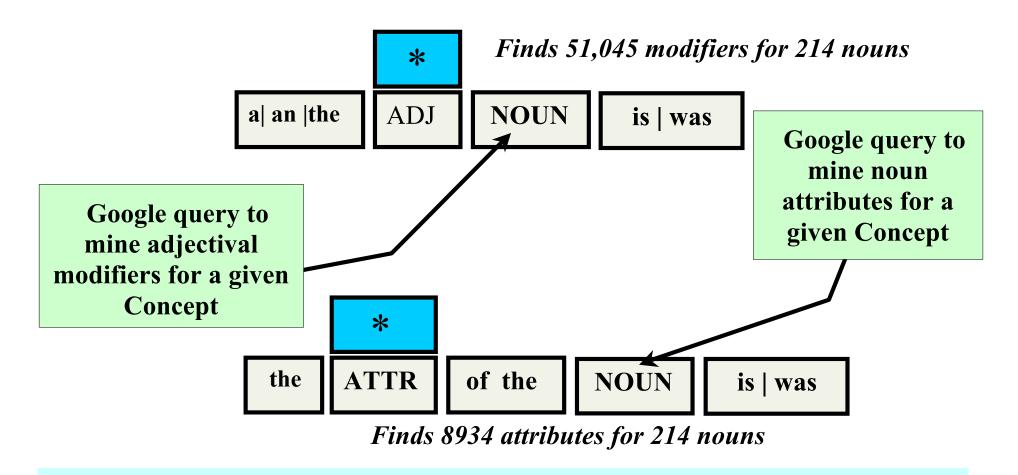


Almuhareb & Poesio (2004): Clustering Concepts by Modifiers/Attributes

| Class | Concepts |
|--------------------|--|
| Animal | bear, bull, camel, cat, cow, deer, dog, elephant, horse, kitten, lion, monkey, mouse, oyster, puppy, rat, sheep, tiger, turtle, zebra |
| Building | abattoir, center, clubhouse, dormitory, greenhouse, hall, hospital, hotel, house, inn. library, nursery, restaurant, school, skyscraper, tavern, theater, villa, whorehouse |
| Cloth | pants, blouse, coat, costume, gloves, hat, jacket, jeans, neckpiece, pajamas, robe, scarf, shirt, suit, trousers, uniform |
| Creator | architect, artist, builder, constructor, craftsman, designer, developer, farmer, inventor, maker, manufacture, musician, originator, painter, photographer, producer, tailor |
| Disease | acne, anthrax, arthritis, asthma, cancer, cholera, cirrhosis, diabetes, eczema, flu, glaucoma, hepatitis, leukemia, malnutrition, meningitis, plague, rheumatism, smallpox |
| Feeling | anger, desire, fear, happiness, joy, love, pain, passion, pleasure, sadness, sensitivity, shame, wonder |
| Fruit | apple, banana, berry, cherry, grape, kiwi, lemon, mango, melon, olive, orange, peach, pear, pineapple, strawberry, watermelon |
| Furniture | bed, bookcase, cabinet, chair, couch, cradle, desk, dresser, lamp, lounge, seat, sofa, table, wardrobe |
| Body Part | ankle, arm, ear, eye, face, finger, foot, hand, head, leg, nose, shoulder, toe, tongue, tooth, wrist |
| Publication | atlas, book, booklet, brochure, catalog, cookbook, dictionary, encyclopedia, handbook, journal, magazine, manual, phonebook, reference, textbook, workbook |
| Family Relation | boy, child, cousin, daughter, father, girl, grandchild, grandfather, grandmother, husband, kid, mother, offspring, sibling, son, wife |
| Time | century, decade, era, evening, fall, hour, month, morning, night, overtime, quarter, season, semester, spring, summer, week, weekend, winter, year |
| Vehicle | aircraft, airplane, automobile, bicycle, boat, car, cruiser, helicopter, motorcycle, pickup, rocket, ship, truck, van |

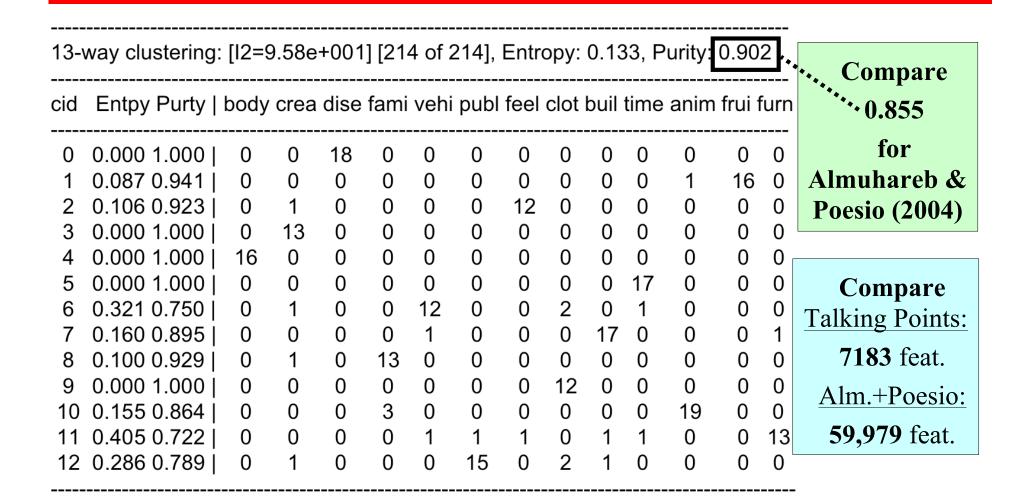
214 concepts from 13 PWN categories

Almuhareb & Poesio (2004): Web-Mining of Concept Modifiers/Attributes

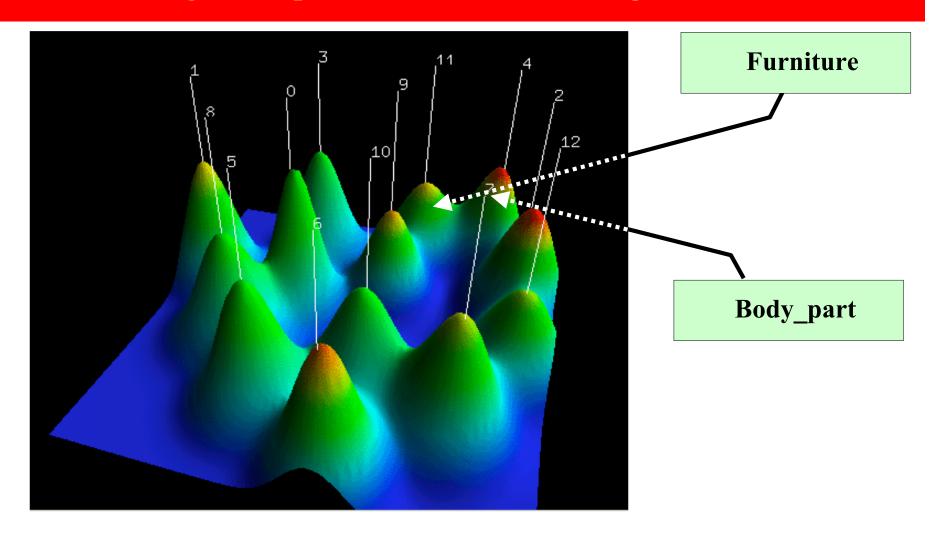


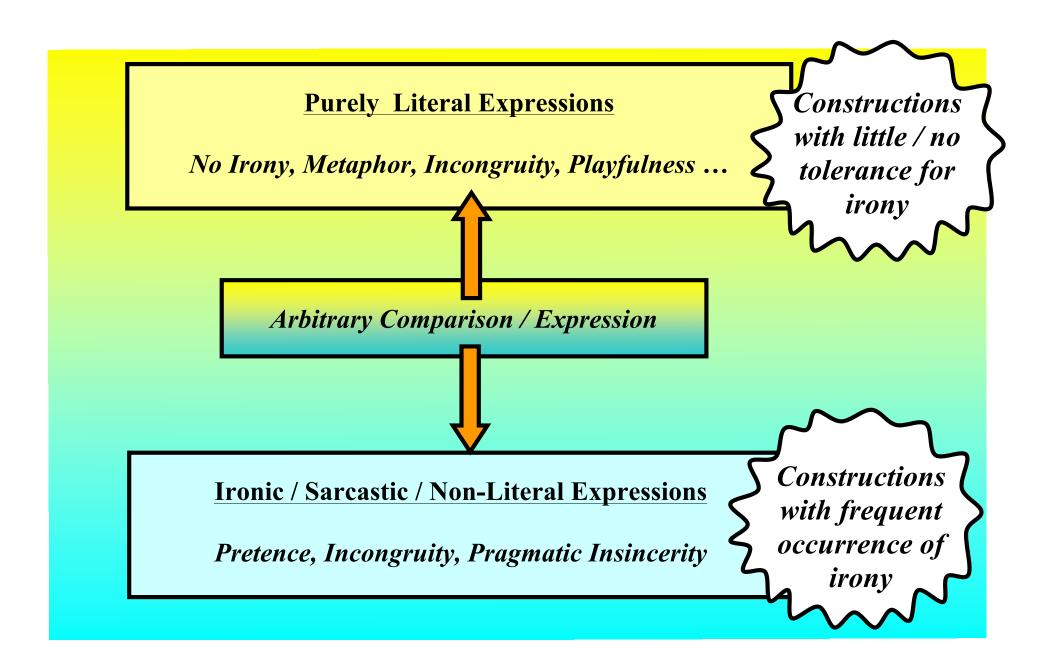
e.g., rocket = [fast, powerful, speed, thrust, ...] vector space of 59,979 features

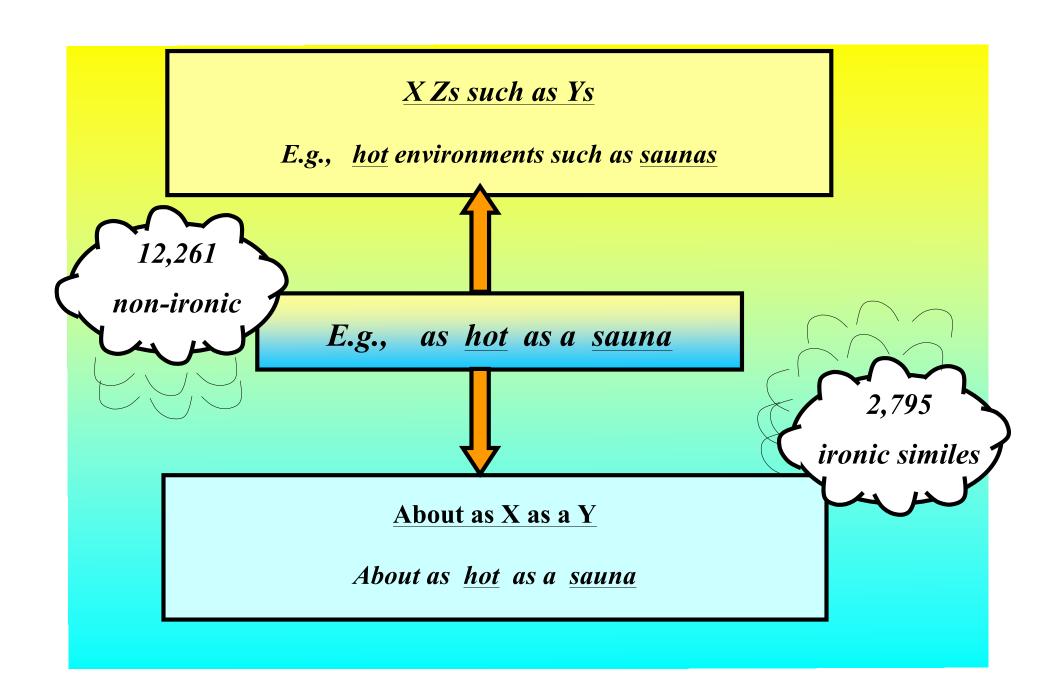
Almuhareb & Poesio (2004) / Veale & Hao (2007): Clustering Results

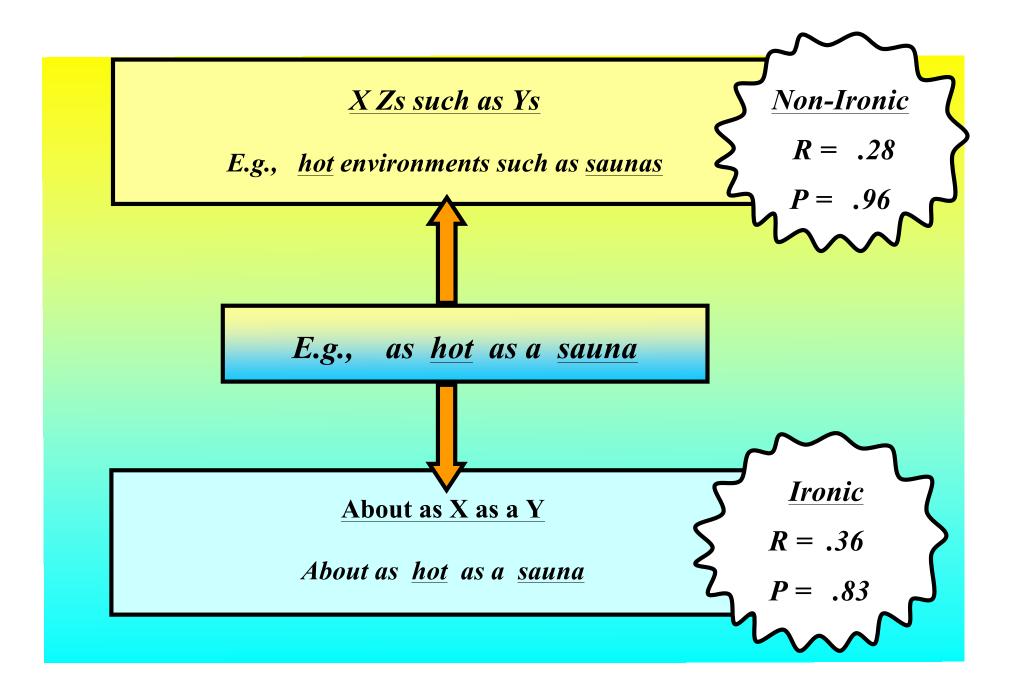


Visualizing Concept Clusters based on Diagnostic Features









Non-Ironic X Zs such as Ys R = .28E.g., hot environments such as saunas + Variation R = .24P = .94*E.g.*, as hot as a sauna Web Freq ≥ 10 R = .32About as X as a Y P = 1.0About as hot as a sauna

Conclusions: A Language-Based model of Language Creativity

• Language is a lens through which we view the world

New/Creative world-views can be generated and understood by twisting language

- World norms are often fossilized in language, in easily accessible forms E.g., We acquire stereotypical talking points by harvesting similes from WWW
- Language yields an atypical (AI/logic) K-R stance: figurative and subjective Our experiments reveal that this stance yields great concision and accuracy
- Useful for Metaphor/Simile Processing On-Line

 Afflatus.ucd.ie/aristotle

 Generate metaphors for arbitrary target concepts that highlight given features

Conclusions (2): Irony is a problem for humans and computers

- Good overall results for a purely "linguistic" approach

 Afflatus.ucd.ie

 Irony (R = .87, P = .63, F1 = .73); Non-Irony (R = .89, P = .97, F1 = .93)
- Ironic comparisons commonly communicate criticism + attitude + distance Sentiment rich, but fallible: Irony involves significant risk of misinterpretation
- "About" marks a simile as playful, imprecise, creative and often ironic

 A safety-net for speakers and listeners alike; extra channel of communication
- The simile is the ideal test-bed for studying irony in creative expression
- Ironic Similes are typically self-contained, context-free irony-internal forms